

Situation Awareness & Decision-making for Autonomous Driving

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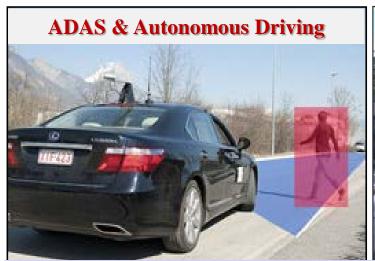
Situation Awareness & Decision-making for Autonomous Driving

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Contributions from

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Keynote talk, IROS 2019 Cutting Edge Forum on "Robotics, AI and ITS contributions to Autonomous Driving" *IROS 2019, Macau, China, November 5th 2019*





Technology status & Ongoing challenges for AVs

- Strong involvement of Car Industry & GAFA + Large media coverage + Increasing Governments supports
- An expected market of 515 B€at horizon 2035 (~17% world automobile market, Consulting agency AT Keyenley, Dec 2017)
- But Legal & Regulation issues are still unclear ... idem for Technologies Validation & Cortification issues!
- => Numerous experiments in real traffic conditions since 2010 (Disengagement reports Whisights on system maturity)
- => But still insufficient ... Realistic Simulation & Formal methods are also under development (e.g. EU Enable-S3)













"Self-Driving Taxi Service L3" testing in US (Uber, Waymo) & Singapore (nuTonomy)

- ⇒ Autonomous Mobility Service, Numerous Sensors + "Safety driver" during testing (take over in case
- ⇒ *Uber:* System testing since 2017, Disengagement every 0.7 miles in 2017 (improved now)
- ⇒ Waymo: 1st US Self Driving Taxi Service launched in Phoenix in Dec 2018
- ⇒ Disengagement reports provide insights on the technology maturity

Fatal accidents involving AVs - Perception failure

□ Tesla driver killed in a crash with Autopilot "level 2" active

(*ADAS mode*) – *May 2016*

✓ The Autopilot <u>failed to detect</u> a white moving truck, with a brightly lit sky (Camera Mobileye + Radar)

✓ The human driver was not vigilant & didn't took over





□ Self-driving Uber L3 vehicle killed a woman

- => First fatal crash involving a pedestrian Temple, Arizona, March 2018
- ✓ Despite the presence of multiple sensors (lidars, cameras ...), the perception system failed to detect the pedestrian & didn't disengaged
- ✓ **The Safety Driver reacted too lately** (1s before the crash)





AVs have to face two main challenges

Challenge 1: The need for Robust, Self-diagnosing & Explainable Embedded Perception



Video source: AutoPilot Review @ youtube.com

Video Scenario:

- The Tesla perception system failed to detect the barriers blocking the left side route.
- The driver has to take over and steer the vehicle away from the blocked route (for avoiding the collision).

AVs have to face two main challenges

Challenge 2: The need for **Understandable Driving Decisions** (share the road with human drivers)

Human drivers actions are determined by a complex set of interdependent factors difficult to model (e.g. intentions, perception, emotions ...)

⇒ Predicting human driver behaviors is inherently uncertain

 \Rightarrow AV have to reason about <u>uncertain intentions</u> of the surrounding vehicles



Video source: The Telegraph

Video scenario:

- Scene observed by the dash cam of a bus moving behind the Waymo AV
- Waymo AV is blocked by an obstacle and it decides to execute a left lane change
- The **bus driver** misunderstood the Tesla's intention and didn't yield
- The two vehicles collided

Perception & Decision-making requirements for AVs

Dynamic Scene Understanding & Navigation Decisions



Situation Awareness & Decision-making

⇒ Sensing + Prior knowledge + Interpretation ⇒ Selecting appropriate Navigation strategy (planning & control)



Embedded Perception & Decision-making for Safe Intentional Navigation

Dealing with unexpected events



Anticipation & Risk Prediction required for avoiding an upcoming collision with "something" => High reactivity & reflexive actions => Focus of Attention & Sensing => Collision Risk estimation + Avoidance strategy

Main features

- ✓ Dynamic & Open Environments => Real-time processing & Reactivity (several reasoning levels are required)
- ✓ Incompleteness & Uncertainty => Appropriate Model & Algorithms (probabilistic approaches)
- ✓ Sensors limitations (no sensor is perfect) => *Multi-Sensors Fusion*
- ✓ Hardware / Software integration => *Satisfying Embedded constraints*
- ✓ Human in the loop (mixed traffic) => $Human \ Aware \ Decision$ -making process (AI based technologies)

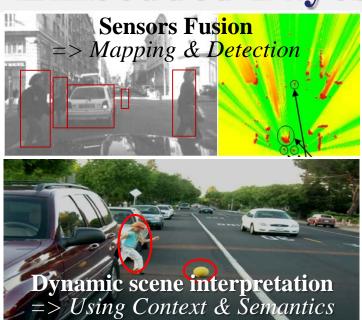
Taking into account Interactions + Behaviors + Social rules (including traffic rules)

1st Paradigm: Embedded Bayesian Perception



Embedded Multi-Sensors Perception

⇒ Continuous monitoring of the
dynamic environment





☐ Main challenges

- ✓ Noisy data, Incompleteness, Dynamicity, Discrete measurements
- ✓ Strong Embedded & Real time constraints

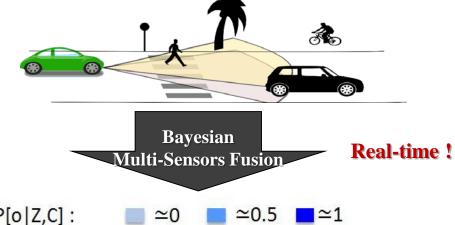
☐ Our Approach: Embedded Bayesian Perception

- ✓ Reasoning about Uncertainty & Time window (Past & Future events)
- ✓ Improving robustness using Bayesian Sensors Fusion
- ✓ Interpreting the dynamic scene using Contextual & Semantic information
- ✓ Software & Hardware integration using GPU, Multicore, Microcontrollers...

Bayesian Perception: Basic idea

□ Multi-Sensors Observations

Lidar, Radar, Stereo camera, IMU ...



Pedestrian

□ Probabilistic Environment Model including Dynamics P[0|Z,C]

Concept of "Dynamic Probabilistic Grid + Bayesian Filtering"

- ⇒ Clear distinction between **Static** & **Dynamic** & **Free** components
- ⇒ Occupancy & Velocity probabilities
- ⇒ Designed for Highly Parallel Processing (to satisfy real-time constraints)
- ⇒ Includes Embedded Models for <u>Motion Prediction & Collision Risk Assessment</u>
- ⇒ Patented technology & Industrial licenses 2018 (Toyota, Easymile)

[PhD Thesis Coué 2005] [Coué & Laugier IJRR 2005] [Laugier et al ITSM 2011] [Rummelhard et al ITSC 2015] [Mooc uTOP 2015]

Black car

Free space

□ Main philosophy

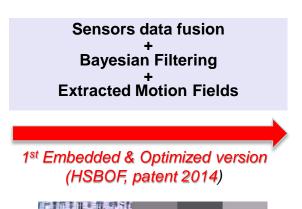
Reasoning at the grid level as far as possible for both:

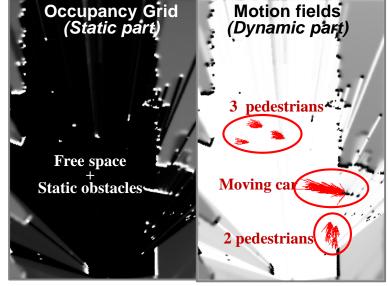
- Improving Efficiency & Reactivity to unexpected events => Highly parallel processing & High frequency!
- Avoiding most of traditional object level processing problems (e.g. detection errors, wrong data association...)

Dynamic Probabilistic Grid & Bayesian Filtering – Main Features

=> Exploiting the <u>dynamic information</u> for a better understanding of the scene

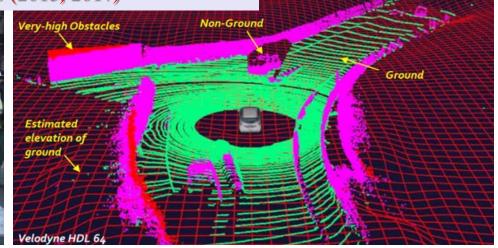






Motion fields





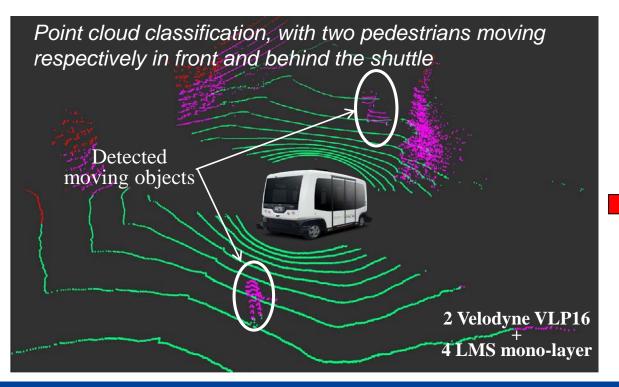
System Integration on a commercial vehicle

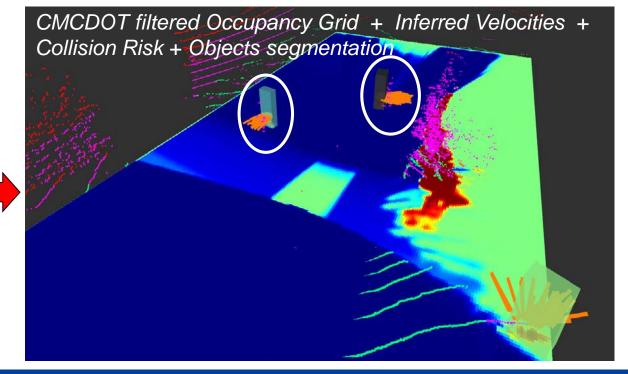


o POC 2019: Complete system implemented on Nvidia TX1, and easily connected to the shuttle system network *in a few days* (using ROS)



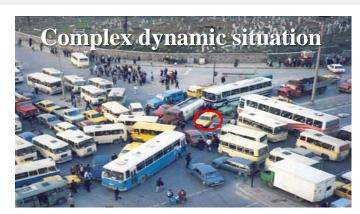
- o Shuttle sensors data has been fused and processed in real-time, with a successful Detection & Characterization of the Moving & Static Obstacles
- o Full integration on a commercial product under development with an industrial company (confidential)



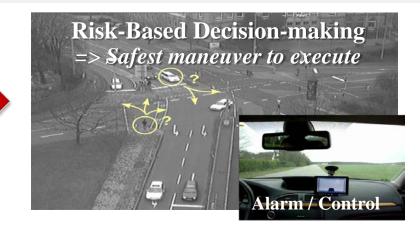


2nd Paradigm: Collision Risk Assessment & Decision-making

=> Decision-making for avoiding Pending & Future Collisions







☐ Main challenges

Uncertainty, Partial Knowledge, World changes, Real time

Human in the loop + Unexpected events + Navigation Decision based on Perception & Prior Knowledge

- □ Approach: Prediction + Risk Assessment + Bayesian Decision-making
 - ✓ Reason about Uncertainty & Contextual Knowledge (using History & Prediction)
 - ✓ Estimate <u>Probabilistic Collision Risk</u> at a given time horizon $t+\delta$ ($\delta = a$ few seconds ahead)
 - ✓ Make <u>Driving Decisions</u> by taking into account the <u>Predicted behavior</u> of <u>all the observed surrounding traffic</u> <u>participants</u> (cars, cycles, pedestrians ...) & <u>Social</u> / <u>Traffic rules</u>
- □ Decision-making: Two types of "collision risk" have to be considered
 - ✓ Short-term collision risk => Imminent collisions with "something" (unclassified), time horizon <3s, conservative hypotheses
 - ✓ Long-term collision risk => Future potential collisions, horizon >3s, Context + Semantics, Behavior models

Concept 1: Short-term collision risk (Basic idea)

- => How to deal with <u>unexpected & unclassified</u> events (i.e. "something" is moving ahead)? => Exploit previous observations for anticipating <u>future objects motions</u> & related <u>potential future collision</u>

Autonomous Vehicle (Cycab)



Parked Vehicle (occultation)

> **Pioneer Results** (2005)

[PhD Thesis C. Coué 2004] [Coué & Laugier & al IJRR 05]

Thanks to the prediction capability of the BOF technology, the Autonomous Vehicle "anticipates" the pedestrian motion and brakes (even if the pedestrian is temporarily hidden by the parked vehicle)

Short-term collision risk – Main Features & Results

=> Grid level & Conservative motion hypotheses (proximity perception)

■ Main Features

- Proximity perception: d < 100m and t < 5s $\delta = 0.5 s = Precrash$ => Collision mitigation $\delta > 1.5s =$ Warning / Emergency Braking
- o Detect "Upcoming potential Collisions" a few seconds ahead (3-5s) in the Dynamic Grid
- o Risky situations are both localized in Space & Time (under conservative motion hypotheses)
- Resulting information is used for choosing the most appropriate Collision Avoidance Maneuvers

Experimental results





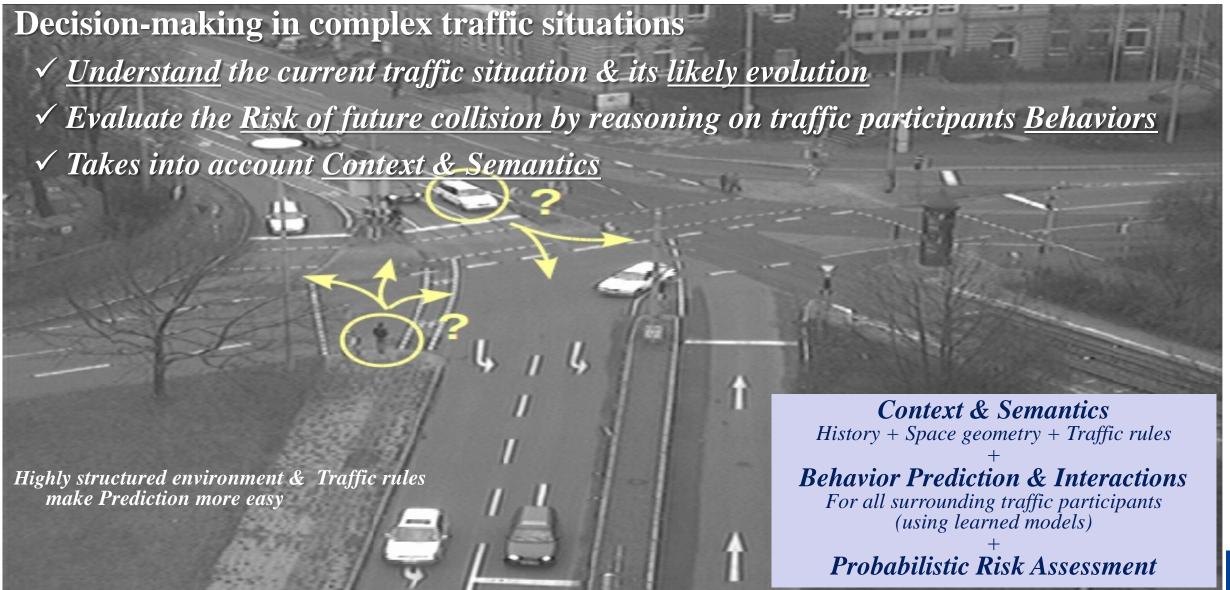


Collision Risk Assessment (video 0:45)

- Yellow => time to collision: 3s
- Orange => time to collision: 2s
- Red => time to collision: 1s

Concept 2: Long-term Collision Risk (Object level)

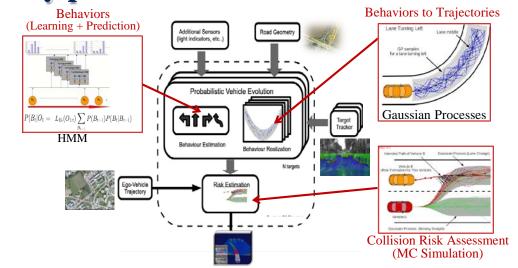
=> Increasing time horizon & complexity using Context & Semantics => Key concepts: <u>Behaviors</u> <u>Modeling & Prediction + Traffic Participants Interactions</u>

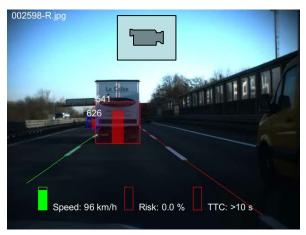


Behavior-based Collision risk – Main approaches & Results

=> Increased time horizon & complexity + Reasoning on Behaviors & Interactions

□ Trajectory prediction & Collision Risk => Patent 2010 (Inria, Toyota, Probayes)





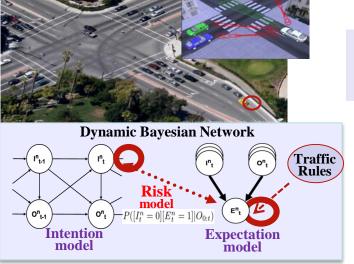
Cooperation still on-going (R&D contracts + PhD)

Courtesy Probayes

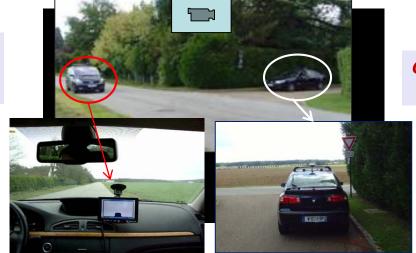
□ Intention & Expectation (Mixed Traffic & Interactions) => Patents 2012 (Inria - Renault) & 2013 (Inria - Berkeley)



ProbaYes



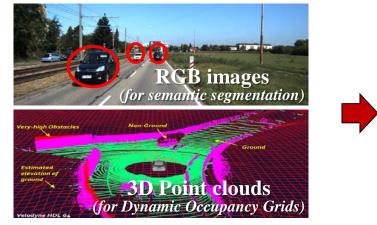
Human-like reasoning



Cooperation still on-going (R&D contracts + PhD)

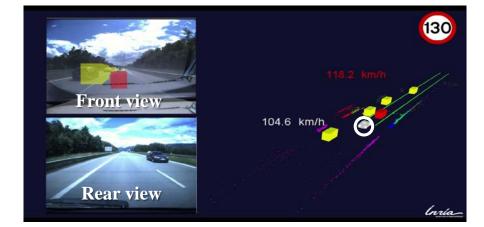
3rd Paradigm: Models improvements using Machine Learning

□ Perception level: Construct "Semantic Grids" using Bayesian Perception & DL





- □ Decision-making level: Learn driving skills for Autonomous Driving
 - * 1st Step: Modeling Driver Behavior using Inverse Reinforcement Learning (IRL)
 - ❖ 2nd Step: **Predict motions** of surrounding vehicles & **Make Driving Decisions** for Ego Vehicle



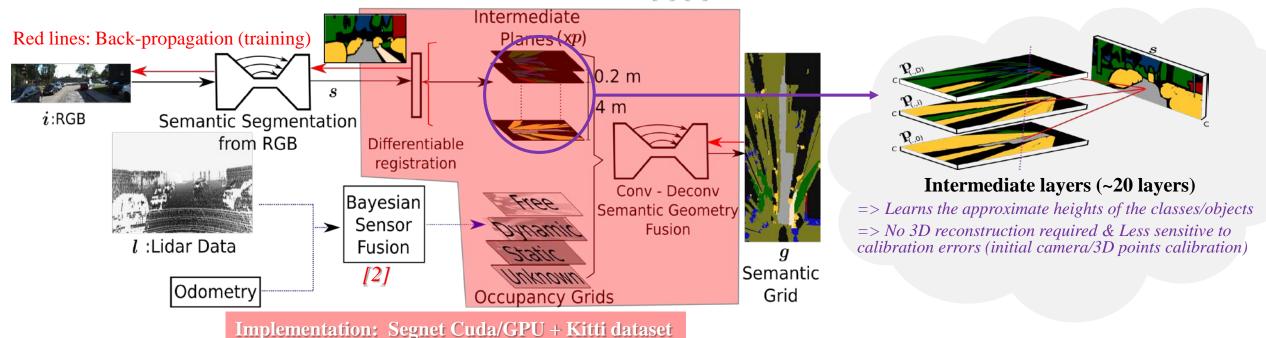
Perception Level: Semantic Grids (Bayesian Perception + DL)

Objective: Add **Semantic information** (cars, pedestrians, roads, buildings...) in each cell of the Dynamic Occupancy Grid model, by exploiting additional RGB inputs

Approach: A new "Hybrid Sensor Fusion approach" combining Bayesian Perception & Deep Learning

[1] [2] + Patent 2019 (Inria, Toyota)

Semantic Grid Network [1] [3]



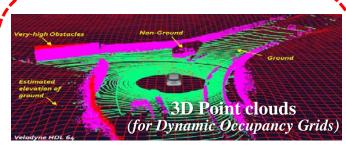


^[2] Conditional Monte Carlo Dense Occupancy Tracker, Rummelhard et al., ITSC 2015



^[3] Segnet: A deep convolutional encoder-decoder architecture for image segmentation, Badrinarayanan et al., IEEE PAMI 39(12) 2017

Semantic Grids - Experimental Evaluation Approach



Hybrid Sensor Fusion approach (Semantic Grid construction)



Frontal View (RGB camera)



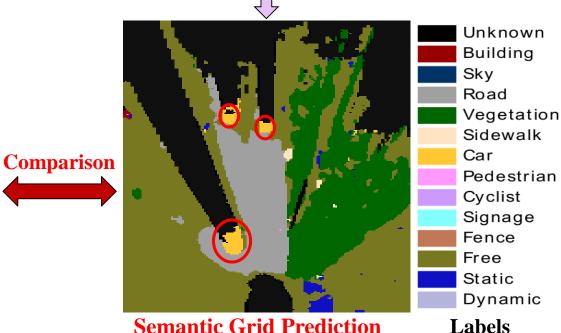
Frontal View Ground-Truth => labelled by humans in datasets



Bird's Eye View Ground-Truth

=> Frontal View GT "projected" using
Point-Cloud (Bayesian Perception)

=> Densified by humans (point-clouds and images have different resolutions)

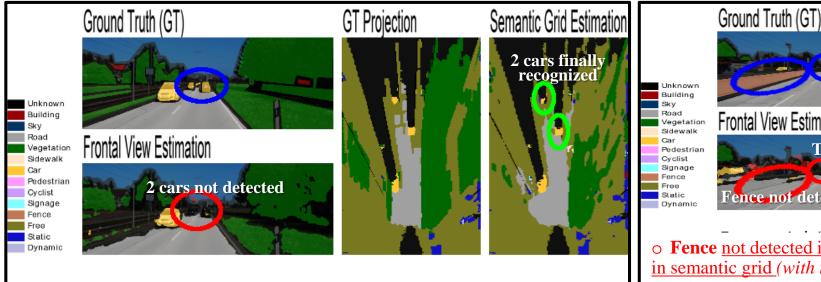


Semantic Grid Prediction

=> Dense structure obtained using
hybrid integration



Semantic Grids – Experimental Results & Current work



2 cars not detected in frontal view estimation (semantic segmentation)

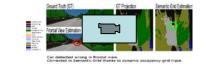
... but recognized in semantic grid (with the help of Dynamic Occupancy Grid)



- o **Fence** not detected in frontal view estimation ...but recognized as an obstacle in semantic grid (with the help of Dynamic Occupancy Grid)
- o **Truck** <u>not detected in frontal view</u> estimation ... but <u>recognized in semantic grid</u> (with the help of Dynamic Occupancy Grid)

Current Work

- Improve accuracy with more dense training datasets
- Implementation on embedded systems for real-time process
- Adaptation to bad weather conditions
- Panoptic segmentation & tracking





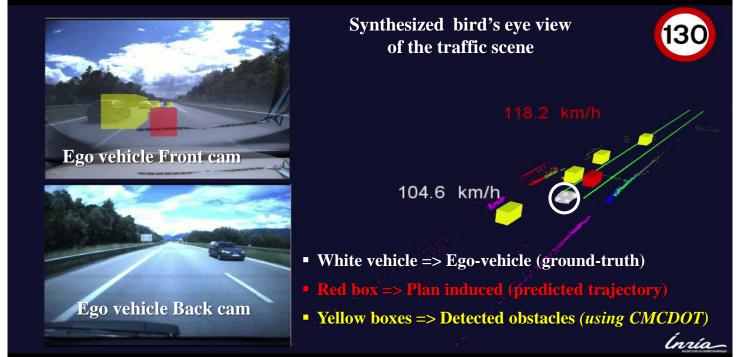
Decision-making level: Learning Driving Skills for AD 1st Step: Driver behavior modeling

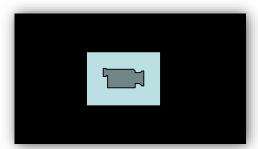
[Sierra Gonzalez et al, ICRA 2018]

- Learn Model parameters from real driving demonstrations using *Inverse Reinforcement Learning (IRL)*
- Driver behaviors are modelled using a Cost function $C(s) = \sum_{i=1}^{K} w_i \cdot f_i(s)$ which is assumed linear on a set of K hand-crafted features (e.g. Lane index preferences, Deviation from desired velocity, Time-to-collision to frontal targets, Time-gap to rear targets ...)
- A training set containing "interesting highway vehicle interactions" was constructed out of 20 minutes of highway driving data & used to automatically learn the balance between features. We are extending the approach using larger datasets and various traffic conditions.

=> Obtained models can be leverage to **Predict human driver behaviors & Generate human-like plans for the ego vehicle** (mandatory

in mixed traffic)



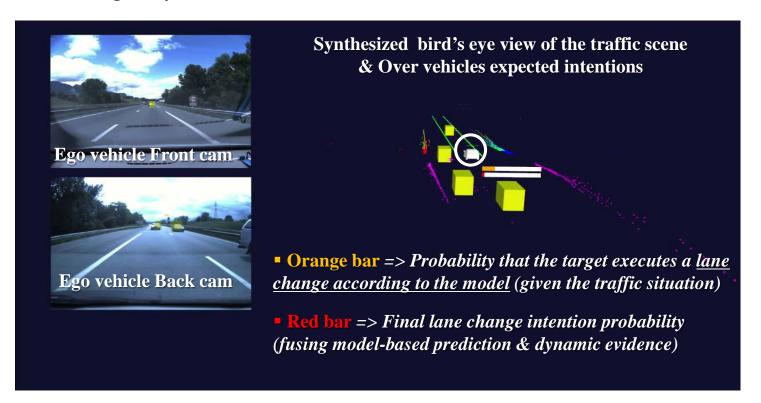


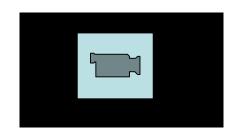
Comparison between demonstrated behavior in test set & behavior induced by the learned model



Decision-making level: Learning Driving Skills for AD 2nd Step: Motion Prediction & Driving Decisions

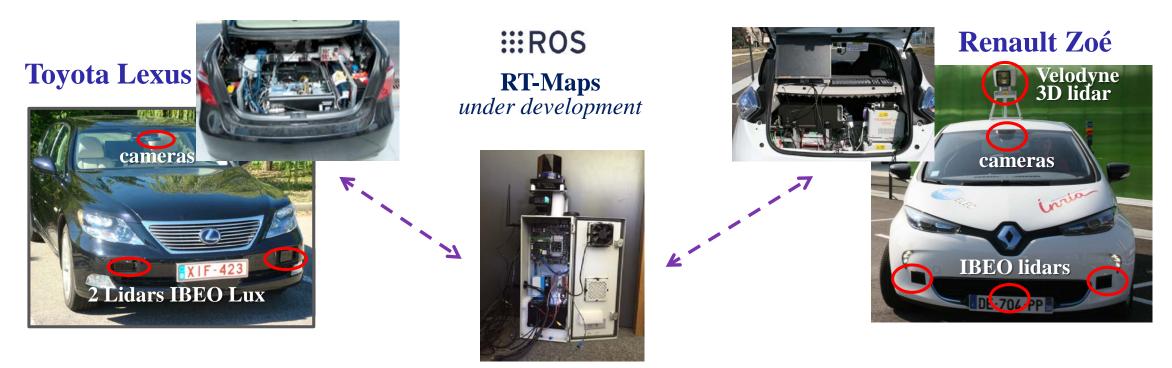
- A realistic Human-like Driver Model can be exploited to Predict the long-term evolution (10s and beyond) of traffic scenes [Sierra Gonzalez et al., ITSC 2016]
- For the **short/mid-term**, both the **Driver model** and the **Dynamics of the target** provide useful information to **determine future driving behaviors**
- => Our **probabilistic model fuses** *Model-based Predictions* & *Dynamic evidence* to produce robust lane change intention estimations in highway scenes [Sierra Gonzalez et al., ICRA 2017]





Comparison between demonstrated behaviors in test set & behaviors induced by the learned model & dynamics evidence

Experimental Vehicles & Connected Perception Units



Connected Perception Unit (V2X communication)

Same embedded perception systems than in vehicles => Exchanging only relevant information (e.g. Risk parameters)

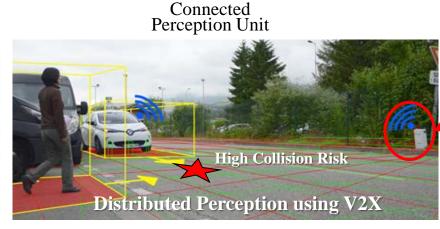


Experimental Areas

Protected experimental area => *Testing Autonomous Driving L3 & L4*







Open real traffic (Urban & Highway) => Testing Autonomous Driving L2 (ADAS)







Summary & On going work

□ Autonomous Driving in various Traffic & Context situations (cooperation with industry)



Autonomous Shuttles (~15 km/h, Urban traffic)



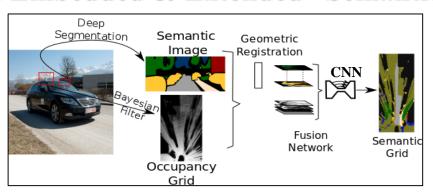
Autonomous Bus (Iveco) (up to 70 km/h, Urban traffic)

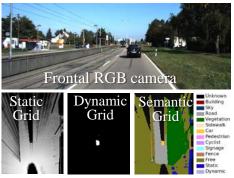


Autonomous Renault Zoe (up to 70 km/h, Urban traffic)

- Various Dynamics & Motion constraints & Contexts
- Adapted "Collision Risk" & "Collision avoidance maneuvers" (Risk & Maneuver characterization)
- Cooperation IRT Nanoelec, Renault, Iveco ...

□ Embedded & Extended "Semantic Grids"

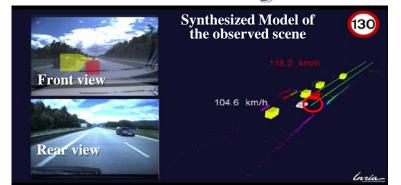




- Embedded "Semantic Grids" & "Panoptic Segmentation"
- Improved scene understanding (various weather conditions)
- Cooperation Toyota
- 1 Patent & 3 publications (IROS'18, ICARCV'18, Unmanned System journal 2019)

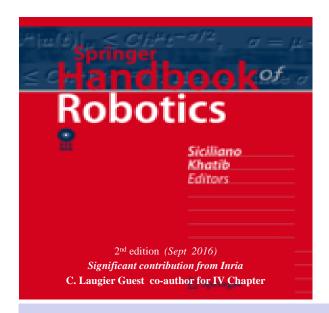


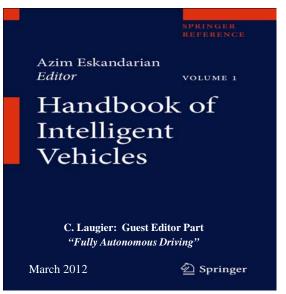
□ Autonomous Driving in mixed traffic (Prediction & Planning) using learned models

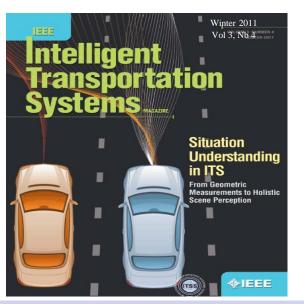


- **Driver Behavior modeling** using Driving dataset & Inverse Reinforcement Learning => *Human-like Driver Model* (for mixed traffic)
- Motion Prediction & Driving Decision-making for AD performed by combining "learned Driver models" & "Dynamic evidences"
- Cooperation Toyota
- 2 Patents & 3 publications (ITSC 2016, ICRA 2017, ICRA 2018) & PhD Thesis 2019











Thank You



