



Copulas based multivariate Gamma modeling for texture classification

Youssef Stitou, Nour-Eddine Lasmar, Yannick Berthoumieu

► **To cite this version:**

Youssef Stitou, Nour-Eddine Lasmar, Yannick Berthoumieu. Copulas based multivariate Gamma modeling for texture classification. IEEE International Conference on Acoustics, Speech and Signal Processing, 2009, Taipei, Taiwan. pp.1045-1048, 10.1109/ICASSP.2009.4959766 . hal-00727108

HAL Id: hal-00727108

<https://hal.inria.fr/hal-00727108>

Submitted on 4 Sep 2012

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

COPULAS BASED MULTIVARIATE GAMMA MODELING FOR TEXTURE CLASSIFICATION

Youssef STITOU, Nour-eddine LASMAR, Yannick BERTHOUMIEU
IMS- Dpt LAPS - UMR 5218 CNRS, ENSEIRB - Université de Bordeaux, France.
Emails : youssef.stitou, yannick.berthoumieu, nour-eddine.lasmar}@ims-bordeaux.fr,

ABSTRACT

This paper deals with texture modeling for classification or retrieval systems using multivariate statistical features. The proposed features are defined by the hyperparameters of a copula-based multivariate distribution characterizing the coefficients provided by image decomposition in scale and orientation. As it belongs to the multivariate stochastic models, the copulas are useful to describe pairwise non-linear association in the case of multivariate non-Gaussian density. In this paper, we propose the d-variate Gaussian copula associated to univariate Gamma densities for modeling the texture. Experiments were conducted on the VisTex database aiming to compare the recognition rates of the proposed model with the univariate generalized Gaussian model, the univariate Gamma model, and the generalized Gaussian copula-based multivariate model.

Index Terms— Image texture analysis, Information retrieval, wavelet decomposition, Gamma distribution, Gaussian copula.

1. INTRODUCTION

For numerous application domains, texture analysis is used in the workflow of image filtering, classification, segmentation, indexing, and/or synthesis. The main issue is to provide a unified and well-founded model of homogenous textures. When dealing with statistical texture modeling, many authors proposed to make use real or complex wavelet transform in a multiorientation and multiscale scheme [1], [2]. This transformation which consists in decomposing an image into a set of oriented and scaled subbands captures the directionality, the structuredness, and coarseness of a texture. Consequently, approaches based on orientation and scale features imply to work in high-dimensional space. The topic concerning the selection of a stochastic model to characterize this augmented data-space is the main issue discussed in this paper.

Several works use marginal densities to characterize separately each subband. Subband coefficients can be described by univariate Gaussian (Gaud), generalized Gaussian (gGaud) or Gamma (Gamd) densities [3], [4], [5].

This kind of representation leads to a simple and attractive approach, defined by a limited set of hyperparameters, but this does not provide a complete statistical description of the texture images. Indeed, to take into account the interscale and intrascale statistical dependencies between subband coefficients it is necessary to develop a statistical multivariate framework. The main problem is that the direct multivariate extension of the above model, e.g. gGaud or Gamd, are generally not analytically defined [6], [7], [8]. Thus, alternative models such as sub-Gaussian model, alpha-stable, Gaussian scale mixture or other non-Gaussian stochastic fields for joint and marginal statistics has been studied in previous works [9][2]. However, none of these models is very reliable due to the high computational complexity for estimating hyperparameters and due to the very high number of associated hyperparameters.

In this paper, we focus on the multivariate statistical modeling using the copulas theory [11], [12], [13]. Copula models have become increasingly popular for multivariate modeling in many fields where the multivariate dependence is of great interest. Copulas are useful especially with non-Gaussian random variables and play an important role in developing a unified likelihood framework to analyze discrete or continuous stochastic processes. To develop a tractable multidimensional statistical models based on Gamd or gGaud, we address copula-based multivariate model which is able to describe the previous dependencies and the local structure inside each subband.

The paper is organized as follows. The next section provides the proposed statistical multivariate models for homogenous texture. A brief review and main properties of copulas is discussed followed by a description of the texture features corresponding to the proposed model. In section 3, experimental results are given to evaluate the retrieval performance.

2. PARAMETRIC TEXTURE MODELLING IN THE WAVELET TRANSFORM DOMAIN

2.1 A brief review of copulas

A copula is a multivariate cumulative distribution function (cdf) defined on the d-dimensional unite cube $[0,1]^d$ such that every marginal distribution is uniform on

the interval $[0,1]$. With a help of copula one can easily combine univariate marginals into a multivariate distribution. Thanks to the Sklar theorem [11], the copula theory allows us to analyze the dependence structure of multivariate distribution separately without studying marginal distributions. Precisely, let $\mathbf{X} = [X_1, \dots, X_d]$ be a d -dimensional random vector with the cdf F and margins F_1, \dots, F_d . The multivariate cdf is given by

$$F(x_1, \dots, x_d) = P(X_1 \leq x_1, \dots, X_d \leq x_d), \quad \forall x \in R^n \quad (1)$$

Then there exists a copula C such that

$$F(x_1, \dots, x_d) = C(F_1(x_1), \dots, F_d(x_d)) \quad (2)$$

Conversely, if C is a copula function and F_1, \dots, F_d are cdf, then the function defined in (2) is a joint cdf with margins F_1, \dots, F_d . This theorem demonstrates that joint distribution of a random vector of variables and the associated marginal distribution are necessary linked by a copula. Moreover if the function C is continuous and differentiable, then the copula density is given by

$$c(u_1, \dots, u_n) = \frac{\partial^d C(u_1, \dots, u_d)}{\partial u_1 \dots \partial u_d} \quad (3)$$

Given that distribution F and copula C are absolutely continuous, the joint density function f is given as follows

$$f(x_1, \dots, x_d) = c(F_1(x_1), \dots, F_d(x_d)) \prod_{i=1}^d f_i(x_i) \quad (4)$$

where f_i is the density of X_i and c is the density of the copula C . More details about copula theory can be consulted in [13].

2.2 Proposed copula-based multivariate models

In this subsection we attempt to introduce a copula for characterizing simultaneously the marginal distributions, and the local structure of each subband. For this purpose, from each i th subband noted $\{w_i(m, n)\}$ we consider a $(2p+1) \times (2q+1)$ window. We concatenate neighbors' pixel in a column vector \mathbf{W}_i of size $N = (2p+1)(2q+1)$ as follows

$$\mathbf{W}_i = [w_i(m-p, n-q), \dots, w_i(m+p, n+q)]^T \quad (5)$$

Under the spatial homogeneity assumption of each subband, observations of \mathbf{W}_i can be obtain by moving the window across the subband in an overlapping manner.

To describe also the statistical interband dependencies, we consider the following d -dimensional random vector $\mathbf{W} = [\mathbf{W}_1^T, \mathbf{W}_2^T, \dots, \mathbf{W}_B^T]^T$ where B is the total number of bands, and each component \mathbf{W}_i is the N -dimensional vector described in (5). Thus, thanks to copula approach the

multivariate density of the d -dimensional vector \mathbf{W} with $d = NB$ is expressed as in (4).

$$f_{\mathbf{W}}(\omega_1, \dots, \omega_d) = c(u_1, \dots, u_d) \prod_{i=1}^d f_i(\omega_i) \quad (6)$$

with $u_i = F_i(\omega_i), \dots, u_d = F_d(\omega_d)$, F_i and f_i are respectively the univariate marginal pdf and cdf of \mathbf{W} . Among a wide variety of copulas, we propose a Gaussian copula density defined as follows:

$$\forall u \in [0,1]^d, c(u, \Sigma) = |\Sigma|^{1/2} \exp\left[-\frac{\tilde{\mathbf{u}}^T (\Sigma^{-1} - \mathbf{I}) \tilde{\mathbf{u}}}{2}\right] \quad (7)$$

with $\tilde{\mathbf{u}}$ being a vector of normal scores such that $\tilde{u}_i = \Phi^{-1}(u_i)$, and Φ is the cdf of the normalized Gaussian distribution. The matrix \mathbf{I} implies the d -dimensional matrix identity and Σ is the correlation matrix..

Note that the multivariate Gaussian pdf is a special case of (6) when all margins are univariate Gaussian. In this case the matrix Σ is the Pearson correlation matrix. If the margins are non-Gaussian, the (j, k) th element of Σ represents the linear correlation of two normal scores

$$r(j, l) = \text{corr}[\Phi^{-1}(F_j(W_j)), \Phi^{-1}(F_k(W_k))] \quad (8)$$

where Φ is the cdf of normal distribution $N(0,1)$, W_j and W_k are respectively j th and the k th univariate component of \mathbf{W} . According to the structure of the vector \mathbf{W} , the correlation matrix Σ is a block matrix structured as follows

$$\Sigma = \begin{bmatrix} \Sigma_1 & \Sigma_{11} & \dots & \Sigma_{1B} \\ \Sigma_{21} & \Sigma_2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ \Sigma_{B1} & \dots & \Sigma_{B(B-1)} & \Sigma_B \end{bmatrix} \quad (9)$$

where Σ_i is the correlation matrix associated to i th subband and Σ_{ij} reflects the spatial crosscorrelation matrix between the i th and j th subbands. Moreover, since each band is homogenous, the diagonal matrices Σ_i are structured as a $(p+1) \times (p+1)$ block Toeplitz matrices with Toeplitz blocks as follows

$$\Sigma_i = \begin{bmatrix} \Sigma_0^i & \Sigma_{-1}^i & \dots & \Sigma_{-p}^i \\ \Sigma_1^i & \Sigma_0^i & \ddots & \vdots \\ \vdots & \ddots & \ddots & \Sigma_{-1}^i \\ \Sigma_p^i & \dots & \Sigma_1^i & \Sigma_0^i \end{bmatrix} \quad (10)$$

Each submatrix Σ_k^i is a $(q+1) \times (q+1)$ Toeplitz one as

$$\Sigma_k^i = \begin{bmatrix} r_i(k,0) & r_i(k,-1) & \cdots & r_i(k,-q) \\ r_i(k,1) & r_i(k,0) & \ddots & \vdots \\ \vdots & \ddots & \ddots & r_i(k,-1) \\ r_i(k,q) & \cdots & r_i(k,1) & r_i(k,0) \end{bmatrix} \quad (11)$$

where the term $r_i(k,l)$ is the spatial correlation of the i th subband at the lags (k,l) . Each matrix Σ_{ij} has the same structure as Σ_i and contains the spatial crosscorrelation between the i th and j th subbands.

As mentioned in the previous section, it is well-known that a univariate gGaud or Gamd would be a reasonable statistical representation in the multi-resolution approach. These univariate models are simple to fit and capable of characterizing the first order statistics properties of the band coefficients and its magnitudes respectively. allows us to cover Using copula theory, multivariate versions of these models can be obtained as follows

Multivariate Gamma model

To model all bands coefficients magnitudes by a multivariate Gamma model we use equation (4) with a Gaussian density copula in (7) and the univariate Gamd defined by

$$\forall x \in R^+, f(x, \gamma, \theta) = x^{a-1} \frac{e^{-bx}}{b^a \Gamma(a)} \quad (12)$$

where $a > 0$, is a shape parameter, and $b > 0$ is related to the scale distribution, and $\Gamma(\cdot)$ is the *Gamma function*, defined as follows

$$\Gamma(z) = \int_0^\infty e^{-t} t^{z-1} dt, \quad \forall z > 0 \quad (13)$$

Multivariate Generalized Gaussian Model

The multivariate dGaud can be obtained using the Gaussian copula and the univariate dGaud as marginal. The univariate dGaud is given by

$$\forall x \in R, f(x, \alpha, \beta) = \frac{\beta}{2\alpha\Gamma(1/\beta)} e^{-(|x|/\alpha)^\beta} \quad (14)$$

where α is a shape parameter, and β is related to the scale of the distribution. This marginal modeling allows us to cover super gaussian ($\beta < 2$), Gaussian ($\beta = 2$) and a sub gaussian ($\beta > 2$) densities.

2.3 Parameters estimation and Feature extraction

In a parametric approach, the feature extraction step consists of estimating the model parameters. For multivariate copula-based model, the maximum likelihood criterion for the model in (4) requires two stages of estimation methods. The first stage consists in estimating the parameters of marginal distribution by the maximum

likelihood estimator. In the second stage, these parameters are used to transform the data in the unit hypercube and involve a maximum likelihood of copula matrix.

If we consider the coefficients of different subbands as independent, the correlation matrix of the Gaussian copula is a block diagonal matrix as follows

$$\Sigma = \begin{bmatrix} \Sigma_1 & 0 & \cdots & 0 \\ 0 & \Sigma_2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \cdots & 0 & \Sigma_B \end{bmatrix} \quad (15)$$

Furthermore, the the joint pdf associated to the i th subband is given by

$$f_{w_i}(\omega, \Sigma_i, \epsilon_i) = c_{w_i}(F^i(\omega_1), \dots, F^i(\omega_n), \Sigma_i) \prod_{k=1}^n f^i(\omega_k, \epsilon_i) \quad (16)$$

where c_{w_i} is a Gaussian copula density parameterized by the matrix Σ_i , f^i is the univariate marginal pdf of the i th subband characterized by the parameters ϵ_i and F^i is the related cdf. As a result, the signatures at each image constitute a vector Θ which contains the marginal parameters ϵ_i and a subset of elements from the matrix Σ_i of each band.

3. EXPERIMENTAL RESULTS

To compare the performances of the presented texture models, we now use the benchmark proposed by Do et al. in the framework of texture retrieval [3]. The retrieval scheme is applied on a set of texture images obtained from the MIT Vision Texture (VisTex [13]) database. From each of these texture images of size 512x512 pixels, 16 subimages of 128x128 pixels are created. A test database of 640 texture images is thus obtained. The objective of our experiments is to compare the retrieval performances of the following models:

- **MGamdGC**: Multivariate Gamd with Gaussian copula.
- **MgGaudGC**: Multivariate gGaud with Gaussian copula.
- **UGamd**: Univariate Gamd
- **UGaud**: Univariate gGaud

For this purpose we use the steerable pyramid decomposition proposed in [2], [3] with $N_{sc} = 2$ levels and $N_{or} = 6$ orientations. The univariate and multivariate generalized Gaussian models are used to fit only the real part of the steerable pyramid components. For the univariate approaches **UGamd** and **UGaud**, the marginal parameters of each band are estimated using the ML technique described respectively in [3] and [4]. For each model the estimated parameters are concatenated to form a feature vector

$$\Theta_{UGamd} = [a_1, b_1, \dots, a_B, b_B] \quad (17)$$

$$\boldsymbol{\theta}_{UgGaud} = [\alpha_1; \beta_1; \dots; \alpha_B; \beta_B] \quad (18)$$

where $B = Nor \times Nsc$ is the total number of bands. For the two multivariate models the feature extraction is carried out using the autocorrelation samples within each matrix $\boldsymbol{\Sigma}_i$. In this experiments, the parameters p and q are fixed such as $p = q = 3$. Thus, the matrix $\boldsymbol{\Sigma}_i$ contains only the following 4×1 vector $\mathbf{R}_i = [r_i(0, I), r_i(I, 0), r_i(I, I), r_i(-I, I)]$. Finally, these statistics and the marginal parameters of each band are concatenated to obtain feature vectors $\boldsymbol{\theta}_{MGamdGC}$ and $\boldsymbol{\theta}_{MgGaudC}$ as follows

$$\boldsymbol{\theta}_{MgGamdGC} = [\mathbf{R}_1, \dots, \mathbf{R}_d, \boldsymbol{\theta}_{UGamd}] \quad (20)$$

$$\boldsymbol{\theta}_{MgGaudGC} = [\mathbf{R}_1, \dots, \mathbf{R}_d, \boldsymbol{\theta}_{UGaud}] \quad (21)$$

We note that if we use a small window of size 3×3 i.e. $p = q = 1$, the number of the extracted features for multivariate models is given by

$$N_{\theta} = Nsc.Nor.p(2q + 2) \quad (22)$$

In order to determine similarity between two images in the database, we use the normalized L1 distance between the feature vectors $\boldsymbol{\theta}^1$ and $\boldsymbol{\theta}^2$, i.e.,

$$d(\boldsymbol{\theta}^1, \boldsymbol{\theta}^2) = \sum_{k=1}^{N_{\theta}} \left| \frac{\theta^1(k) - \theta^2(k)}{\sigma(k)} \right| \quad (23)$$

where $\sigma(k)$ refers to the standard deviation of the component k of all the feature vectors in the database.

In the retrieval stage a query image is any one in the database. The relevant images for each query are the other 15 images obtained from the same original 512×512 image. The performance of each model is evaluated in the average percentage of retrieving relevant images. In Table 1, we provide a comparison of performances when the signatures are computed by the four previous methods. The maximum and minimum percentage rates were 73.4% and 83.4%. From this table we first observe that the proposed multivariate models improve the performances of the retrieval system than univariate models. Second, from these results the copula based multivariate Gamma model has about 3% improved retrieval rate than generalized Gaussian multivariate model.

	UgGaud	UgGamd	MgGauGC	MgGamGC
Average retrieval rate (%)	73.4375	77.9785	80.3625	83.4543
N_{θ}	24	24	72	72

Table 1: Average retrieval rates (%) comparison

CONCLUSION

In this paper we have addressed the problem of texture image modeling in a multiorientation and multiscale scheme. A multivariate Gamma model using Gaussian copula is proposed and its performances are evaluated for texture classification. The experiments results show that the multivariate model driven by copula presents performances in the retrieval system better than that of marginal modeling. However, the Gaussian copula used in this work is just a solution among others. As a perceptive we intend in future work to use other copulas with more flexible dependence.

References

- [1] W. T. Freeman and E. H. Adelson, "The design and use of steerable filters," IEEE Trans. Patt. Anal. Mach. Intell., vol. 13, no. 9, pp. 891-906, 1991.
- [2] J. Portilla and E. P. Simoncelli, "A parametric texture model based on joint statistics of complex wavelet coefficients," International Journal of Computer Vision, vol. 40, pp. 49-71, 2000.
- [3] M. N. Do and M. Vetterli, "Wavelet-based texture retrieval using generalized gaussian and Kullback-Leibler distance," IEEE Trans. Image Processing, vol. 11, pp. 146-158, Feb., 2002.
- [4] R. J. Mathiassen, A. Skavhaug and K. Bø, "Texture Similarity Measure Using Kullback-Leibler Divergence between Gamma Distributions," Proceedings of the 7th European Conference on Computer Vision, vol.3, pp. 133-147, 2002.
- [5] E. de Ves, A. Ruedin, D. Acevedo, X. Benavent and L. Seijas, "A New Wavelet-Based Texture Descriptor for Image Retrieval," Lecture Notes in Computer Science, Computer Analysis of Images and Patterns, Springer Verlag, 2007.
- [6] L. Boubchir and J. Fadili, "Multivariate Statistical Modeling of Images with The Curvelet Transform", In Proceedings of the eighth IEEE International Conference on Signal Processing and Its Applications, pp. 747-750, Sydney, Australia, August 28-31, 2005.
- [7] D. Cho, T.D. Bui, "Multivariate statistical approach for image denoising", IEEE ICASSP, vol.4 pp 589-592, 2005.
- [8] F. Chatelain, J. -Y. Tourneret, J. Inglada, "Change Detection in Multisensor SAR Images Using Bivariate Gamma Distributions," Vol. 17, n° 13, pp. 249-258, Mars 2008.
- [9] G. Tzagkarakis, B. Bepferull-Lozano, and P. Tasakalides, "Rotation-invariant texture retrieval with gaussianized steerable pyramids" IEEE Trans. Image Processing, vol. 15, n° 9, pp. 2702-2718, Sept. 2006.
- [10] E. P. Simoncelli, and J. Portilla, "Texture characterization via joint statistics of wavelet coefficient magnitudes," Proceedings of fifth International Conference on image Processing, vol. I, Chicago, IL, 4-7, Octobre 1998.
- [11] A. Sklar, "Fonctions de répartition à n dimensions et leurs marges", Publications de l'Institut de Statistique de L'Université de Paris 8, pp. 229-231, 1959.
- [12] H. Joe, "Multivariate models and dependence concepts," Chapman and Hall, London.
- [13] R. B. Nelsen, "An Introduction to Copulas' Lecture Notes in Statistics, Springer-verlag, New york, 1998.
- [14] MIT Vision and modeling group. Vision texture. [online]. Available: <http://vismod.www.media.mit.edu>