

## **Orcc's Compa-Backend demonstration**

Yaset Oliva, Emmanuel Casseau, Kevin Martin, Pierre Bomel, Jean-Philippe Diguët, Hervé Yviquel, Mickael Raulet, Erwan Raffin, Laurent Morin

► **To cite this version:**

Yaset Oliva, Emmanuel Casseau, Kevin Martin, Pierre Bomel, Jean-Philippe Diguët, et al.. Orcc's Compa-Backend demonstration. Conference on Design and Architectures for Signal and Image Processing, Demo Night, Oct 2014, Madrid, Spain. 2014. <hal-01059858>

**HAL Id: hal-01059858**

**<https://hal.inria.fr/hal-01059858>**

Submitted on 23 Oct 2014

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## Abstract

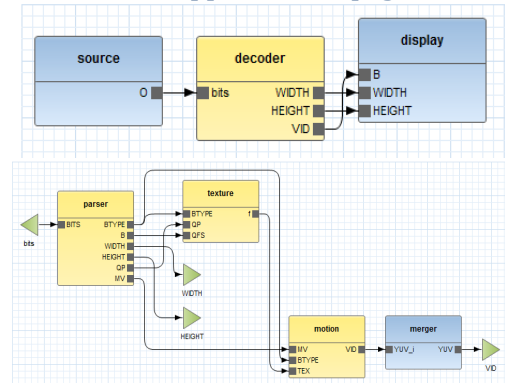
This work presents the implementation of an MPEG-4 part 2 video decoder, from its high-level description to the system implementation, using the Orcc's Compa-Backend. The high-level description consists of a data flow model (a network of actors) and the functional description in language CAL for each actor. The target HW architecture is a shared-memory multiprocessor embedded system.

## Introduction

More complex communication and video standards and more powerful and heterogeneous multi-core hardware architectures, make the design of modern electronic systems an arduous process. New tools such as the Open RVC-CAL Compiler (ORCC) emerge to help overcome the challenges of the new designs.

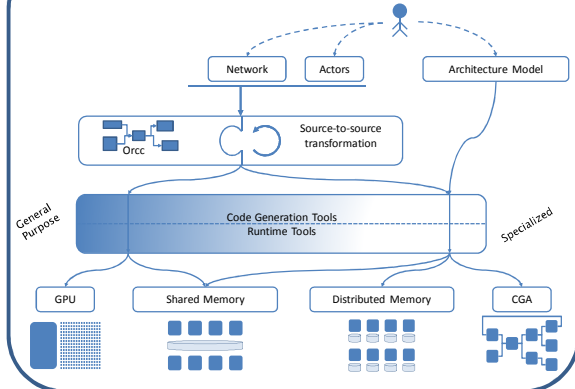
**Our goal in this work is to validate a new extension to the Orcc framework for multiprocessors embedded systems.**

## Use case application: Mpeg4 Part 2



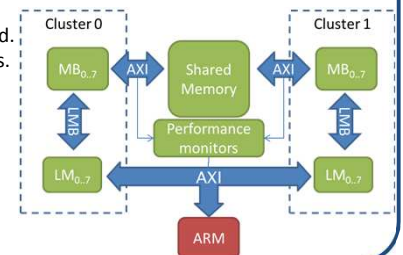
15 actors + Source & Display; 32 token channels

## Orcc - COMPA Global flow

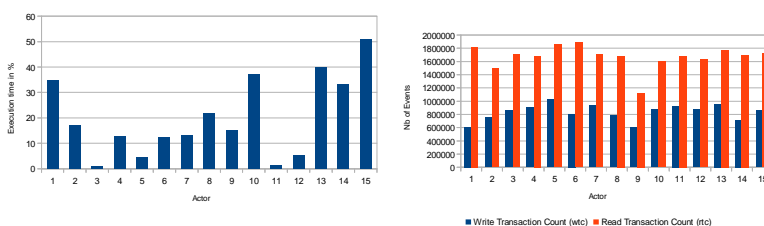


## Target HW architecture

- Implemented on the Xilinx's ZC706 board.
- Up to 16 Microblazes as slave processors.
- 1 ARM as the master processor.
- Shared memory for inter-slaves data exchanges.
- Master access to local memories for control communications.



## Output metrics



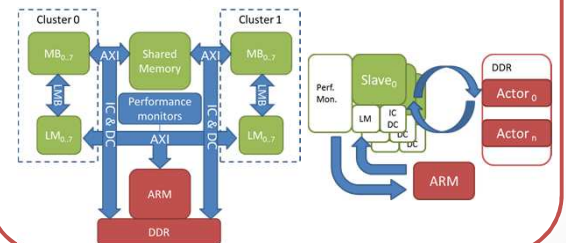
## Conclusions & Perspectives

Validated work :

- ✓ Version with application in local memories.

Work in progress :

- Version with application in external memory.
- Dynamic mapping based on metrics.



## Related work

- Communication-model based Embedded Mapping of Dataflow Actors on Heterogeneous MPSoC. DASIP-14 Session #6 (next Friday)
- <http://www.compa-project.org/>
- <http://orcc.sourceforge.net/>

## Other mappings using a load balancing strategy

