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# Verification of Mutual Authentication Protocol for MobInfoSec System

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**Abstract.** This paper presents a detailed analysis of the mutual authentication protocol developed especially for the system MobInfoSec - for a mobile device to share and protect classified information. MobInfoSec uses fine-grained access rules described by general access structures. In this paper we describe the architecture and functioning of the system, and the requirements imposed on cryptographic authentication protocols, resulting from both: standards, the collection of good practices, as well as directly from the vision of the system. The article contains a description of the protocol's parts and formal analysis of its security.

**Keywords:** authentication protocols, one-to-many protocol, mobile device, sensitive information, secure communication channel

## 1 Introduction

The modern people process tens of gigabytes of information a day, most of which is transferred electronically, by mobile devices. Phones and tablets have become personal, handheld offices by which users download and often send sensitive content: emails, business and banking transactions, etc. Each participant of that mobile/distributed system wants one - security of transmitted and stored data. Security has many aspects: information is only accessible to the defined destination (it should not be stolen or intercepted), the encrypted information can not be lost or deciphered by inappropriate entity (see [7–9]).

Cryptographic protocols provide security relevant to the needs of information systems. This security concerns, inter alia: authentication of entities, session key agreement between the parties, provides confidentiality, integrity, anonymity and non-repudiation. Participants of cryptographic protocol exchange messages through a specific communication channel. Communication channels can be divided into three types: channel point-to-point (or one-to-one) connecting the two participants, broadcast channels (one to many) connecting the sender and multiple recipients and conference channels (many

to many) connecting all participants in the protocol and allow for exchange of messages between all participants.

Cryptographic protocols are subject of rigorous analysis, as they represent a critical component of any secure distributed computer system. They are easy to write, but on the basis of the code its very difficult to estimate their level of safety. Their simple structure is often confusing and leads to false conclusions in the evaluation of their safety. Therefore, an important element in the selection and design of cryptographic protocol is to verify its correctness.

The article shows a mutual authentication protocol designed for system MobInfoSec, which enables cryptographic protection of sensitive information in accordance with Originator Controlled access control rules [14, 6]. The ORCON rules release a user from the obligation to monitor any information (especially against unauthorized copying). The information is removed when a user is no longer allowed to access it.

A description of the assumptions, architecture, and the rules of functioning of the system MobInfoSec are included in the next chapter. A further section describes the objectives and requirements for the proposed protocol. The next chapter describes its functioning and at the end the verification of its correctness. The whole is closed by summary, containing further directions of research.

## 2 Objective

The paper gives mutual authentication protocol under the name of SP2SP\_Mutual\_Auth (Secret Protection module of user A to Secret Protection module of user B mutual authentication) designed for MobInfoSec system that allows protection of cryptographic confidential information in accordance with the ORCON rules.

This protocol is initialized by an entity  $A$  (called the chairman). The chairman executes (sequentially or simultaneously)  $n$  times the one-to-one protocol with every other member  $B_1, B_2, \dots, B_n$  from the group  $B$ . Successful completion of each instance of SP2SP\_Mutual\_Auth protocol enables to authenticate every pair of users  $(A, B_i)$ ,  $i = 1, \dots, n$ , and to establish  $n$  independent secure communication channels between them with different key material used by each pair of participants.

The security analysis of SP2SP\_Mutual\_Auth protocol is based on its specification written in HLPSTL and ProToc languages and next used in well-known tools of automatic protocol verification like AVISPA, VerICS and PathFinder (see [1, 10, 13]). We assume that the adversaries inside our system have many capabilities of the standard Dolev-Yao intruder, namely, they are able, within their bounded storage capacity, to compose, decompose, overhear, and intercept messages as well as update values with fresh ones. Hence, it is commonly believed that Dolev-Yao intruder is the most powerful attacker because following the seminal work of Dolev and Yao [4], the communication media are assumed to be under absolute control of the intruder. This intruder can in particular destroy all transmitted messages.

The results of our security analysis have showed the correctness of the proposed protocol for the different states of  $SP.B_i$  and  $SP.A_i$  tokens when performing cryptographic operations and during authentication.

### 3 Architecture of MobInfoSec System

MobInfoSec system can be seen as a set of cooperating applications, including trusted parts, that are distributed in different locations and communicate with each other. More detailed assumptions, the architecture and functioning of the system MobInfoSec are described in [5]. At this point, we focus only on a description of those elements that have an impact on SP2SP\_Mutual\_Auth protocol and its security analysis.

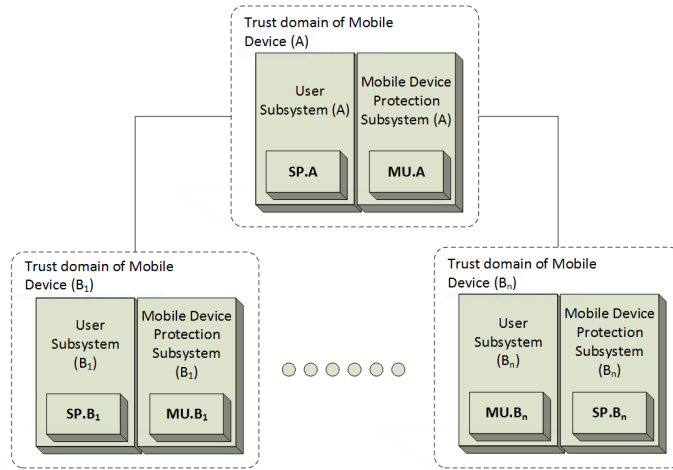


Fig. 1: Trust domains concept for different mobile devices

Applications can be closed in the domain of trust. A single domain is created around a trusted application or a group of trusted applications. We assume that communication between applications within the same trust domain is secure, could be caused by placing them in one location or the use of ready-made security technologies (eg. SSL).

Communication between domains therefore remains an open problem, namely: communication between components located in different domains, which will require the compilation of trusted paths and channels. Paths/channels created by the use of strong cryptography, allows applications from different domains to trust each other and accept their decisions. The main task is to define domains of trust and determine trusted paths and channels [7, 5].

### 4 Basic Authentication Protocols

The aim of the cryptographic authentication protocol is to identify a particular or all of the participants of communication. Typically, the additional effect of the protocol is the key - established between the participants of the protocol, which will be used to build a trusted channel or a trusted path.

Another goal is to provide for messages exchanged during protocol execution the following (all or some) security features: confidentiality, authentication, integrity or non-repudiation. As mentioned earlier authentication protocols can be divided into unilateral, mutual and multilateral protocols of authentication of entities.

In the case of MobInfoSec system the secure communications between multiple entities is required. The main point is to ensure the proper authentication between the SP components which are located in different trust domains. One of the domains (a chairman) is the initiator of communication and should be mutually authenticate with each of the other domains of trust and establish a secure communication channel.

Table 1: Authentication protocols comparison

No.	Property	Protocol (variant)		
		Transport RSA (EN 14890) [15]	Key transport ISO/IEC 11770-3 Mechanism 5 [16]	Lim-Lee key agreement protocol 5 [11]
1.	Mutual authentication	+	+	+
2.	Multi-party authentication (one to many and many to one)	-	-	-
3.	Key integrity	+	+	+
4.	Key authentication	+	+	+
5.	Personal (independent) communication channels	+ <sup>1)</sup>	+ <sup>1)</sup>	+ <sup>1)</sup>
6.	Common communication channel	-	-	-
7.	Forward secrecy	-	-	-
8.	Backward secrecy	N/A <sup>2)</sup>	N/A	N/A
9.	Liveness	+ <sup>3)</sup>	+ <sup>3)</sup>	+
10.	Key control	+	+ <sup>4)</sup>	+
11.	Key freshness	+ <sup>3)</sup>	+ <sup>3)</sup>	+ <sup>3)</sup>
12.	Key confirmation	+	+	+
13.	Formal security proof	+	+ <sup>6)</sup>	+

#### Legend

- + Means that the protocol has indicated property, perhaps after meeting additional requirements presented in footnote
- <sup>1)</sup> It applies also to the case when the protocol is used to authenticate the initiator of the protocol with other members of the participants group
- <sup>2)</sup> N/A - not applicable
- <sup>3)</sup> Applies to all participants of the protocol
- <sup>4)</sup> Applies only to the initiator of the protocol
- <sup>5)</sup> If session key is used by all members of the group
- <sup>6)</sup> Lack of information about the existence of a formal security proof

There are few potentially useful protocols (Table 1) that can be considered in MobInfoSec ([15, 11, 16]). All of them guarantee mutual authentication, key integrity, key authentication, key control or confirmation, but only the first has a formal security proof. None of them provides a common communication channel or the secret handling. No matching of existing solutions to the system assumptions forced to design a new mutual authentication protocol.

## 5 Mutual Authentication Protocol

Cryptographic protocol design must be preceded by a clear definition of project objectives and a determination of the impact of violations of these assumptions on achieving planned objectives of security. Examination of protocol defects that were not included in the assumptions (eg. Due to the lack of knowledge related to a given defect) motivates and allows to understand the various design features of the protocol, and the knowledge of successful (and known) attacks helps designers to avoid standard attacks.

Principles of engineering design of cryptographic protocols are associated with the three phases [3]:

- analysis of the protocol requirements phase,
- detailed protocol design phase,
- proving protocol security phase.

Below, we present SP2SP\_Mutual\_Auth one-to-many group mutual authentication protocol. In this protocol the group members are authenticated by the chairman "one-by-one". That is,  $n$  authentication messages are required to authenticate  $n$  group members. Then, these members share individual keys for the communication with the group chairman.

### 5.1 Assumptions and Notations

For the proposed protocols the following assumptions have been made:

- types of connection and transmission medium (LAN, WLAN, WWAN, ...) used by the parties involved in the protocol are not significant,
- the term 'address' of the device means: complete and current information that helps to communicate with the device through the selected communication medium; method of processing and distribution of this information is beyond the scope of this paper,
- All parties involved in the described authentication protocol are equipped with SP, under their exclusive control,
- SP provides an interface compatible with the PKCS#11.

The protocol specification uses the following symbols and markings:

AUT	authentication
C	Certificate (X509 format or CVC card format)
CS	Signing certificate that contains the public part of the key used to submit and verify the signature
CS_AUT	Signing certificate used to authenticate other certificates; the private, key complementary to the public key contained in CS_AUT, may be used to sign other certificates
C.CAX.CS_AUT	A certificate issued by the main office RCA to intermediate CA certification authority used by this office to authenticate the public key of X
C.X.AUT	The certificate containing the public key of the entity X used in the authentication procedure
D[key] (msg)	Decrypt a message <msg> with the key <key>
DS[key] (msg)	Digital signature of messages <msg> with the key <key>
E[key] (msg)	Encrypt a message <msg> with the key <key>
h(msg)	The message digest calculated for message <msg> using a hash function h
ID	id
MU.A	User Subsystem Authentication Module installed in the mobile device under the control of the user A
MDC.A	Protected Data Magazine of User A
MK.A	Keys Magazine of User A
PrK	The private key
PRND	Complementary random number
PuK	Public key
PuK.CAX.CS_AUT	The public key contained in the certificate C.MAX.CS_AUT used for authentication of public keys
Q Z	Concatenation information of Q and Z
SK	Secret key (symmetric)
RCA	Root CA.
SP.A	Secret Protection Module installed in the mobile device user A
SP.SU	Secret Protection Module installed on the Authentication Server
SU	The authentication server (one of the functions of a Trusted Third Party Distribution and Authentication Users and Devices Server)
UM.A	Mobile device under the control of user A
X	Protocol participant
XC	Mutual certificate

We assume that for a given set of entities  $P = A, B_1, \dots, B_n$ , where  $n \geq 1$ , the entity A is the preferred entity responsible for initiating the protocol. The aim of the protocol is the mutual authentication with each entity  $B_i, i = 1, \dots, n$ , and generation of a key material necessary to ensure the confidentiality and authenticity of information exchanged between the parties. Additionally we assume that:

- SP tokens have the same root CA certificate; the case of several certificates is not included in the protocol; however, if we assume that the two root CAs have is-

sued cross certificates to each other, the protocol - after the introduction of minor modifications - will also work correctly;

- token SP.X of the entity X stores in its memory: the root CA's certificate C.RCA.AUT, the intermediate CA's certificate C.CASP.X.CS\_AUT CA issued by root CA, and certificate C.SP.X.AUT of the token SP.X.

## 5.2 Protocol description

The SP2SP\_Mutual\_Auth( $A, B_1, \dots, B_n$ ) protocol provides authentication of each pair of entities ( $A, B_i$ ),  $i = 1, \dots, n$  and consists of the following states:

**State 0:** SP.B\_i and SP.A tokens do not possess the public keys of the opposite side.

- 1 Authentication MU.A module initiates the protocol, establishes a connection to authentication module MU.B\_i of mobile device B\_i and carries protocol in the initial state.
- 2 If token SP.B\_i do not have public key PuK.CASP.A.CS\_AUT, then:
  - 2.1 MU.A requests through MU.B\_i selection and verification of key PuK.RCA.AUT by SP.B\_i:  
MU.A -> MU.B\_i -> SP.B\_i: select and verify(PuK.RCA.AUT)
  - 2.2 SP.B\_i chooses and verifies PuK.RCA.AUT key, and then returns the confirmation:  
SP.B\_i -> MU.B\_i -> MU.A: conf.OK
  - 2.3 MU.A ask SP.A to read certificate C.CASP.A.CS\_AUT:  
MU.A -> SP.A: get certificate (C.CASP.A.CS\_AUT)
  - 2.4 SP.A gets certificate C.CASP.A.CS\_AUT and return it to the MU.A:  
SP.A -> MU.A: C.CASP.A.CS\_AUT
  - 2.5 MU.A requests through MU.B\_i that SP.B\_i verified certificate C.CASP.A.CS\_AUT:  
MU.A -> MU.B\_i -> SP.B\_i: verify certificate (C.CASP.A.CS\_AUT)
  - 2.6 SP.B\_i verifies certificate C.CASP.A.CS\_AUT, saves the public key PuK.CASP.A.CS\_AUT and sends confirmation to the MU.A:  
SP.B\_i -> MU.B\_i -> MU.A: conf.OK
- 3 MU.A through MU.B\_i requests SP.B\_i to choose and verify the key PuK.CASP.A.CS\_AUT:  
MU.A -> MU.B\_i -> SP.B\_i: select and verify(PuK.CASP.A.CS\_AUT)
- 4 SP.B\_i chooses and verifies PuK.CASP.A.CS\_AUT key, and then returns the confirmation:  
SP.B\_i -> MU.B\_i -> MU.A: conf.OK
- 5 MU.A asks SP.A to read its authentication certificate C.SP.A.AUT:  
MU.A -> SP.A: get certificate (C.SP.A.AUT)
- 6 SP.A gets C.SP.A.AUT certificate and returns it to the MU.A:  
SP.A -> MU.A: C.SP.A.AUT
- 7 MU.A through MU.B\_i requests SP.B\_i to verify the certificate C.SP.A.AUT of token SP.A:  
MU.A -> MU.B\_i -> SP.B\_i: verify certificate (C.SP.A.AUT)



- 8 SP.B\_i verifies the C.SP.A.AUT certificate, stores the public key PuK.SP.A.AUT and sends a confirmation to MU.A:  
SP.B\_i -> MU.B\_i -> MU.A: conf.OK

**State 1:** Token SP.B\_i has the public key C.SP.A.AUT of token SP.A

9. If SP.A does not have PuK.CASP.B\_i.CS\_AUT public key, then:  
9.1 MU.A requests the SP.A to select and verify key PuK.RCA.AUT:  
MU.A -> SP.A: select and verify(PuK.RCA.AUT)  
9.2 SP.A chooses and verifies PuK.RCA.AUT key, and then returns the confirmation:  
SP.A -> MU.A: conf.OK  
9.3 MU.A through MU.B\_i requests SP.B\_i to read C.CASP.B\_i.CS\_AUT certificate:  
MU.A -> MU.B\_i -> SP.B\_i: get certificate (C.CASP.B\_i.CS\_AUT)  
9.4 SP.B\_i gets C.CASP.B\_i.CS\_AUT certificate and returns it to the MU.A:  
SP.B\_i -> MU.B\_i -> MU.A: C.CASP.B\_i.CS\_AUT  
9.5 MU.A requests to SP.A verified C.CASP.B\_i.CS\_AUT certificate:  
MU.A -> SP.A: verify certificate (C.CASP.B\_i.CS\_AUT)  
9.6 SP.A verifies the certificate C.CASP.B\_i.CS\_AUT, stores the public key PuK.CASP.B\_i.CS\_AUT and sends a confirmation to MU.A:  
SP.A -> MU.A: conf.OK
10. MU.A requests the SP.A to select and verify key PuK.CASP.B\_i.CS\_AUT:  
MU.A -> SP.A: select and verify(PuK.CASP.Bi.CS\_AUT)
11. SP.A chooses and verifies PuK.CASP.B\_i.CS\_AUT key, and then returns the confirmation:  
SP.A -> MU.A: conf.OK
12. MU.A through MU.B\_i requests SP.B\_i to read authentication certificate C.SP.B\_i.AUT:  
MU.A -> MU.B\_i -> SP.B\_i: get certificate (C.SP.B\_i.AUT)
13. SP.B\_i gets C.SP.B\_i.AUT certificate and returns it to the MU.A:  
SP.B\_i -> MU.B\_i -> MU.A: C.SP.Bi.AUT
14. MU.A requests to SP.A verified the certificate C.SP.B\_i.AUT of token SP.B\_i:  
MU.A -> SP.A: verify certificate (C.SP.B\_i.AUT)
15. SP.A verifies the certificate C.SP.B\_i.AUT, stores the public key PuK.SP.B\_i.AUT and sends a confirmation to MU.A:  
SP.A -> MU.A: conf.OK

**State 2:** Token SP.A has the public key C.SP.B\_i.AUT of token SP.B\_i

16. MU.A through MU.B\_i requests SP.B\_i to activate (select) PuK.SP.A.AUT and PrK.SP.B\_i.AUT keys:  
MU.A -> MU.B\_i -> SP.B\_i:  
activate security key (PuK.SP.A.AUT, PrK.SP.B\_i.AUT)
17. SP.B\_i activates PrK.SP.B\_i.AUT and PuK.SP.A.AUT keys and sends confirmation to the MU.A:  
SP.B\_i -> MU.B\_i -> MU.A: conf.OK

18. MU.A requests that SP.A activated (selected) PuK.SP.B\_i.AUT and PrK.SP.A.AUT keys:  
 MU.A -> SP.A: activate security key (PuK.SP.B\_i.AUT, PrK.SP.A.AUT)
19. SP.A activates PrK.SP.A.AUT and PuK.SP.B\_i.AUT keys and sends confirmation to the MU.A: SP.A -> MU.A: conf.OK

**State 3:** SP.A and SP.B\_i tokens activated their keys, which are necessary during performing cryptographic operations; moreover, the public key of the SP.A is now known by the SP.B\_i and *vice versa*, and can be trusted by both sides.

20. MU.A requests the SP.A to generate a random number and return it together with its ID:  
 MU.A -> SP.A: get challenge
21. SP.A generates RND.SP.A and, together with its identifier SN.SP.A sends all to MU.A:  
 SP.A -> MU.A: RND.SP.A || SN.SP.A
22. MU.A through MU.B\_i requests to authenticate SP.B\_i:  
 MU.A -> MU.B\_i -> SP.B\_i: authenticate(RND.SP.A || SN.SP.A)
23. SP.B\_i generates a random key K.SP.B\_i, random padding PRND.SP.B\_i, prepares preToken.SP.B\_i, signs the concatenated data using its private key, encrypts it and then through MU.B\_i return it to MU.A: SP.B\_i -> MU.B\_i -> MU.A:  
 $E[\text{PuK.SP.A.AUT}](\text{DS}[\text{PrK.SP.B_i.AUT}](\text{preToken.SP.B_i}))$   
 where:  
 $\text{preToken.SP.B_i} = \text{textA.SP.B_i} || \text{PRND.SP.B_i} || \text{K.SP.B_i} || \text{h}(\text{PRND.SP.B_i} || \text{K.SP.B_i} || \text{RND.SP.A} || \text{SN.SP.A}) || \text{textB.SP.B_i}$
24. MU.A sends to SP.A the request for verification of authentication token:  
 MU.A -> SP.A:  
 verify( $E[\text{PuK.SP.A.AUT}](\text{DS}[\text{PrK.SP.B_i.AUT}](\text{preToken.SP.B_i}))$ )
25. SP.A decrypts  $E[\text{PuK.SP.A.AUT}](\text{DS}[\text{PrK.SP.B_i.AUT}](\text{preToken.SP.B_i}))$  and after the verification by SP.A the signature of SP.B\_i (after confirmation of compliance with the previously sent random challenge RND.SP.A) sends confirmation to the MU.A: SP.A -> MU.A: conf.OK

**State 4:** SP.B\_i token has been authenticated to the SP.A.

26. MU.A requests through MU.B\_i that SP.B\_i generated a random number and send it together with its ID:  
 MU.A -> MU.B\_i -> SP.B\_i: get challenge
27. SP.B\_i generates RND.SP.B\_i challenge and, together with its identifier SN.SP.B\_i sends all to MU.A:  
 SP.B\_i -> MU.B\_i -> MU.A: RND.SP.B\_i || SN.SP.B\_i
28. MU.A requests authentication by SP.A:  
 MU.A -> SP.A: authenticate(RND.SP.B\_i || SN.SP.B\_i)

29. SP.A generates a random key  $K.SP.A$ , random padding  $PRND.SP.A$ , prepares  $preToken.SP.A$ , signs the concatenated data using its private key, encrypts it and then sends to MU.A:  
 $SP.A \rightarrow MU.A: E[PuK.SP.B_i.AUT](DS[PrK.SP.A.AUT](preToken.SP.A))$   
 where:  
 $preToken.SP.A = textA.SP.A || PRND.SP.A || K.SP.A$   
 $|| h(PRND.SP.A || K.SP.A || RND.SP.B_i || SN.SP.B_i) || textB.SP.A$
30. MU.A sends via MU.B\_i request to SP.B\_i for verification of authentication token:  
 $MU.A \rightarrow MU.B_i \rightarrow$   
 $verify(SP.B_i: E[PuK.SP.B_i.AUT](DS[PrK.SP.A.AUT](preToken.SP.A)))$
31. SP.B\_i decrypts  $E[PuK.SP.B_i.AUT](DS[PrK.SP.A.AUT](preToken.SP.A))$  and after the verification by SP.B\_i the signature of SP.A (after confirmation of compliance with the previously sent random challenge  $RND.SP.B_i$ ), token SP.B\_i sends confirmation to MU.A:  
 $SP.B_i \rightarrow MU.B_i \rightarrow MU.A: conf.OK$

**State 5:** SP.A token has been authenticated now to the opposite party, i.e. to SP.B\_i.

32. After performing of the protocol SP.B\_i and SP.A have a confidential key material  $K.SP.A$  and  $K.SP.B_i$ . On this basis both parties calculate the symmetric difference:  
 $K.SP.A/SP.B_i = K.SP.A \oplus K.SP.B_i$   
 and then create session keys to ensure confidentiality and authentication of the message. It being understood that:  
 $K.SP.A/SP.B_i = Ka(ENC) || Kb(ENC) || Ka(MAC) || Kb(MAC)$  Other more general methods for generating keys to ensure the confidentiality and authentication can be found in [15] (see chap. 8.10).

**State 6:** SP.B\_i and SP.A tokens are able to set the trusted channel.

### 5.3 Protocol's verification

Protocol analysis was performed using known automatic verification tools: Avispa [1], VerICS [10] and PathFinder [12, 13]. In the case of communication over an insecure channel, in an open way, without any encryption, and in which the goal for subprotocol is not to maintain the confidentiality of the new data (keys, nonces) or user authentication, then automatic verification tools could not be used.

The need to introduce this type of communication results from the fact that the parties haven't established yet a secure communication channel. In these cases, the intruder can perform only flooding-type attack or disrupt communications. They are, however, risks faced by all communication systems. Justification of subprotocols' correctness, in such cases, is based on the analysis of the correctness of data transfer scheme, in order to achieve the objectives and the assumption of a trusted repository safety and duly signed certificates.

Accordingly, only two parts of the protocol (subprotocols of states 3 and 4) are designed to maintain the confidentiality of the new data (keys, nonces), and providing



Fig. 2: Simplified diagram of subprotocol: State 3

authentication of users. These two subprotocols provides mutual entity authentication. Because the messages sent are independent of each other, it is important to note that the subprotocol of state 4 is unambiguously symmetrical (similar) to the subprotocol of state 3. Therefore, in the description of these subprotocols we will focus only on the subprotocol of state 3. It is easy to observe that in other subprotocols there is no possibility of possessing by Intruder important data, so correctness of the whole protocol from security and authentication point of view is assured. The analysis of the correctness and the security of subprotocol of state 3 is made on the basis of the data transmission diagram (Fig. 2) and the experimental results obtained by using formal methods and aforementioned automatic tools.

In conducted studies the Dolev-Yao Intruder model was used, which is widely considered in the literature. According to this model the Intruder has full access to the network and transmitted data, he can decompose and compose transmitted data according to held by him cryptographic keys. The only assumption that limits privileges of the Intruder is the perfect cryptography assumption - the inability to decode the corresponding ciphertext without knowing the encryption key.

Specifications were made according to the syntax of HLPSL and ProToc languages and the data transmission of tested subprotocol. Users participating in the protocol and security goals guaranteed by this protocol were also modeled. Specifications in HLPSL is extensive, and does not introduce no additional information in relation to the specifications in ProToc, which is demonstrated below (see Listing 1).

From the viewpoint of the tested security properties, all modules of AVISPA tool reported the SP2SP\_Mutual\_Auth protocol correctness for a limited number of sessions, and one of AVISPA module reported also the correctness to an unlimited number of sessions.

VerICS tool generated 18 hypothetical runs, and for each of them built an automata model, which was then encoded into the Boolean formula. The formula was verified by the SAT solver MiniSAT. The result showed that in the surveyed space and with the adopted assumptions, protocol is correct and no errors were found in its structure.

For generated runs the PathFinder tool created chains of states. An attempt to construct a tree of runs containing a path of attack failed. This proves the correctness of subprotocol.

Listing 1: Authentication protocol specification in ProToc language

```

BEGIN
  Users (2)
  Players (3)
  Steps (2)
  Intruder (DY)

  Protocol :
    A; N_A, i(A); N_A; N_A | i(A); B;
    B; +K_A, -K_B, K_AB, N_A, i(A); K_AB;
    <<K_AB, h(K_AB, i(A))> _-K_B>_+K_A;
  Session
    (A,B, I)
  Goals
    Authentication (B,A)
    Secrecy (K_AB)
End

```

Verification for selected parts of the protocol for all assumed parameters, fared well - the protocol is correct and secure.

All results and times are listed in the table 2.

Table 2: Summary of the results

Subprotocol	AVISPA				VerICS	PathFinder
	OFMC	CL-AtSe	SATMC	TA4SP		
State 3	SAFE 70 ms.	SAFE <10 ms.	SAFE 30 ms.	SAFE 661 ms.	SAFE 15 ms.	SAFE <10 ms.
State 4	SAFE 70 ms.	SAFE <10 ms.	SAFE 30 ms.	SAFE 661 ms.	SAFE 15 ms.	SAFE <10 ms.

## 6 Summary

In the paper a mutual authentication protocol was presented, it was designed specifically for MobInfoSec system, to guarantee secure communication for mobile devices. The protocol provides mutual authentication between each pair of participants of communication, establishing a common key material, and thus setting up a secure communication channel.

The most important security properties of the described protocol were tested using three different automatic verification tools. During the verification perfect cryptography and the Dolev-Yao intruder model were assumed. The SP2SP\_Mutual\_Auth( $A, B_1, \dots, B_n$ ) protocol has passed verification and achieved its objectives.

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