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# Computing cross-sections of the workspace of cable-driven parallel robots with 6 sagging cables

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**Abstract.** Finding the workspace of cable driven parallel robots (CDPR) with sagging cables (i.e. elastic and deformable cables) is a problem that has never been fully addressed in the literature as this is a complex issue: the inverse kinematics may have multiple solutions and the equations that describe the problem are non-linear and non algebraic. We address here the problem of determining an approximation of the border of horizontal cross-sections of the workspace for CDPR with 6 cables. We present an algorithm that give an outline of this border but also rises several theoretical issues. We then propose another algorithm that allow to determine a polygonal approximation of the workspace border induced by a specific constraint. All these algorithms are illustrated on a very large CDPR.

**Key words:** cable-driven parallel robots, kinematics, workspace

## 1 Introduction

Since a few year there has been a significant renewal in the interest for cable-driven parallel robots (CDPR) who use coiling cables as actuators instead of rigid linear actuators. Beside the classical advantages inherent to a parallel structure (improved accuracy, excellent load/weight ratio) CDPR have the huge advantage to possibly provide a very large workspace with excellent lifting capacity: our MARIONET-CRANE robot with a lifting capacity of 2.5 tons has been deployed outdoor over a  $75\text{m} \times 35\text{m} \times 25\text{m}$  workspace. But having such large workspace requires having very large cable lengths so that the elasticity and own mass of the cables affect the performances of the platform (positioning accuracy, stiffness,...). The purpose of this paper is first to identify the factors that may limit the robot workspace and then to propose an algorithm for computing the border of horizontal cross-section of this workspace, assuming a given altitude and orientation of the platform. Workspace calculation for parallel robots with rigid legs is a well-addressed subject [7, 15] but the unilateral action of the cables, that can only pull but cannot push, introduces new workspace limiting factors. Numerous works have addressed the problem of workspace calculation of CDPR [1, 2, 3, 4, 5, 6, 8, 10, 12, 17, 20, 22] but

most of them assume non deformable and non elastic cables. Discretisation-based method has been proposed for elastic cables [11] and for a simplified sagging cable model [18]. But this approach requires to assume that the inverse kinematics problem has a single solution, which is not true for a complete sagging cable model [14]. In this paper we will propose a preliminary algorithm for computing cross-sections of the CDPR workspace using a realistic cable model, assuming that the orientation and altitude of the platform is fixed and that the robot has 6 cables.

## 2 Notations

We will assume that the output of the coiling system for cable  $i$  is a single point  $A_i$ , while the cable is connected at point  $B_i$  on the platform. We define a reference frame  $\mathcal{R}$  with an arbitrary origin  $O$  whose  $z$  axis is the local vertical and a frame attached to the platform (the *mobile frame*) with  $G$ , the center of mass of the platform, as origin and arbitrary  $x, y, z$  axis. We then consider the vertical plane that includes the  $i$ -th cable and we define another frame  $\mathcal{R}_c^i$  for the  $i$ -th cable with origin at  $A_i$ , the same  $z$  axis than  $\mathcal{R}$  and a  $y$  axis that is perpendicular to the plane. The length at rest of the  $i$ -th cable will be denoted  $L_0^i$ .

## 3 Cable model

In this paper we will use the Irvine sagging cable model that is valid for elastic and deformable cable with mass [9]. Experimental works have shown a very good agreement between this model and the behavior of cables classically used for CDPR [19]. This model is established in the  $\mathcal{R}_c^i$  frame in which the coordinates of  $A_i$  are  $(0,0,0)$  while the coordinates of point  $B_i$  are  $(x_b \geq 0, 0, z_b)$ . In this frame vertical and horizontal forces  $F_z, F_x$  are exerted on the cable at point  $B_i$ .

The coordinate  $x, z$  of a point on this cable at the curvilinear coordinate  $s$  (in the range  $[0, L_0]$ ) is given by [9]:

$$\begin{aligned} x &= \frac{F_x s}{EA_0} + \frac{F_x}{\mu g} (\sinh^{-1}(\frac{F_z + \mu g(s-L_0)}{F_x}) - \sinh^{-1}(\frac{-\mu g L_0 + F_z}{F_x})) \\ z &= \frac{F_z s + \mu g(1/2 s^2 - L_0 s)}{EA_0} + \frac{\sqrt{F_x^2 + (F_z + \mu g(s-L_0))^2} - \sqrt{F_x^2 + (-\mu g L_0 + F_z)^2}}{\mu g} \end{aligned} \quad (1)$$

where  $E$  is the Young modulus of the cable material,  $\mu$  its linear density,  $A_0$  the surface of the cable cross-section and  $F_x > 0$ . The coordinates of  $B$  are obtained for  $s = L_0$  and are related to the forces  $F_x, F_z$  by:

$$x_b = F_x \left( \frac{L_0}{EA_0} + \frac{\sinh^{-1}(F_z) - \sinh^{-1}((F_z - \frac{\mu g L_0}{F_x}))}{\mu g} \right) \quad (2)$$

$$z_b = \frac{\sqrt{F_x^2 + F_z^2} - \sqrt{F_x^2 + (F_z - \mu g L_0)^2}}{\mu g} + \frac{F_z L_0}{EA_0} - \frac{\mu g L_0^2}{2EA_0} \quad (3)$$

## 4 Workspace limitations

### 4.1 Cable tension limit and cable sagging

An evident reason that may limit the workspace is the maximal allowed tension in the cable. The maximal tension  $\tau_A$  in a cable is obtained at point A and should be lower than the maximal allowed tension for the cable  $\tau_{lim}$  i.e.  $\tau_A = \sqrt{F_x^2 + (F_z + \mu g L_0)^2} \leq \tau_{lim}$ .

A less obvious reason that may limit the workspace of a CDPR is that the sagging of some cable(s) may lead to have the cable on the ground. Deriving the cable model equation shows that  $z$  is extremal for  $s_0 = L_0 + F_z/(\mu g)$ . If  $s_0$  lie in the range  $[0, L_0]$  then the cable is sagging and its minimal altitude  $z_m$  is obtained by substituting  $s$  by  $s_0$  in equation (1). If  $z_g$  is the ground altitude, then we should have  $z_g \leq z_o$ . If  $s_0 \notin [0, L_0]$ , then the lowest point of the cable is B and we will assume that this point cannot reach the ground.

### 4.2 Inverse kinematics and Singularity

A necessary condition for a pose to belong to the workspace of a CDPR is that the inverse kinematics (IK) for this pose has at least one solution in the  $L_0$ 's. We thus consider the IK of a CDPR with  $n$  cables. Being given a pose of the platform (2,3) provide  $2n$  equation while having  $3n$  unknowns (the  $F_x, F_z, L_0$  for each cable). Additional equations are obtained by considering the mechanical equilibrium of the CDPR. Let  $\mathbf{f}_i$  be the force exerted by the cable at point  $B_i$  by the  $i$ -th cable. We have already seen that the components of  $\mathbf{f}_i$  in the reference frame  $\mathcal{R}_c^i$  are  $(F_x^i, 0, F_z^i)$ . For a given location of  $B_i$  it is easy to calculate a rotation matrix  $\mathbf{R}_i$  corresponding to a rotation around the  $z$  axis so that the components of  $\mathbf{f}_i$  in  $\mathcal{R}$  are obtained by  $\mathbf{R}_i(F_x^i, 0, F_z^i)^T$ . The mechanical equilibrium equations may thus be written as:

$$\sum_{j=1}^{j=n} \mathbf{f}_j = m\mathbf{g} \quad \sum_{j=1}^{j=n} \mathbf{GB}_j \times \mathbf{f}_j = 0 \quad (4)$$

where  $m$  is the platform mass. These equations provide 6 additional constraints without increasing the number of unknowns. Hence we end up with  $2n + 6$  for  $3n$  unknowns. As we assume a CDPR with  $n = 6$  cables the IK amounts to solve a square system of 18 equations in 18 unknowns, a problem that has been addressed in [14]. It has been shown that the system may have from 0 to multiple solutions. Hence

a pose may not belong to the workspace simply because it has no IK solution or because the IK equations are singular. We will not make any distinction between a singular pose or a pose that has no IK solution as both forbid a pose to be part of the workspace. We will denote by *outside conditions* all limiting conditions that always include singularity and no IK solution while the other limiting conditions presented in section 4.1 may or may not be taken into account.

## 5 Workspace calculation

As determining the workspace of CDPR is a complex issue we will simplify the problem by determining only 2D horizontal cross-sections of this workspace, assuming that both the altitude and the platform orientation are fixed.

A possible strategy to determine such a cross-section has been proposed in [13]. This strategy first relies on the solving of the IK at a given pose  $\mathbf{X}_0$ , assuming that we are able to find a pose at which the IK has at least one solution. Then for a given IK solution  $S_j$  at  $\mathbf{X}_0$  it has been shown that it is possible to determine an  $\varepsilon$  such that for all pose  $\mathbf{X}$  such that  $\|\mathbf{X} - \mathbf{X}_0\|_\infty \leq \varepsilon$  there is a single solution  $S$  of the IK such that  $\|S - S_j\|_\infty \leq \varepsilon$ . Furthermore it was also shown that the solution for a particular  $\mathbf{X}$  can be safely calculated with the Newton-Raphson scheme, using  $S_j$  as initial guess. With this result we can calculate a square surrounding  $\mathbf{X}_0$  that is part of the workspace. The process is then repeated recursively starting from the corners of the square, while a pose is rejected if the  $\varepsilon$  for this pose is lower than a fixed threshold. We thus get an approximation of the workspace as a list of boxes that are guaranteed to be part of the workspace. Although this procedure is safe, trials have shown that the maximal value of  $\varepsilon$  was very small, leading to a very large computation time for CDPR with large workspace.

### 5.1 Approximate border calculation

We now describe another approach, called the *approximate border calculation*, which focus on determining only the border of the workspace.

First let us define a pose as *out* if at least one of the outside condition is satisfied. Conversely a pose will be denoted *in* if none of these conditions are fulfilled. We now define the  $\alpha$  set of a pose  $\mathbf{X}$  (called the *heart* of the  $\alpha$  set) with coordinates  $(x, y)$  as the set of 8 poses whose coordinates  $(x_u, y_u)$  are defined as  $x_u = x + k_1\alpha, y_u = y + k_2\alpha$  with  $k_1, k_2 \in [-1, 0, 1]$  excluding the case where  $k_1 = k_2 = 0$ . A pose  $\mathbf{X}$  and its  $\alpha$  set are part of the approximate border if:

- at least one pose of its  $\alpha$  set or the pose itself is in
- at least one pose of its  $\alpha$  set or the pose itself is out

If these conditions are fulfilled, then the pose  $\mathbf{X}$  will be called an  $\alpha$  part of the border to indicate that  $\mathbf{X}$  and its  $\alpha$  set are part of the approximate border. Our objective is now to compute poses that are part of the approximate border. For that purpose we assume that  $\alpha$  is chosen small enough so that the Newton-Raphson (NR) scheme used with as initial guess one the IK solution for  $\mathbf{X}$  may be used to determine if

- the IK has no solution or is singular (NR does not converge)
- the pose is in or out if the NR converges

Under these conditions we may determine if a pose  $\mathbf{X}$  and its  $\alpha$  set are part of the approximate border, provided that we have an IK solution for this pose. Note that we associate to each pose of the  $\alpha$  set an IK solution except that for the singular one we attach the IK solution of one of the in pose of the  $\alpha$  set.

## 5.2 Propagation

Assume that we have determined a  $\mathbf{X}$  and its  $\alpha$  set that are part of the approximate border (AB). Our objective is now to find other poses that belong to the AB. For that purpose we will consider each pose  $\mathbf{X}_i$  of the  $\alpha$  set of  $\mathbf{X}$  and check if  $\mathbf{X}_i$  is an  $\alpha$  part of the border. Note that we have already checked the in or out status of some of the poses of the  $\alpha$  set of  $\mathbf{X}_i$  but this set includes new poses, the status of which has to be determined. As soon as a new  $\alpha$  part of the border is discovered this process is repeated. In this way we *propagate* the approximate border. All poses that are an  $\alpha$  part of the border are stored, together with their IK solution and in/out status. The propagation algorithm also maintain a list  $\mathcal{L}$  of poses that have to be processed for completing the propagation. This propagation stops when this list is empty.

## 5.3 Initialization

As mentioned in the previous section it is necessary to determine at least one pose that is inside the workspace and has at least one pose in its  $\alpha$  set that is out. For that purpose we will assume that that we have been able to determine one pose  $\mathbf{X}_{in}$  of coordinates  $(x_{in}, y_{in})$  that has at least one IK solution, possibly using the algorithm proposed in [14]. We then consider the pose of coordinates  $(x_{in} + k\alpha, y_{in})$  where  $k$  is an integer. We start with  $k = 0$  and increment  $k$  by 1 until the pose is out (the NR scheme is used with the IK solution obtained for  $k - 1$  as initial guess of the solution for  $k$ ). With this approach we will find  $k_1$  such that the pose of coordinates  $(x_{in} + (k_1 - 1)\alpha, y_{in})$  is in and  $(x_{in} + k_1\alpha, y_{in})$  is out: we have hence obtained a starting point for the propagation. Note that  $k_1$  may depend on the choice of the IK solution for  $\mathbf{X}_{in}$ . Other starting poses for the propagation may be obtained similarly by considering the poses  $(x_{in} - k\alpha, y_{in})$ ,  $(x_{in}, y_{in} + k\alpha)$ ,  $(x_{in}, y_{in} - k\alpha)$ . All these poses are stored in the list  $\mathcal{L}$  of the propagation algorithm.

After having obtained these starting poses we run the propagation algorithm for computing the approximate border. This algorithm may raise some theoretical issues but before mentioning them we will consider an example.

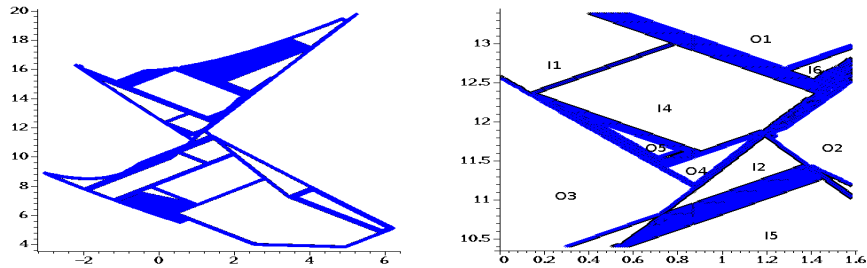
## 6 Examples

We consider as example our large scale robot MARIONET-CRANE [16]. This robot is a suspended CDPR (i.e. there is no cable pulling the platform downward) with 6 cables, whose  $A_i, B_i$  coordinates are given in table 1. The cables characteristics are

x	y	z	x	y	z	x	y	z	x	y	z
-325.9	-47.5	882.6	942.1	-348.2	1155.5	-10	-93	-3	10	-93	-3
953.8	379.7	1153.3	557.0	2041.4	870.4	27	50	-7	27	50	-7
-250.5	1681.0	864.9	-334.2	942.1	878.8	-27	50	-7	-27	50	-7

**Table 1** Coordinates of the  $A_i$  and  $B_i$  points on the base and on the platform (in cm, by rows)

$E = 100^9 N/m^2$ ,  $\mu = 0.079$  kg/m and their diameter is 4 mm. The maximal tension in the cables is 13734N. We start by assuming that the platform mass is 100 kg. We assume that the center of mass of the platform is at a height of 200 cm and that the platform orientation is such that the mobile frame axis coincide with the reference frame axis. Our previous work have shown that the pose with coordinates (300,800) has a single IK solution and we use it as the initialization point. First we assume that the only outside condition is the singularity for the NR scheme. Figure 1 shows the approximate border in that case.

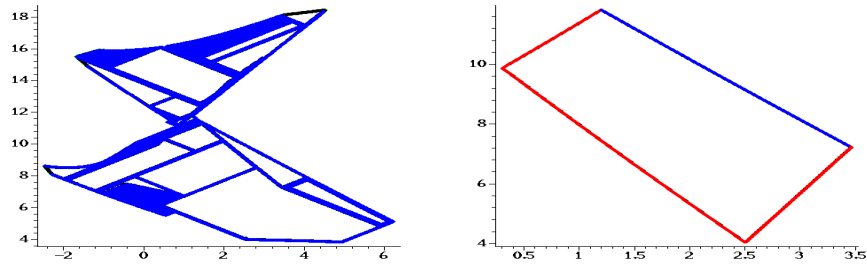


**Fig. 1** Approximate border for  $m = 100$  and a detailed view

It can be seen that an outside border has been determined but there are several regions within the inside of the workspace. A detailed view is presented in figure 1 for  $x \in [0, 1.58](m)$ ,  $y \in [10.4, 13.4](m)$ . It can be seen that the inside regions are

of two different types: either in (for which the point on the border are in, in black on the figure), labeled I on the drawing, or out (the pose on the border are singular, in blue), labeled O. However there may be singular poses that are included in the in region. For the poses on the border the maximal tensions are 237762, 94687, 588078, 643676, 481622 and 468928 N while the maximal  $L_0$  are 129613, 221416, 1517647, 236185, 445492 and 1210157 meters.

If we assume now that the cable tensions cannot exceed 13734N we get the workspace presented in figure 2. It may be seen that the approximate workspace is reduced because of the tension constraint (pose that do not respect this constraint are in black in the drawing). In that case the maximal  $L_0$  are 5959, 6331, 11817, 11613, 11815 and 11813 meters. Although these values are much less than in the previous case, it may be seen that they are still very high and well over reasonable values. If we impose now that the minimal height of the cable cannot be lower than



**Fig. 2** On the left approximate border for  $m = 100$  and  $\tau \leq 13734\text{N}$  and on the right approximate border for  $m = 100$  and 0 as minimal height for the cables

0 we get the workspace presented in figure 2 where 3 of the 4 border components are obtained because of this constraint (in red in the drawing) while one element is due to singularity (in blue). In that case the maximal tension in the cable are 592, 470, 377, 705, 669 and 493N while the maximal  $L_0$  are 13.96, 19.09, 19.25, 20.31, 17.90 and 13.59 meters.

## 7 Conclusions

In this paper we have shown that the exact determination of the border of the workspace of CDPR with sagging cables is a complex issue even if only workspace cross-sections are to be determined. We have proposed preliminary algorithms that give insights on the workspace but also raise several theoretical issues that need to be furthermore considered. Other extension will be to consider cable interference and the possibility of having more (or less) than 6 cables.



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