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Analogy-preserving Functions: A Way to Extend Boolean Samples

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Abstract

Training set extension is an important issue in machine learning. Indeed when the examples at hand are in a limited quantity, the performances of standard classifiers may significantly decrease and it can be helpful to build additional examples. In this paper, we consider the use of analogical reasoning, and more particularly of analogical proportions for extending training sets. Here the ground truth labels are considered to be given by a (partially known) function. We examine the conditions that are required for such functions to ensure an error-free extension in a Boolean setting. To this end, we introduce the notion of Analogy Preserving (AP) functions, and we prove that their class is the class of affine Boolean functions. This noteworthy theoretical result is complemented with an empirical investigation of *approximate* AP functions, which suggests that they remain suitable for training set extension.

1 Introduction

The ability to learn from few examples is a core ability of the human brain, and plays an important role in the elaboration of cognitive categories by children [Gentner *et al.*, 2001]. This contrasts with machine learning algorithms that usually require training on sufficiently large datasets. The problem of learning from few examples is not new, see for example [Fei-Fei Li and Perona, 2006] in a pattern recognition context.

Analogical reasoning, which is recognized as a powerful way to establish parallels between seemingly unrelated objects, can also be used to build new examples from a small training set [Bayouhd *et al.*, 2007b].

Analogy has a long history and has been mainly studied from a psychological viewpoint [Dastani *et al.*, 2003; Gentner, 1983], but logical modeling has also been investigated. [Davies and Russell, 1987] have given a first order logic modeling of analogy which appears to be too restrictive, and a more sophisticated approach taking its roots in

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higher order logic was proposed [Gust *et al.*, 2006], which fits with the structure mapping theory of [Gentner, 1983].

Following ideas coming from structural anthropology [Klein, 1983] and computational linguistics [Lepage, 2001; Stroppa and Yvon, 2005], a propositional logic modeling of analogical proportions, i.e., statements of the form “a is to b as c is to d”, was introduced by [Miclet and Prade, 2009; Prade and Richard, 2013]. The proportion-based view of analogical reasoning, whose cognitive interest has been advocated for a long time [Rumelhart and Abrahamson, 2005], was also shown to be successful for classification on benchmark problems [Bayouhd *et al.*, 2007a; Bounhas *et al.*, 2014].

[Hug *et al.*, 2016] proved that this analogical classification process can be formalized via two conceptual steps: first an *analogical extension* of the training set is performed (as detailed in Section 3), and then a k -NN algorithm is applied to this extended training set. As expected, the accuracy of the analogical classifier greatly depends on the quality of the extension. In this paper, we introduce the class of Analogy Preserving (AP) functions which ensure an error-free extension.

Our paper is structured as follows. In Section 2 we overview different methods currently used for extending a sample set. In Section 3 we recall the basics of analogy and its counterpart in Boolean logic (namely the analogical proportions), pointing out the existence of two potential modelings. We also recall the process of extending a sample set via analogy and introduce the notion of AP functions. Section 4 is devoted to a theoretical characterization of AP functions. In section 5 we define and empirically investigate *approximate* AP functions. We then show their suitability for training set extension in real world problems.

2 Extending a Training Set

Extension of a sample set (or training set) of a given universe \mathcal{X} is a simple idea to improve the generalization power of a classifier. The point is to add to the sample set S some new examples, but we have to do that in a way that preserves the *quality* of S .

Formally, we start with a set $S = \{x^{(i)} \in \mathcal{X} | i \in [1, n]\}$ of examples (n is supposed to be small), where $x^{(i)}$ is an element of a Cartesian product $\mathcal{X} = X_1 \times \dots \times X_m$. For each element $x^{(i)} \in S$, we associate a target $f(x^{(i)}) = y^{(i)} \in Y$. In the case of regression, $y^{(i)} \in \mathbb{R}$, and in the case of

classification $y^{(i)}$ belongs to a finite set and is called a class or a **label**.

Several methods have been proposed for extending a sample set with new examples. One may build a new example starting from 1, 2 or 3 known examples.

1. With one example, a natural way to proceed is to use the classical neighborhood approach: given an example $(a, f(a))$, we can generate a new example $(b, f(b))$ where b is not too far from a and $f(b)$ is not too far from $f(a)$. In classification, $f(b)$ may be chosen as $f(a)$.
2. With two examples, the previous option is still available and leads to interpolate the new example from the two given ones. A somehow different option is the Feature Knockout procedure [Wolf and Martin, 2004], which amounts to build a third example obtained by modifying a randomly chosen feature of the first example with that of the second one. This way to proceed enjoys nice properties and appears to be equivalent to a popular regularization (Tikhonov) technique in the case of linear regression. A related idea is used in a recent proposal [Bounhas *et al.*, 2016] which introduces a measure of oddness w.r.t. a class that is computed on the basis of pairs made of two nearest neighbors in the same class; this is equivalent to replace the two neighbors by a fictitious representative of the class.
3. With three examples $(a, f(a)), (b, f(b)), (c, f(c))$, the previous options remain available and lead to build a fourth example which is somehow in-between the three other ones: we still have some kind of interpolation. A quite different idea is to extrapolate the fourth item on the basis of analogical proportion [Bayouh *et al.*, 2007b]. In this perspective, this fourth element is not necessarily in the neighborhood of the three others.

In this paper, we investigate this last option in depth.

3 Analogical Proportions for Sample Extension

As mentioned earlier, analogical classifiers [Hug *et al.*, 2016] first extend the sample set and then apply a k -NN method to the enlarged sample set. In the following, we focus on the first step, where the extension is based on the notion of analogical proportion.

The idea of **proportion** was introduced by the Ancient Greeks in the realm of numbers and with two noteworthy examples, namely:

1. the **arithmetic proportion**, where a, b, c, d are proportional if $a - b = c - d$;
2. the **geometrical proportion**, where a, b, c, d are proportional if $\frac{a}{b} = \frac{c}{d}$.

These examples implicitly capture the idea of analogical proportion that is thought of as a statement of the form *a is to b as c is to d*.

In this section, we first recall the background and the basic properties of analogical proportions, and then describe the process of building an analogical extension of a sample set. In what follows, X will denote a nonempty set, and elements in

X will be denoted by lower case letters a, b, c, d, \dots . Also, we will denote m -tuples (or vectors) over X by boldface letters $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d}, \dots$. The i -th component of a tuple \mathbf{a} will be then denoted by a_i .

3.1 Analogical Proportions

Like their numerical counterpart, an **analogical proportion**¹ over a nonempty set X is a quaternary relation A over X that satisfies the 3 following axioms [Dorolle, 1949; Lepage, 2003]:

1. **Identity**: for every $a, b \in X$, $A(a, b, a, b)$.
2. **Symmetry**: for every $a, b, c, d \in X$, if $A(a, b, c, d)$, then $A(c, d, a, b)$.
3. **Central permutability**: for every $a, b, c, d \in X$, if $A(a, b, c, d)$, then $A(a, c, b, d)$.

There are many ways to define an analogy over a set X , depending on the underlying structure and the available operators. In [Miclet and Delhay, 2004; Stroppa and Yvon, 2005; Miclet *et al.*, 2008], examples were given for matrices, words over an alphabet, lattices, etc. When $X = \mathbb{B} = \{0, 1\}$, equivalent logical expressions of analogical proportion were given in [Miclet and Prade, 2009; Prade and Richard, 2013]:

$$A(a, b, c, d) \text{ if } (a \wedge \neg b \leftrightarrow c \wedge \neg d) \wedge (\neg a \wedge b \leftrightarrow \neg c \wedge d) \\ \iff (a \wedge d \leftrightarrow b \wedge c) \wedge (a \vee d \leftrightarrow b \vee c),$$

where \leftrightarrow stands for the equivalence connective: $x \leftrightarrow x' = 1$ if $x = x'$ and 0 otherwise. The first expression states that a differs from b as c differs from d and conversely b differs from a as d differs from c . The second equivalent one expresses the fact that an analogy behaves like a numerical proportion with respect to extremes and means.

We will refer to this modeling of Boolean analogy as the **Standard** modeling. Actually, there are other modelings of analogy obeying the three axioms that can be built in \mathbb{B} . Among them, one is of interest: the **Klein** modeling defined in [Klein, 1983], which is obtained by relaxing the Standard modeling into $(a \leftrightarrow b) \leftrightarrow (c \leftrightarrow d)$. We refer to the Standard and Klein modelings as A_S and A_K respectively. Contrary to Standard one, the Klein modeling enjoys a seemingly appealing property: $A_K(a, \neg a, b, \neg b)$.

Table 1 shows the 8 lines where the proportions related to the Klein modeling holds. For the 8 remaining patterns of a, b, c, d , none of the two modelings lead to valid proportions. We can see that the Klein modeling, although appealing at first sight, obeys the following property which seems unnatural for an analogy: $A_K(a, b, c, d) \iff A_K(b, a, c, d)$. Please note beforehand that all of the theoretical results in this paper will be valid for both the Standard modeling and the Klein modeling, and we will make use of the infix notation $a : b :: c : d$ which stands for $A_S(a, b, c, d)$ or $A_K(a, b, c, d)$ indifferently. In section 5, we will see however that in spite of their similar theoretical properties, empirical results show that the Standard modeling seems to be the most useful one.

¹For the remaining of this paper, the term *analogy* always means *analogical proportion*.

| a | b | c | d | A_S | A_K |
|-----|-----|-----|-----|----------|----------|
| 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 | 1 |
| 0 | 0 | 1 | 1 | 1 | 1 |
| 1 | 1 | 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 1 |
| 1 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 1 | 0 | 0 | 1 |
| 1 | 0 | 0 | 1 | 0 | 1 |

Table 1: Valuations of $a : b :: c : d$ for the Standard and Klein modelings. Missing valuations are 0 for A_S and A_K .

We can check on Table 1 that the above axioms are satisfied as well as a sort of **code independence property**:

$$a : b :: c : d \iff \neg a : \neg b :: \neg c : \neg d,$$

which guarantees that 0 and 1 play symmetric roles. Note that each analogy over a set X induces an analogy over X^m where for $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in X^m$,

$$\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d} \text{ if } a_i : b_i :: c_i : d_i \text{ for every } i \in [1, m].$$

From this definition and using Table 1 we can deduce the following property that will be used in future proofs:

Property 1. For any $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{B}^m$ such that $\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d}$, we have $h(\mathbf{a}, \mathbf{b}) = h(\mathbf{c}, \mathbf{d})$, $h(\mathbf{a}, \mathbf{c}) = h(\mathbf{b}, \mathbf{d})$ and $h(\mathbf{a}, \mathbf{d}) = h(\mathbf{b}, \mathbf{c})$, where $h(\mathbf{x}, \mathbf{x}')$ is the Hamming distance function, defined as the number of components we need to change to transform \mathbf{x} into \mathbf{x}' (or the reverse).

3.2 Analogical Equation and Inference Principle

When the notion of analogical proportion is defined on a set X , given 3 elements a, b, c of X , the requirement that the relation $a : b :: c : x$ is true defines an equation where x is the unknown. Depending on the set X , the analogy A and the elements $a, b, c \in X$, one may encounter one of the three situations: the equation is not solvable, the equation has a unique solution, or the equation has multiple solutions.

In the Boolean case, solutions are always unique when they exist. $A_S(a, b, c, x)$ has a solution if and only if $(a \leftrightarrow b) \vee (a \leftrightarrow c)$ holds true, and with A_K the equation is always solvable. When it exists, the solution to $A_S(a, b, c, x)$ is given by $x = c$ if $a \leftrightarrow b$, and by $x = b$ if $a \leftrightarrow c$. The same holds true for A_K with an additional case: $x = a$ if $b \leftrightarrow c$. The equation solving process plays an essential role in the **analogical inference principle** that can be written schematically as follows:

$$\frac{\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d}}{f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : f(\mathbf{d})},$$

for tuples $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in X^m$ and a function $f : X^m \rightarrow X$. Essentially, it states that if tuples $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in X^m$ are in analogy, then their images by f (and in our case, their labels) also are in analogy. This may be viewed as a particular case of the so-called *analogical jump* [Davies and Russell, 1987].

The analogical inference principle requires the function f to satisfy two conditions:

- (i) equation $f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y$ is solvable whenever $\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d}$ holds,

- (ii) the solution y is equal to $f(\mathbf{d})$.

In the following subsection, we recall how it can be used as an underlying principle to predict unknown information and extend a sample set. In the rest of the paper we will focus on the Boolean case ($X = \mathbb{B}$), and look for a complete characterization of Boolean functions that are fully compatible with this principle.

3.3 Extending a Sample Set by Analogy

Given a sample set $S \subseteq \mathbb{B}^m$ and an arbitrary function $f : \mathbb{B}^m \rightarrow \mathbb{B}$, we define the so-called **analogical extension** of S using f as follows:

$$\mathbf{E}_S(f) = \{\mathbf{x} \in \mathbb{B}^m \mid \exists (\mathbf{a}, \mathbf{b}, \mathbf{c}) \in S^3, \mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{x} \text{ and } f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y \text{ is solvable}\}$$

Intuitively, $\mathbf{E}_S(f)$ can be regarded as the set of all $\mathbf{x} \in \mathbb{B}^m$ that are in analogy with at least one 3-tuple in S , provided that the equation related to the associated labels is also solvable. It is clear that $S \subseteq \mathbf{E}_S(f)$, and we denote $\mathbf{E}_S(f) \setminus S$ by $\mathbf{E}_S^*(f)$. Each element of $\mathbf{E}_S(f)$ is assigned an **analogical label** $\bar{\mathbf{x}}_f$. For elements in $\mathbf{E}_S^*(f)$, $\bar{\mathbf{x}}_f$ is defined as the most common prediction among all candidate solutions y . For elements in S , we simply set $\bar{\mathbf{x}}_f$ to $f(\mathbf{x})$ which is known. Here is an algorithmic description of this process:

1. First, add every $\mathbf{x} \in S$ to $\mathbf{E}_S(f)$. Then, for every $\mathbf{a}, \mathbf{b}, \mathbf{c} \in S$ such that $f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y$ is solvable and such that there is $\mathbf{x} \in \mathbb{B}^m \setminus S$ with $\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{x}$, add \mathbf{x} to $\mathbf{E}_S(f)$ and save y as a candidate for $\bar{\mathbf{x}}_f$. Technically $\mathbf{x} \in \mathbf{E}_S^*(f)$.
2. Then for every $\mathbf{x} \in \mathbf{E}_S^*(f)$, run a **majority-vote procedure**: set $\bar{\mathbf{x}}_f$ as the most common candidate among all solutions y (in case of a tie, then randomly pick one of the values). For elements in S , $\bar{\mathbf{x}}_f$ is simply set to $f(\mathbf{x})$.

The analogical extension can then be used as a larger training set with any classifier, using the analogical labels as if they were the ground truth labels [Hug *et al.*, 2016]. Therefore, it is natural to desire that $\bar{\mathbf{x}}_f = f(\mathbf{x})$ for every $\mathbf{x} \in \mathbf{E}_S^*(f)$. The notion of AP function will help us to formalize this expectation.

3.4 Analogy-preserving Functions

Definition 1. We say that $\mathbf{E}_S(f)$ is **sound** if $\bar{\mathbf{x}}_f = f(\mathbf{x})$, for every $\mathbf{x} \in \mathbf{E}_S^*(f)$. Also, if $\mathbf{E}_S(f)$ is sound for all $S \subseteq \mathbb{B}^m$, we say that f is **Analogy Preserving (AP)**.

Proposition 1 gives an equivalent definition of AP functions.

Proposition 1. A function $f : \mathbb{B}^m \rightarrow \mathbb{B}$ is AP iff for every $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{B}^m$, f suits the following requirement:

$$\left\{ \begin{array}{l} \mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d} \text{ and} \\ f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y \text{ is solvable} \end{array} \right\} \implies y = f(\mathbf{d})$$

Proof. If f fulfills this requirement, then it is clear from Section 3.3 that for any $S \subseteq \mathbb{B}^m$ and $\mathbf{x} \in \mathbf{E}_S^*(f)$, all the candidates y for $\bar{\mathbf{x}}_f$ are equal to $f(\mathbf{x})$, so $\bar{\mathbf{x}}_f$ will be invariably set to $f(\mathbf{x})$, which makes f AP.

If f does not suit this requirement, then there exist $\mathbf{a}, \mathbf{b}, \mathbf{c}$, and $\mathbf{d} \in \mathbb{B}^m$ such that $\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d}$ but the solution y

| | x_1 | x_2 | $f(\cdot)$ |
|----------|-------|-------|------------|
| a | 0 | 0 | 0 |
| b | 0 | 1 | 0 |
| c | 1 | 0 | 0 |
| d | 1 | 1 | 1 |

 Table 2: $f(x_1, x_2) = x_1 \wedge x_2$ is not AP.

to $f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y$ is not equal to $f(\mathbf{d})$. Taking $S_0 = \{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$ we obtain $\mathbf{E}_{S_0}^*(f) = \{\mathbf{d}\}$, and since $\bar{\mathbf{d}}_f = y \neq f(\mathbf{d})$, $\mathbf{E}_{S_0}(f)$ is not sound so f is not AP. \square

If f is AP, then $\mathbf{E}_S(f)$ is sound for any S so it is a relevant extension of S and can be used with full confidence for classification purposes. In the rest of the paper, we will give a definite answer to the following problem:

Problem 1. Give a complete description of the functions $f: \mathbb{B}^m \rightarrow \mathbb{B}$ that ensure a sound extension $\mathbf{E}_S(f)$ for any sample set $S \subseteq \mathbb{B}^m$. In other words, identify all the AP functions.

First note that many natural functions are not AP. Consider for example the binary function $f(x_1, x_2) = x_1 \wedge x_2$, along with $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{B}^2$ in Table 2. We have $\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d}$ and $f(\mathbf{a}) : f(\mathbf{b}) :: f(\mathbf{c}) : y$ is solvable, yet the solution is $y = 0$, which is different from $f(\mathbf{d}) = 1$ so f is not AP. This actually comes from the fact that analogical proportions are not stable by conjunction combination. It is also the case for the disjunction [Prade and Richard, 2013].

In the next section, we provide a complete description of AP functions and give an answer to Problem 1.

4 The Class of AP Functions

We first need to recall some basic notions in the theory of essential variables of functions.

4.1 Essential Variables and Sections of Functions

For $i \in [1, m]$, $\alpha \in \mathbb{B}^m$ and $c \in \mathbb{B}$, let α_i^c be the tuple in \mathbb{B}^m obtained by replacing α_i by c in α . A variable x_i is said to be **inessential** in $f: \mathbb{B}^m \rightarrow \mathbb{B}$ if for all $\alpha \in \mathbb{B}^m$ and $c \in \mathbb{B}$, $f(\alpha_i^c) = f(\alpha_i^{\neg c})$. Otherwise, x_i is said to be **essential** in f , or that f depends on x_i . In simple terms, an essential variable is a variable that has the *ability* to change the value of f . For example in $f(x_1, x_2, x_3) = x_1 \wedge x_3$, x_1 and x_3 are essential variables while x_2 is inessential. We denote by $\text{ess}(f)$ the number of essential variables of f (or **essential arity**).

Two functions $f: \mathbb{B}^m \rightarrow \mathbb{B}$ and $g: \mathbb{B}^n \rightarrow \mathbb{B}$ are said to be **equivalent** if there exist two mappings $\sigma: [1, n] \rightarrow [1, m]$ and $\sigma': [1, m] \rightarrow [1, n]$ such that

$$f(x_1, \dots, x_m) = g(x_{\sigma(1)}, \dots, x_{\sigma(n)}) \text{ and} \\ g(x_1, \dots, x_n) = f(x_{\sigma'(1)}, \dots, x_{\sigma'(m)}).$$

In other words, f and g are equivalent if one can be obtained from the other by permutation of variables, addition of inessential variables, or identification of inessential variables. For example, $f(x_1, x_2, x_3) = x_1 \wedge x_3$ and $g(x_1, x_2) = x_1 \wedge x_2$ are equivalent functions. Note that

two equivalent functions necessarily have the same number of essential variables. For further background in the theory of essential variables of functions, see [Couceiro and Pouzet, 2008; Couceiro and Lehtonen, 2009; Salomaa, 1963; Willard, 1996].

In our demonstrations, we will use the following property:

Property 2. Let $f: \mathbb{B}^m \rightarrow \mathbb{B}$ and $g: \mathbb{B}^n \rightarrow \mathbb{B}$ be equivalent functions. Then f is AP if and only if g is AP.

This can be verified by noting that as the analogy in \mathbb{B}^m is defined component-wise, the permutation of variables has no effect on the equation and its solution. Also, manipulation of inessential variables does not change the value of the function f , and thus the AP property still holds.

We now define the concept of **section** of a function, also known as a *restriction*, or equivalently as the result of *partial application* in computer science. Let f be a function $\mathbb{B}^m \rightarrow \mathbb{B}$, and (I, J) be a partition of $[1, m]$. With $\mathbf{x} \in \mathbb{B}^m$ and $\alpha \in \mathbb{B}^{|J|}$, the I -section (or simply section) $f_I^\alpha: \mathbb{B}^{|J|} \rightarrow \mathbb{B}$ is the function that is obtained after setting all variables in I to the components of α . Note that the arity of f_I^α is $|J|$, and that $\text{ess}(f_I^\alpha) \leq \text{ess}(f)$. For example, consider a function f of three variables: $f(x_1, x_2, x_3) = (x_1 \wedge x_2) \vee x_3$. The section $f_{\{1,3\}}^{(1,0)}$ is defined as $f_{\{1,3\}}^{(1,0)}(x_2) = (1 \wedge x_2) \vee 0 = x_2$.

A main result about sections that will be used in other proofs is stated in Property 3, which can be verified by noting that $x : x :: x : x$ for any $x \in \mathbb{B}$:

Property 3. If $f: \mathbb{B}^m \rightarrow \mathbb{B}$ is AP, then every section of f is also AP.

In the following, the AND operator ‘ \wedge ’ will be denoted ‘ \cdot ’ to fit with an algebraic notation. Also, ‘ $+$ ’ will now denote the modulo-2 addition, equivalent to the XOR operator. Note that $x + 1 = \neg x$.

4.2 The Affine Functions

We are now in a position to see some examples of AP functions. We will show that any affine function is AP.

Proposition 2. Let L be the class of all affine functions, i.e. functions of the form:

$$f(x_1, \dots, x_m) = \alpha_1 \cdot x_1 + \dots + \alpha_m \cdot x_m + \alpha,$$

with $\alpha_1, \dots, \alpha_m, \alpha \in \mathbb{B}$. Every affine function (also called **linear** when $\alpha = 0$) is AP.

Proof. Let $f: \mathbb{B}^m \rightarrow \mathbb{B} \in L$. Using the obvious fact that f is AP iff $f + 1 = \neg f$ is AP, we may assume without loss of generality that $\alpha = 0$. Also, considering that f essentially depends on $n \leq m$ variables (n is then the number of α_i equal to 1), f is equivalent to the function $g: \mathbb{B}^n \rightarrow \mathbb{B}$ defined by $g(x_1, \dots, x_n) = x_1 + \dots + x_n$. Using Property 2, we just need to prove that g is AP to show that f is also AP.

This function g has the remarkable property² that changing the value of any x_i changes the value of g : $\forall i, g(x_1, \dots, x_i, \dots, x_n) = \neg g(x_1, \dots, \neg x_i, \dots, x_n)$. From this property, it is easy to see that:

$$\forall \mathbf{x}, \mathbf{x}' \in \mathbb{B}^n, g(\mathbf{x}) = g(\mathbf{x}') \iff h(\mathbf{x}, \mathbf{x}') \text{ is even,}$$

²This is the reason why affine functions lead to classification problems that are, in fact, highly **non** linearly separable.

where h is still the Hamming distance function.

Let $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{B}^n$ such that the two hypotheses in the definition of AP are satisfied, i.e.

$$\mathbf{a} : \mathbf{b} :: \mathbf{c} : \mathbf{d} \quad \text{and} \quad g(\mathbf{a}) : g(\mathbf{b}) :: g(\mathbf{c}) : y \quad \text{is solvable.}$$

As the equation is solvable, Table 1 tells us that there are three possible cases (we will use Property 1):

1. $g(\mathbf{a}) = g(\mathbf{b})$, and in this case the solution is $y = g(\mathbf{c})$.
As $g(\mathbf{a}) = g(\mathbf{b})$, then $h(\mathbf{a}, \mathbf{b})$ is even, and so is $h(\mathbf{c}, \mathbf{d})$.
Then, $g(\mathbf{c}) = g(\mathbf{d})$ so $y = g(\mathbf{d})$.
2. $g(\mathbf{a}) = g(\mathbf{c})$, and in this case the solution is $y = g(\mathbf{b})$.
As $g(\mathbf{a}) = g(\mathbf{c})$, then $h(\mathbf{a}, \mathbf{c})$ is even, and so is $h(\mathbf{b}, \mathbf{d})$.
Then $g(\mathbf{b}) = g(\mathbf{d})$ so $y = g(\mathbf{d})$.
3. $\neg g(\mathbf{a}) = g(\mathbf{b}) = g(\mathbf{c})$, and in this case the solution is $y = g(\mathbf{a})$.
As $g(\mathbf{b}) = g(\mathbf{c})$, then $h(\mathbf{b}, \mathbf{c})$ is even, and so is $h(\mathbf{a}, \mathbf{d})$.
Then $g(\mathbf{a}) = g(\mathbf{d})$ so $y = g(\mathbf{d})$.

The third case is only relevant for the Klein modeling. In all cases we have $y = g(\mathbf{d})$, thus showing that g is AP, and so is any $f \in L$. \square

4.3 A Complete Description of AP Functions

We have seen that every affine function is AP. We will here give a stronger result: the affine functions are the **only** AP functions. For that we shall make use of the polynomial representation of Boolean functions. A **monomial** is a term of the form:

$$\mathbf{x}_I = \prod_{i \in I} x_i,$$

for some possibly empty finite set of positive integers I , where $|I|$ is called the **degree** of \mathbf{x}_I . We take the convention that 1 is the empty monomial \mathbf{x}_\emptyset . A **polynomial** is a sum of monomials and its degree is the largest degree of its monomials. It is well-known [Stone, 1936; Zhegalkin, 1927] that any function $f : \mathbb{B}^m \rightarrow \mathbb{B}$ is uniquely represented by a polynomial, also called the Algebraic Normal Form:

$$f(x_1, \dots, x_m) = \sum_{I \subseteq \{1, \dots, m\}} a_I \cdot \mathbf{x}_I,$$

where each a_I belongs to \mathbb{B} . Note that the constant function 0 is represented by $a_\emptyset \cdot \mathbf{x}_\emptyset$ with $a_\emptyset = 0$. The degree of a function $f : \mathbb{B}^m \rightarrow \mathbb{B}$, denoted $d(f)$, is defined as the degree of the unique polynomial representing f .

Note that the class of functions with degree at most 1 is exactly the class L of affine functions, which are AP. We will show that the class of AP functions is the class of affine functions by proving that if a function f is AP, then $d(f) \leq 1$. We first consider the case where $d(f) = 2$.

Property 4. *Let $f : \mathbb{B}^m \rightarrow \mathbb{B}$ with $d(f) = 2$. f is not AP.*

Proof. Let's consider f with $d(f) = 2$ and $\text{ess}(f) \geq 2$. We denote \mathbf{x}_I one of the monomials of f of degree 2. We consider the section f_J^0 , where $J = [1, m] \setminus I$, and $\mathbf{0}$ denotes the constant 0 vector in $\mathbb{B}^{|J|}$. All variables that are not part of the monomial \mathbf{x}_I have been set to 0. This section f_J^0 has a unique

monomial of degree 2 (namely \mathbf{x}_I) and $\text{ess}(f) = 2$. f_J^0 is necessarily equivalent to one of the following functions:

$$\begin{cases} f_1(x_1, x_2) = x_1 \cdot x_2 + \alpha \\ f_2(x_1, x_2) = x_1 \cdot x_2 + x_1 + \alpha \\ f_3(x_1, x_2) = x_1 \cdot x_2 + x_1 + x_2 + \alpha \end{cases}$$

It is straightforward to find examples of $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{B}^2$ that show that none of these functions are AP (see Table 2), so f_J^0 can't be AP either. As f_J^0 is a section of f , f is not AP. \square

All we need now is a property that could allow us to decrease the degree of a function without changing its AP property. This is the purpose of Property 5.

Property 5. *Let $f : \mathbb{B}^m \rightarrow \mathbb{B}$ be a function with $d(f) = k \geq 2$. Then there is a section g of f with $d(g) = k - 1$.*

Proof. Suppose that $d(f) = k \geq 2$, and let \mathbf{x}_I be a monomial of f of maximum degree, i.e. $|I| = k$. Here again, consider the section $g = f_J^0$ where $J = [1, m] \setminus I$ and $\mathbf{0}$ denotes the constant 0 vector in $\mathbb{B}^{|J|}$. It is clear that g is represented by a polynomial that has a unique monomial of maximal degree k , namely \mathbf{x}_I , and maybe some other monomials of degree strictly less than k . Let us choose any $i \in I$: then $g' = g_{\{i\}}^1$ is a section of g of degree (and arity) $k - 1$. As g' is a section of g , it is also a section of f which completes the proof. \square

We are now able to prove our main result.

Proposition 3. *The class of AP functions is the class L of affine functions.*

Proof. We have seen that every affine function is AP, i.e. if $d(f) \leq 1$, then $f \in AP$. On the other hand, Property 4 tells us that if $d(f) = 2$, then $f \notin AP$. So suppose that $d(f) \geq 3$. By successive applications of Property 5, it follows that there is a section g of f with $d(g) = 2$. As g is not AP, then f is not AP either from Property 3. All in all, if $d(f) \geq 2$ then f is not AP, so the class of AP functions is exactly L . \square

We can finally give a definite answer to our initial problem: **the class of functions that ensure a sound extension of any sample set $S \subseteq \mathbb{B}^m$ is the class of affine functions L** . If the function is not affine, then there exists a sample set $S_0 \subseteq \mathbb{B}^m$ for which $\mathbf{E}_{S_0}(f)$ is unsound.

Now, while this theoretical result is interesting on its own, it is obvious that purely affine functions are not representative of what would be encountered in a real-world environment. This leads to **Problem 2**: What remains of the quality of the analogical extension $\mathbf{E}_S(f)$ when f deviates from being AP in different ways? The aim of the next section is to empirically investigate this question.

5 Approximate AP Functions & Experiments

We will first study the quality of the extension when a function f moves away from the set of affine functions. Given a sample S , we define $\omega(S, f)$ (sometimes simply denoted ω) as the **quality** of the extension $\mathbf{E}_S(f)$:

$$\omega(S, f) = P_{\mathbf{x} \in \mathbf{E}_S^*(f)} [\bar{\mathbf{x}}_f = f(\mathbf{x})],$$

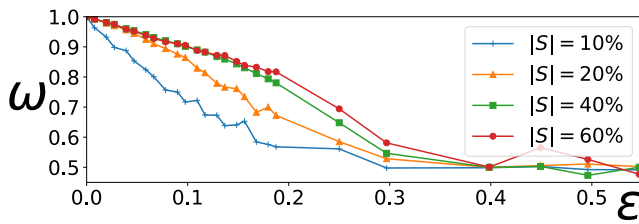


Figure 1: Values of ω for ε -close functions to L .

where $P_{\mathbf{x}}$ is the uniform distribution over \mathbb{B}^m . Here, $\mathbf{x} \in \mathbb{B}^m$ is also considered as a random variable. By definition, $\omega(S, f) = 1$ for all S iff f is AP. Also, it should be clear that $\omega(S, f) = \omega(S, \neg f)$ for all S and f , simply because of the *code independence property* (see Section 3.1).

Given two Boolean functions f and g , we define their distance $\text{dist}(f, g) = P_{\mathbf{x}} [f(\mathbf{x}) \neq g(\mathbf{x})]$. We say that f is ε -close to g if $\text{dist}(f, g) \leq \varepsilon$, and that f is ε -close to a set Σ if $\exists g \in \Sigma$ such that f is ε -close to g . We wish here to study the variation of ω when f is ε -close to L . Actually, as the set of affine functions is the set of linear functions along with their negations, and from the properties of ω , it is enough to consider that f is ε -close to the set of linear functions. This is fortunate because in practice, one can use the BLR test [Blum *et al.*, 1993] which allows to query a partially-known function to find out if it is ε -close to the set of linear functions.

Starting from a linear function $g: \mathbb{B}^8 \rightarrow \mathbb{B}$ defined as $g(\mathbf{x}) = x_1 + \dots + x_8$, we introduce some noise by negating its output $g(\mathbf{x})$ with probability ε . We obtain functions f_ε that are ε -close to the set of linear functions. In figure 1, we report the values of $\omega(S, f_\varepsilon)$ using the Standard modeling for different sizes of S (as a percentage of $|\mathbb{B}^m|$). Results are averaged over 50 experiments. Other experiments have been carried out with other linear functions (i.e. with less essential variables or different arity), leading to very similar results. Note that ε only needs to be taken in $[0, \frac{1}{2}]$, because when g is ε -close to L , $\neg g$ is $(1 - \varepsilon)$ -close to L and they have the same ω , so the curves are symmetrical w.r.t. the axis $\varepsilon = \frac{1}{2}$.

When $\varepsilon = 0$ we get $\omega = 1$, as expected from Proposition 3. We observe an almost linear decrease in ω as ε grows to 0.3 – 0.4 then leading to a plateau where $\omega = \frac{1}{2}$, indicating that the analogical labels \bar{x}_f are more or less random. Moreover, ω appears to decrease faster for small samples S . This is due to the fact that the analogical labels \bar{x}_f are the result of a majority-vote procedure among the candidate solutions that one can build from S , and the number of candidates becomes smaller as $|S|$ decreases, thus altering the quality of the prediction. The determination of a functional dependence between ω , ε and $|S|$ is currently being investigated.

Now, let us note the following point: even if a function f is far from being AP, the quality ω of the extension $\mathbf{E}_S(f)$ may still be very high. To illustrate this, let us define the value β which is an indicator of how far is f from being completely AP. For each $\mathbf{x} \in \mathbf{E}_S^*(f)$, we define $\beta_{\mathbf{x}}$ as the proportion of candidates y that led to the correct label, i.e. the proportion of y such that $y = f(\mathbf{x})$. β is defined as the average of all the $\beta_{\mathbf{x}}$. Obviously, a function f is AP iff $\beta = 1$ for all S , i.e. if $\beta_{\mathbf{x}} = 1$ for all $\mathbf{x} \in \mathbf{E}_S^*(f)$ and for all S .

Table 3 reports the values of ω and β for the Standard and

| | ω_S | ω_K | β_S | β_K |
|--------|------------|------------|-----------|-----------|
| Monk 1 | .96 | .96 | .73 | .62 |
| Monk 2 | .96 | .84 | .69 | .60 |
| Monk 3 | .98 | .95 | .87 | .77 |

Table 3: ω and β for the Standard and Klein modelings over the Monk’s problems.

the Klein modelings of analogy (respectively $\omega_S, \omega_K, \beta_S$ and β_K) over three datasets from the UCI repository, namely the three Monk’s problems³ [Lichman, 2013]. Results are averaged over 100 experiments, where the sample set S is each time randomly sampled with a size that is 30% that of the universe of possible instances.

We observe that for each dataset, β_S is significantly lower than 1. This suggests that the Boolean functions underlying these datasets are highly not AP, because on average, there is a high proportion (around 20%) of candidates y that predicted the wrong label. However, ω_S is no lower than 96%, implying extensions of very high quality. This is where the majority-vote comes into play: in some cases, it may be able to compensate for the predictors y that were wrong. This is what happens here in 96%, 96% and 98% of the cases respectively. Here again, obtaining theoretical guarantees about the majority vote procedure is currently investigated.

We note also that the Klein modeling achieves equal or lower quality than the standard one, which suggests that the Standard modeling, which has the same class of AP functions, is more useful in practice. Note that such a difference between ω_S and ω_K has been consistently observed over many other experiments, which we do not mention here due to lack of space. This may be explained by the fact that, as mentioned earlier, the Klein modeling obeys the following property, unnatural for an analogy: $A_K(a, b, c, d) \iff A_K(b, a, c, d)$.

6 Conclusion and Future Works

In this paper, we have shown the interest of using analogical proportions for extending a Boolean sample set for classification purposes. We introduced the notion of AP functions, which are the functions underlying the labels of a dataset that ensure completely error-free extensions. After identifying the AP functions as the class of affine Boolean functions (that are all XOR-based functions), we discussed how these theoretical results could be of use in real-world problems.

We have investigated two ways of deviating from being AP for a function f . Firstly, by studying ε -close affine functions, and by observing changes in the quality of the extension. Secondly, by studying benchmark datasets that are clearly not AP, but that still achieve a high extension quality. These sets of experiments call for two topics of future research that arise from these observations. In both cases, it is a matter of exhibiting theoretical guarantees on the quality of the extension w.r.t. these two approximation hypotheses. Moreover, an expected generalization of the results reported here should apply to nominal attributes as well.

³These datasets being nominally-valued, each feature with k nominal values is encoded using k binary features.

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