



Lecture on Bayesian Perception & Decision-making for Autonomous Vehicles and Mobile Robots

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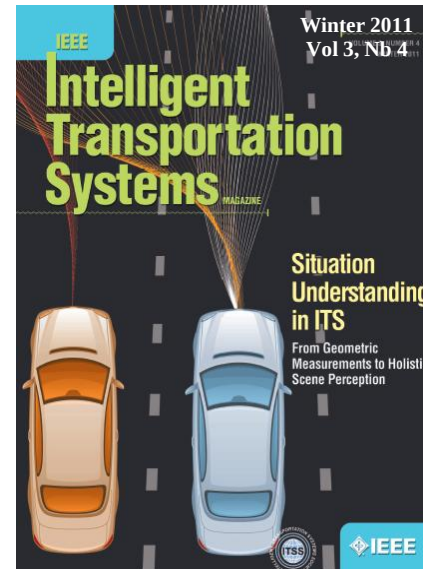
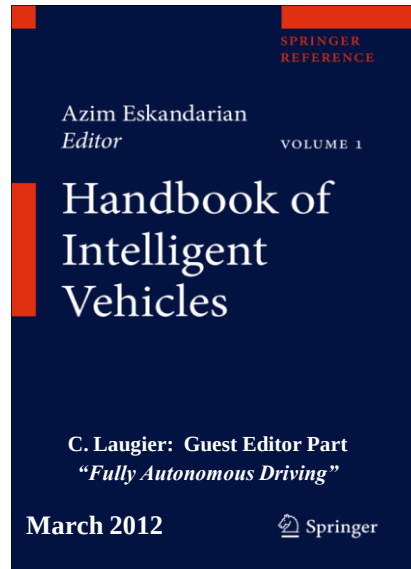
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Lecture on Bayesian Perception & Decision-making for Autonomous Vehicles and Mobile Robots

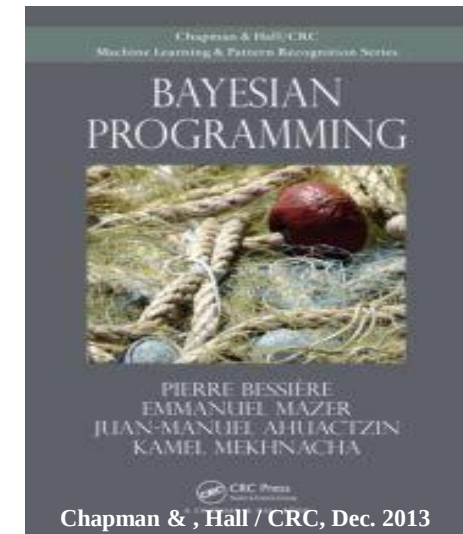
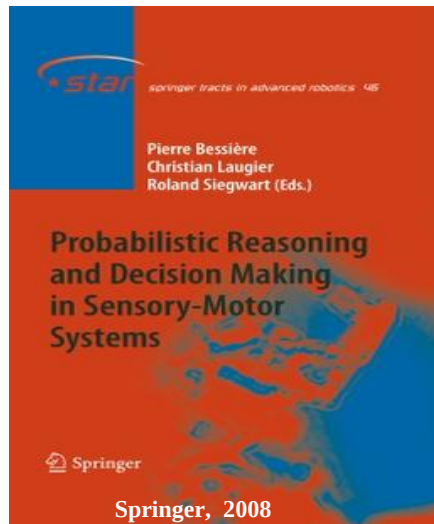
Dr. HDR Christian LAUGIER, Research Director at Inria
INRIA Grenoble Rhône-Alpes, Chroma team
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Lecture at Beijing Institute of Technology
Intelligent Vehicle Research Center, School of Mechanical Engineering
May 8th 2017



Relevant Literature on Robotics & IV & ITS



Content of the Lecture

- ❑ **Socio-economic & Technological Context**
- ❑ **Decisional & Control Architecture: Outline => Not presented !**
- ❑ Bayesian Perception (*Key Technology 1*)
- ❑ Embedded Perception & Experimental results
- ❑ Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- ❑ Conclusion & Perspectives

Cars & Human Mobility

A Psychological & Technological evolution

A quick on-going change of the role & concept of **private car** in human society !



Ownership & Feeling of Freedom
Affective behaviors & Shown Social position
Driving pleasure ... *but less and less true !*



Next cars generation => Focus on **Technologies** for
Safety & Comfort & Reduced Pollution
Driving Assistance v/s Autonomous Driving

❖ Context

- ⇒ Expected 3 Billions vehicles & 75% population in cities in 2050 (current model not scalable !!!)
- ⇒ Accidents: ~1.2 Million fatalities/Year in the world
- ⇒ Driving safety & Nuisance issues (pollution, noise, traffic jam, parking ...) are becoming **a major issue for both Human Society & Governments & Industry**

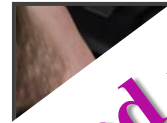
Cars & Human Mobility

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Generation => Focus on **Technologies** for
Safety & Comfort & Reduced Pollution
Driving Assistance v/s Autonomous Driving

Change de **mobility habits** of people
Carpooling, more ADAS & Autonomy (e.g. Tesla autopilot)
Car, Robot Taxis (Uber, Nutonomy)...

Market for Automotive Industry

in 2012 & Expected **\$261 billions** in 2020 ^(f)

^(f) Forecasted Global Market for ADAS Systems by 2020. ABI Research. 2013.

Autonomous Vehicles: 30 years R&D

Pioneer work at INRIA in the 90's : *Autonomous parking, Platooning in cities, People mover (Cycab)*



1986 VaMors (Dickmann Munich U)
First autonomous vehicle on a road,
Followed by EU project Prometheus



2004 Darpa Grand Challenge
*Significant step towards Motion Autonomy
... But still some uncontrolled behaviors !!!*



2007 Darpa Urban Challenge
*97 km, 50 manned & unmanned
vehicles, 35 teams*



2011 Google Car project
Fleet of 6 automated Toyota Prius
140 000 miles covered on California roads
with occasional human interventions

Sustainable Mobility – Cybercar technologies

❑ An EU driven concept since the 90's: “Cybercars”

- ✓ *Autonomous Self Service Urban & Green Vehicles moving at low speed*
- ✓ *Numerous R&D projects in Europe during the past 25 years (Several European cities involved)*
- ✓ *Some Start-ups & Commercial products for semi-protected areas (e.g. airports, industrial areas, amusement parks ...), e.g. Robosoft & Easymile, 2GetThere , Induct & Neavia...*

❑ Several early large scale public experiments in Europe



Floriade 2002, Amsterdam
(2GetThere & Inria)



Cybus experiment, La Rochelle 2012
(CityMobil Project & Inria)

Autonomous Cars & Driverless Vehicles

- Strong involvement of Car Industry & Large media coverage
- An expected market of 500 B€ in 2035
- Numerous recent & on-going real-life experiments for validating the technologies



Tesla Autopilot based on Radar & Mobileye



Costly 3D Lidar & Dense 3D mapping



Cybus experiment, La Rochelle 2012
(CityMobil Project & Inria)



Drive Medials

- 100 Test Vehicles in Göteborg, 80 km, 70km/h
- No pedestrians & Plenty of separations between lanes



Driverless Taxi testing in Pittsburgh (Uber) & Singapore (nuTonomy)
=> Mobility Service, Numerous Sensors ... Engineer in the car during testing



Safety issues: *Example of the Tesla accident*

❑ Safety is still insufficient (*a false sense of Safety for users ?*)

=> *Still some Perception & Situation Awareness errors (even with commercial systems)*

=> *On May 7th 2016, **Tesla driver killed** in crash with Autopilot active*

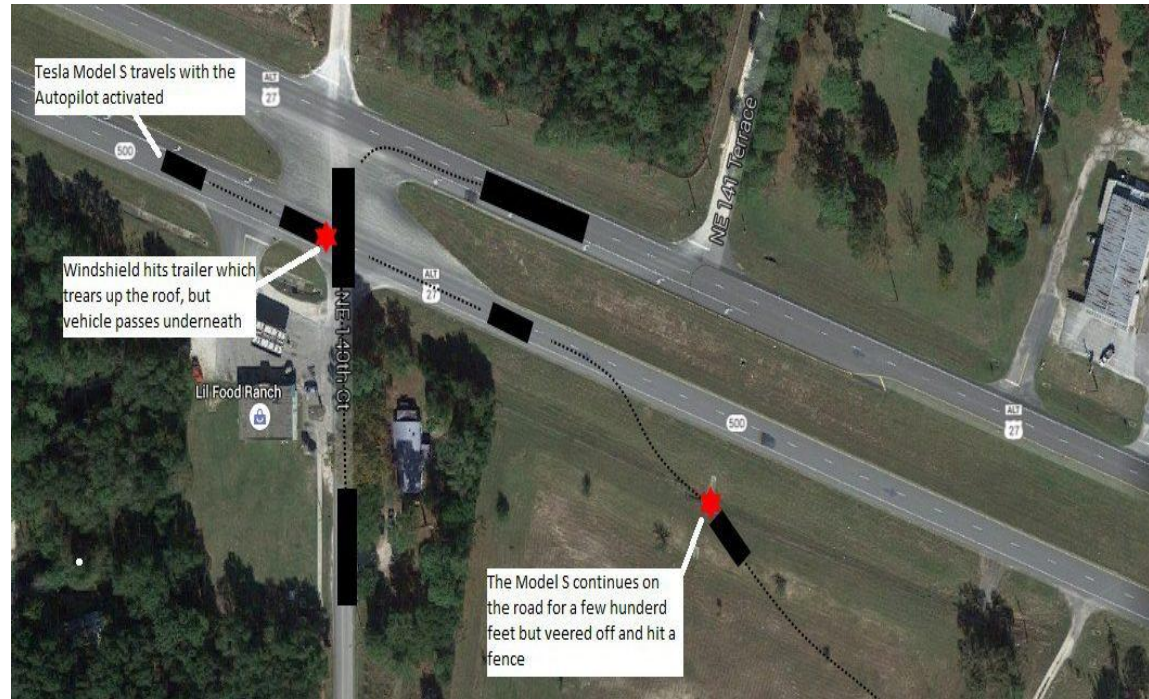


Displayed information

Tesla Model S – Autopilot

Front perception:

Camera (Mobileye) + Radar + US sensors



=> **The Autopilot didn't detected the trailer as an obstacle** (*see internet for available comments on NHTSA investigation & Tesla conjecture*)

Perception: State of the Art & Today's Limitations

- ❑ Despite significant improvements during the last decade of both Sensors & Algorithms, **Embedded Perception** is still one of the major bottleneck for Motion Autonomy
=> Obstacles detection & classification errors, incomplete processing of mobile obstacles, collision risk weakly address, scene understanding partly solved...
- ❑ **Lack of Robustness & Efficiency & Embedded integration** is still a significant obstacle to a full deployment of these technologies



Trunk still full of electronics & computers & processor units
High computational capabilities are still required

Lack of Robustness & Efficiency

Lack of Integration into Embedded Sw/Hw

Perception: Required system capabilities

Understanding Complex Dynamic Scenes



**Situation Awareness
& Decision-making**



Dealing with unexpected events
e.g. Road Safety Campaign, France 2014



Anticipation & Prediction
for avoiding upcoming accidents

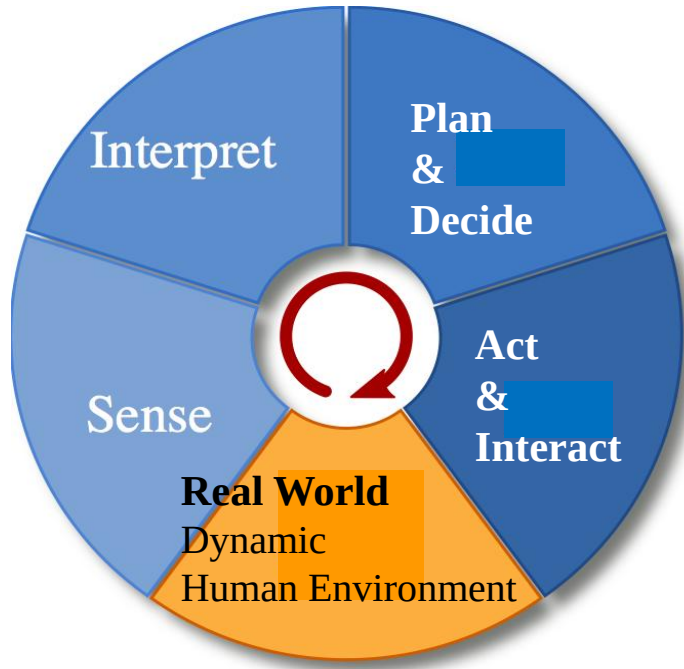
Main features

- ✓ Dynamic & Open Environments => *Real-time processing*
- ✓ Incompleteness & Uncertainty => *Appropriate Model & Algorithms (probabilistic approaches)*
- ✓ Sensors limitations => *Multi-Sensors Fusion*
- ✓ Human in the loop => *Interaction & Social Constraints (including traffic rules)*
- ✓ Hardware / Software integration => *Satisfying Embedded constraints*

Content of the Lecture

- Socio-economic & Technological Context
- **Decisional & Control Architecture : Outline**
- Bayesian Perception (*Key Technology 1*)
- Embedded Perception & Experimental results
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- Conclusion & Perspectives

Decisional & Control Architecture (1)

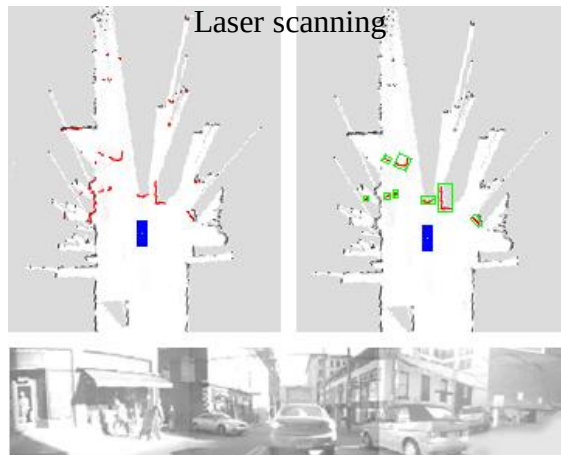
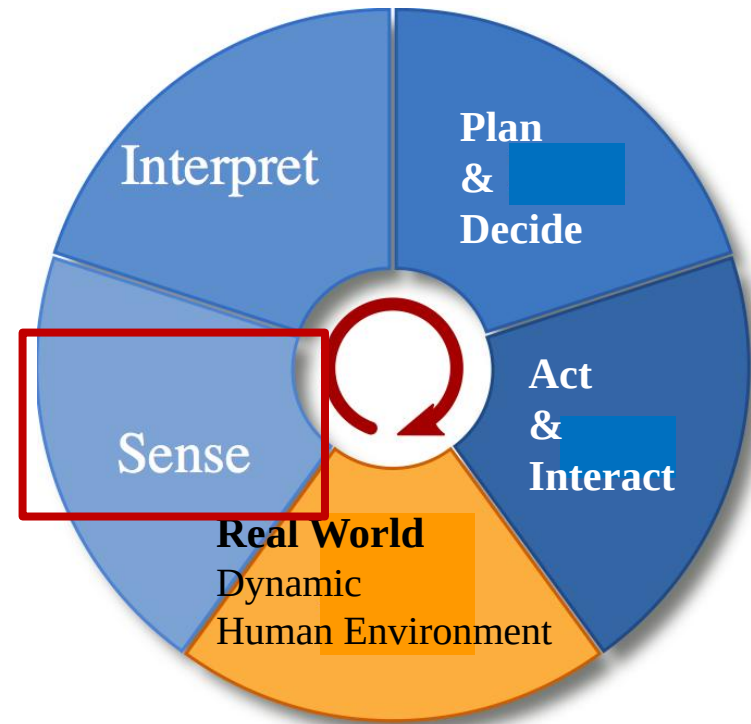


❑ **How to control Robot actions in a Dynamic world populated by Human Beings ?**

❑ **Combining & Adapting interdependent functions for:**

- ✓ Sensing the environment using various sensors
- ✓ Interpreting the dynamic scene (Semantics)
- ✓ Planning Robot motions & Deciding of the most appropriate action to be executed
- ✓ Acting & Interacting in the real world (Safety & Acceptability)

Decisional & Control Architecture (2)



❑ Objective

Perceive what is happening in the Dynamic Scene using various sensors

❑ Main Difficulty

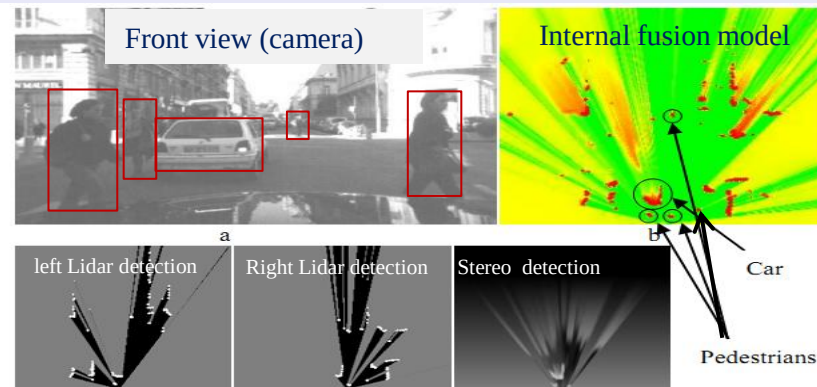
- ✓ Huge heterogeneous sensory data
- ✓ Sensing errors & Uncertainty
- ✓ Real-time processing

❑ Main Functions

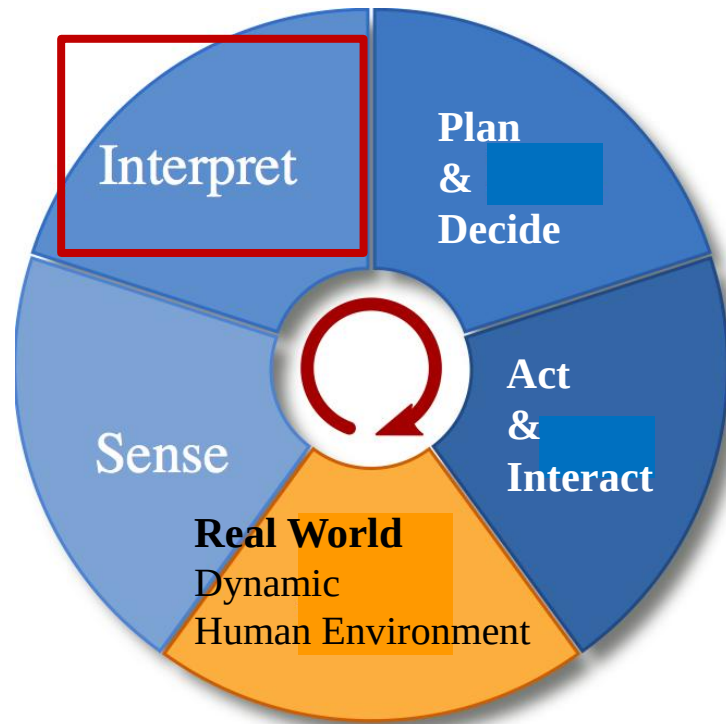
- ✓ Localization & Mapping (SLAM)
- ✓ Static & Mobile Objects Detection

❑ Main Models & Algorithms

- ✓ Bayesian Filtering
- ✓ Feature based & Grid based approaches



Decisional & Control Architecture (3)

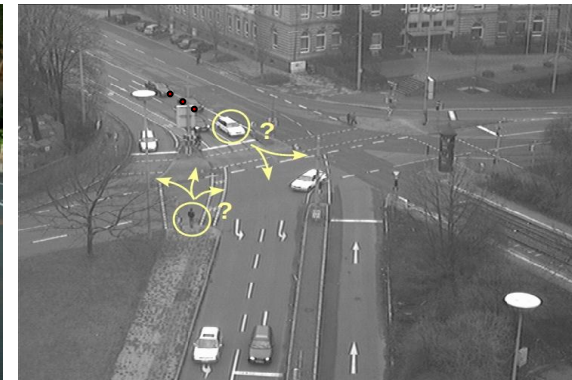
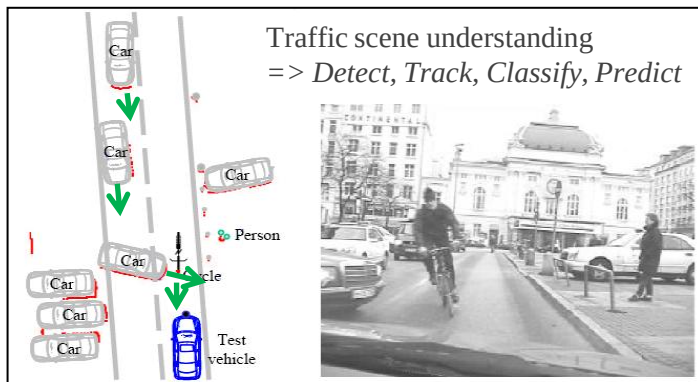


❑ Objective

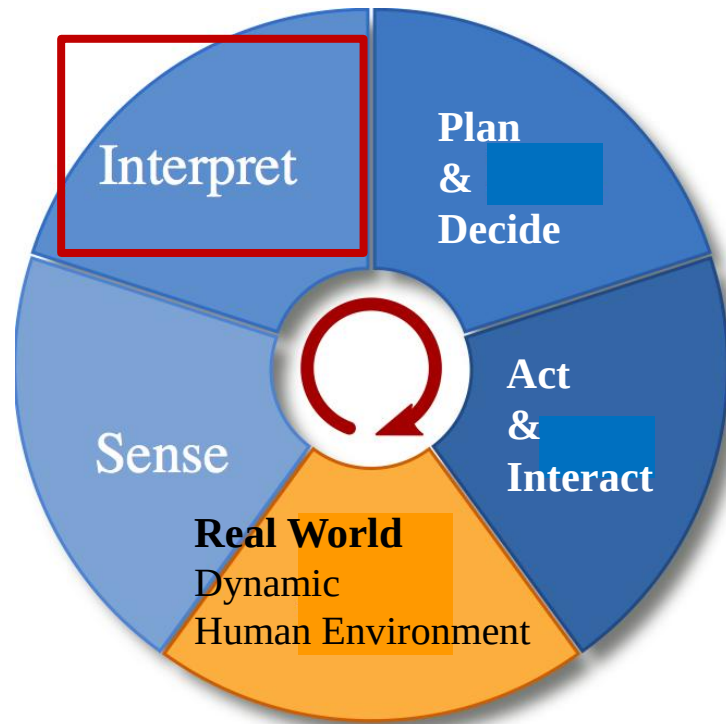
Understand the content of the Dynamic Scene using **Contextual & Semantic knowledge**

❑ Main Difficulty

- ✓ Uncertainty
- ✓ Real-time processing
- ✓ Reasoning about various knowledge (history, context, semantics, prediction)



Decisional & Control Architecture (3 bis)

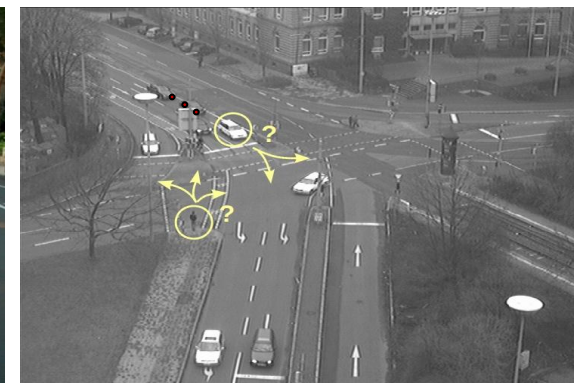
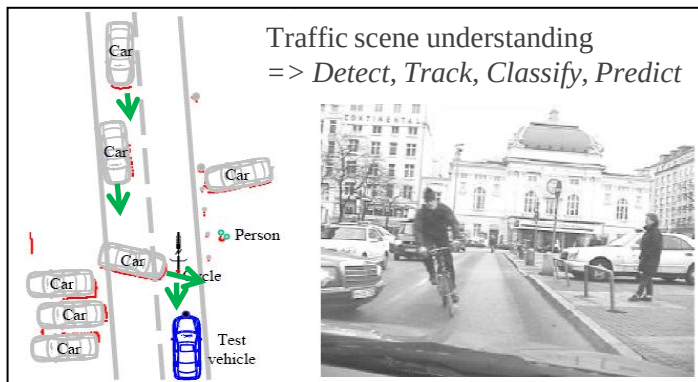


□ Main Functions

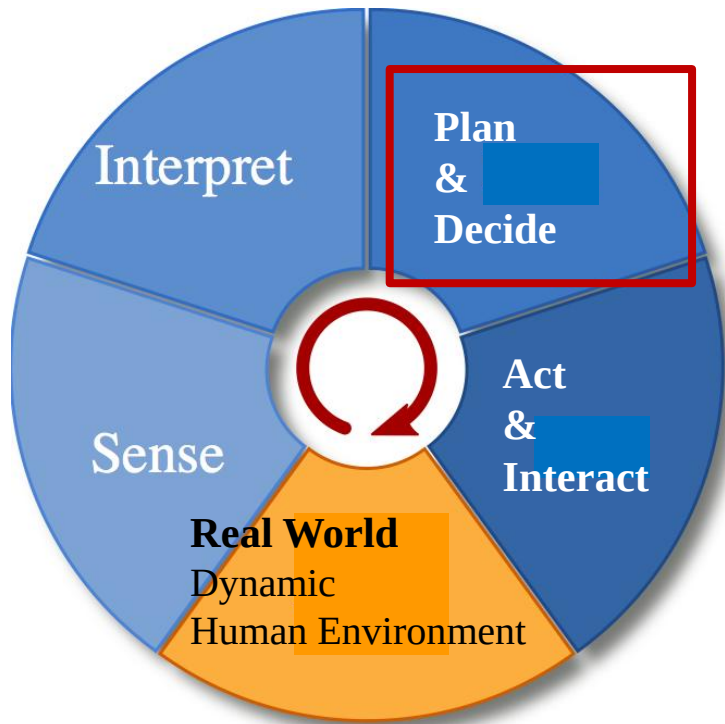
- ✓ Detection & Tracking of Mobile Objects (DATMO)
- ✓ Objects classification (recognition)
- ✓ Prediction & Risk Assessment (avoiding future collisions)

□ Main Models & Algorithms

- ✓ Bayesian Perception Paradigm
- ✓ Behaviors modeling & learning
- ✓ Bayesian approaches for Prediction & Risk Assessment



Decisional & Control Architecture (4)



❑ Objective

Planning robot motions & Deciding of the most appropriate action to be executed by the robot (Goal & Context & Risk)

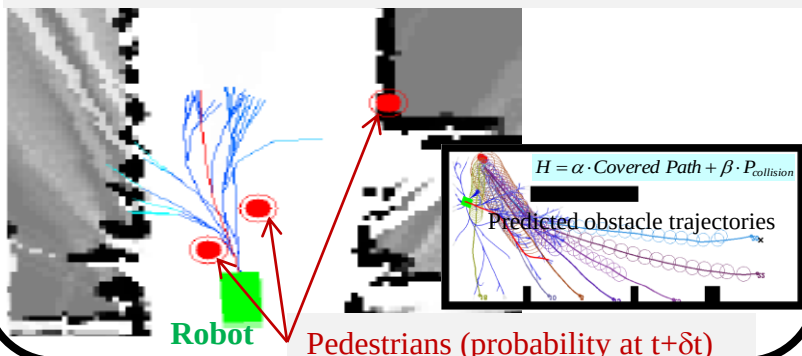
❑ Main Difficulty & Functions

- ✓ On-line Motion Planning under various constraints (time, kinematic, dynamic, uncertainty, collision risk, social)
- ✓ Decision making under uncertainty using contextual data (history, semantics, prediction)

❑ Main Models & Algorithms

- ✓ Iterative Risk-based Motion Planning (e.g. Risk-RTT)
- ✓ Decision making using Contextual data & Bayesian networks

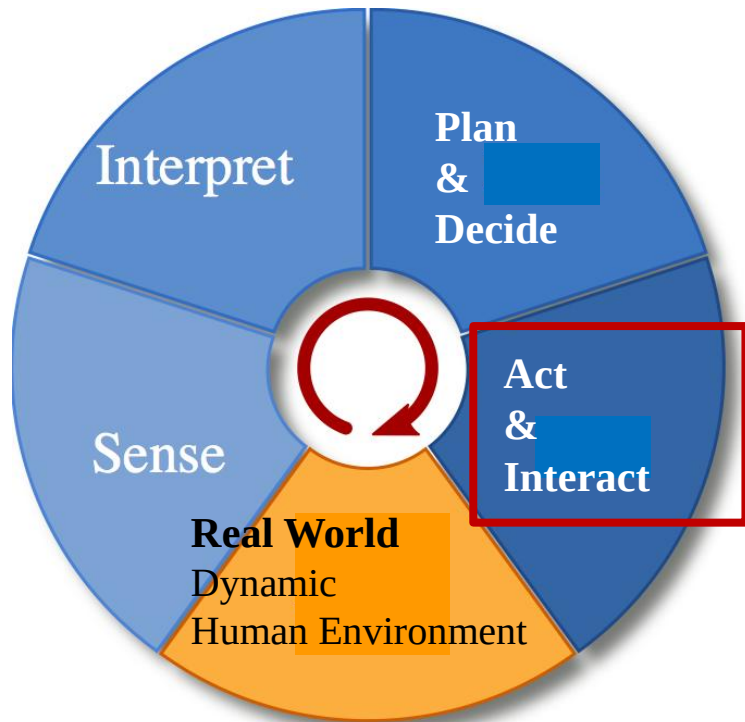
Iterative Motion Planning under Time & Risk constraints



Decision making (avoiding collision)



Decisional & Control Architecture (5)



❑ Objective

Controlling the robot for executing **Safe & Socially Acceptable robot actions**, while taking into account the related **Human – Robot Interactions**

❑ Main Difficulty & Functions

- ✓ Robot navigation while taking into account both Safety & Social constraints
- ✓ **Human in the loop**

❑ Main Models & Algorithms

- ✓ Human-Aware Navigation paradigm (safety & social filters)
- ✓ Intuitive Human-Robot Interaction



Content of the Lecture

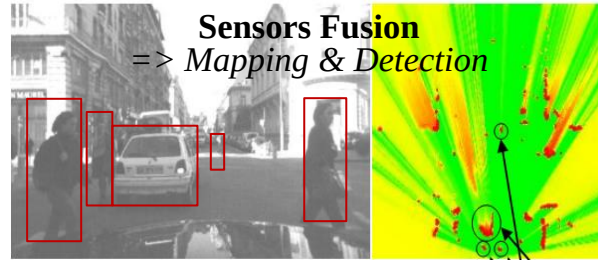
- Socio-economic & Technological Context
- Decisional & Control Architecture : Outline
- **Bayesian Perception (*Key Technology 1*)**
- Embedded Perception & Experimental results
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- Conclusion & Perspectives

Key Technology 1: Embedded Bayesian Perception



Embedded Multi-Sensors Perception

⇒ *Continuous monitoring of the dynamic environment*



❑ Main challenges

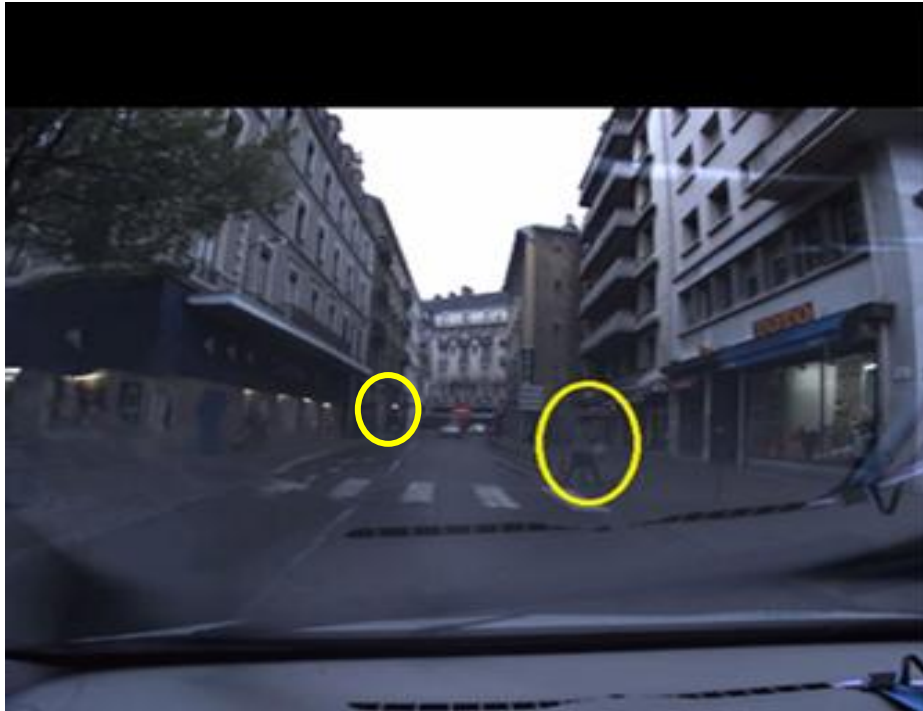
- ✓ *Noisy data, Incompleteness, Dynamicity, Discrete measurements*
- ✓ *Strong Embedded & Real time constraints*

❑ Approach: Embedded Bayesian Perception

- ✓ *Reasoning about Uncertainty & Time window (Past & Future events)*
- ✓ *Improving robustness using Bayesian Sensors Fusion*
- ✓ *Interpreting the dynamic scene using Contextual & Semantic information*
- ✓ *Software & Hardware integration using GPU, Multicore, Microcontrollers...*

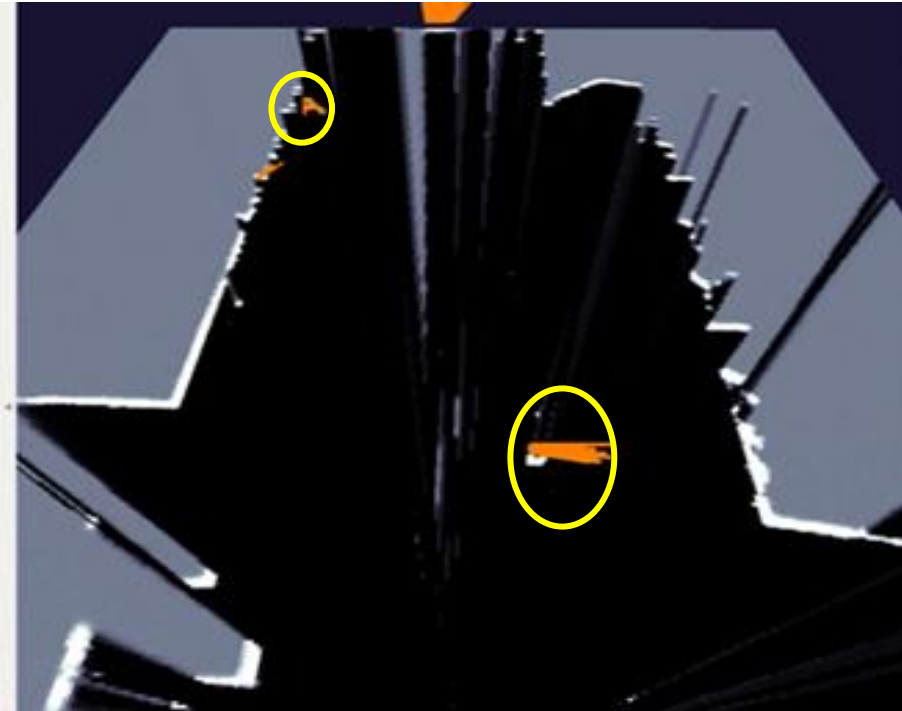
Improving robustness using Multi-modality sensing

Camera Image at Dusk (Pedestrians not detected)



Camera output depends on lighting conditions
Cheap & Rich information & Good for classification

Processed Lidar data (Pedestrians detected)



Lidar more accurate & can work at night
Good for fine detection of objects ... but still Expensive

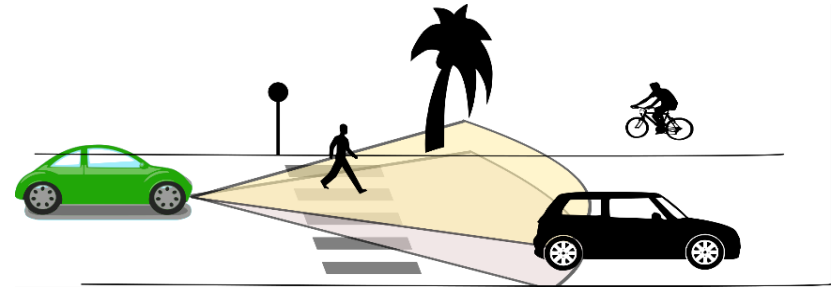
- Develop **Robust & Efficient Multi-Sensor Fusion** approaches using probabilistic models
- **Good news:** A new generation of **affordable “Solid State Lidars”** will arrive soon on the market !
 - => No mechanical component & Expected cost less than 1000 US\$ (before mass production)
 - => Numerous announcements since Spring 2016



Bayesian Perception : Basic idea

□ Multi-Sensors Observations

Lidar, Radar, Stereo camera, IMU ...



Bayesian
Multi-Sensors Fusion

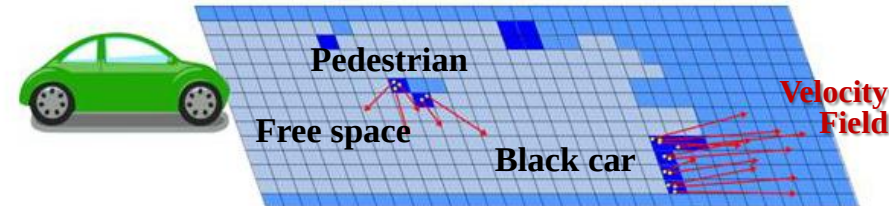
Real-time

□ Probabilistic Environment Model

- ✓ *Sensor Fusion*
- ✓ *Occupancy grid integrating uncertainty*
- ✓ *Probabilistic representation of Velocities*
- ✓ *Prediction models*

$P[o|Z,C]$:

■ $\simeq 0$ ■ $\simeq 0.5$ ■ $\simeq 1$



Concept of Dynamic Probabilistic Grid

⇒ Occupancy & Velocity probabilities

⇒ Embedded models for Motion Prediction

□ Main philosophy

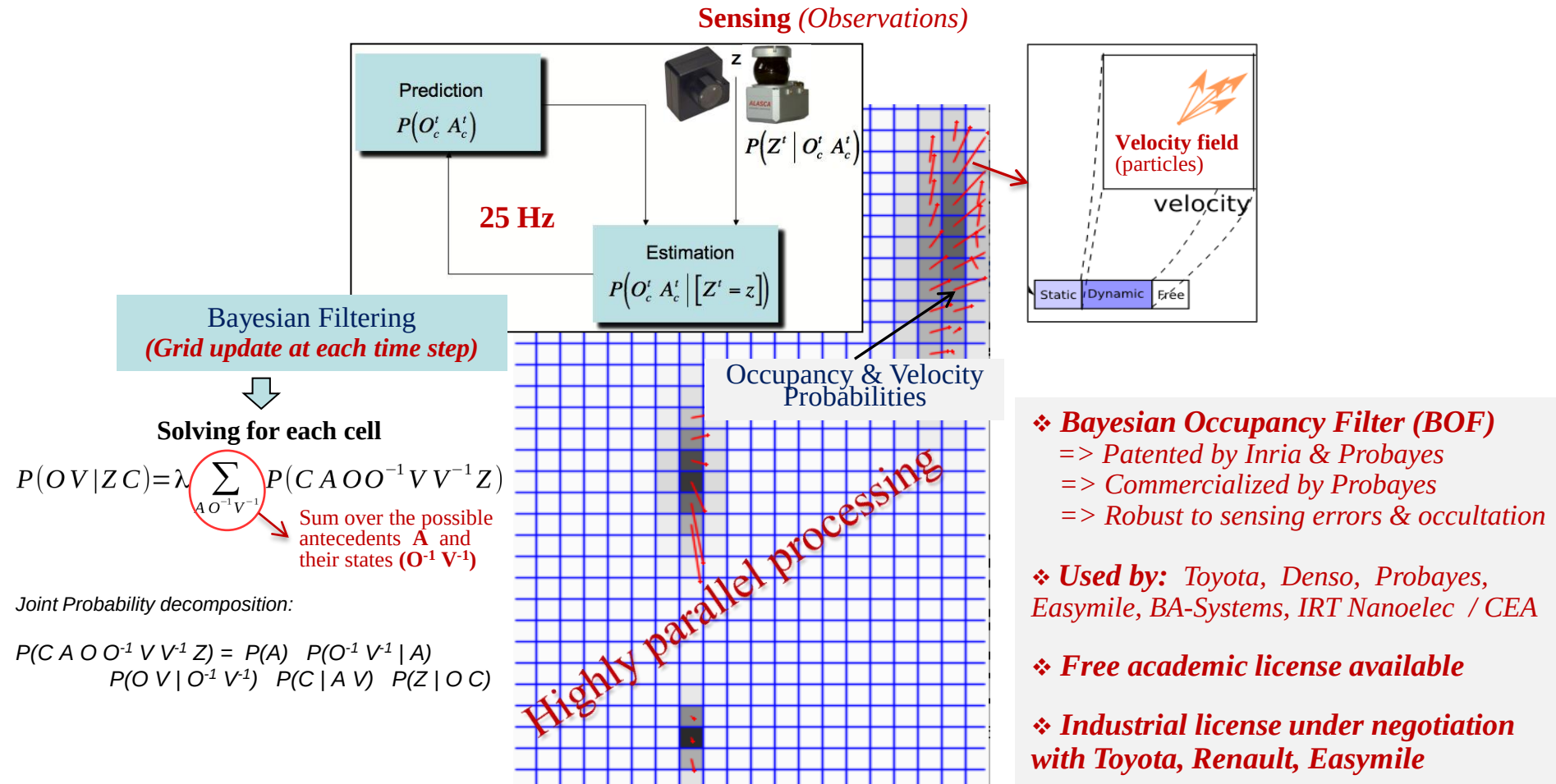
Reasoning at the grid level as far as possible for both :

- **Improving efficiency** (highly parallel processing)
- **Avoiding traditional object level processing problems** (e.g. detection errors, wrong data association...)

A new framework: Dynamic Probabilistic Grids

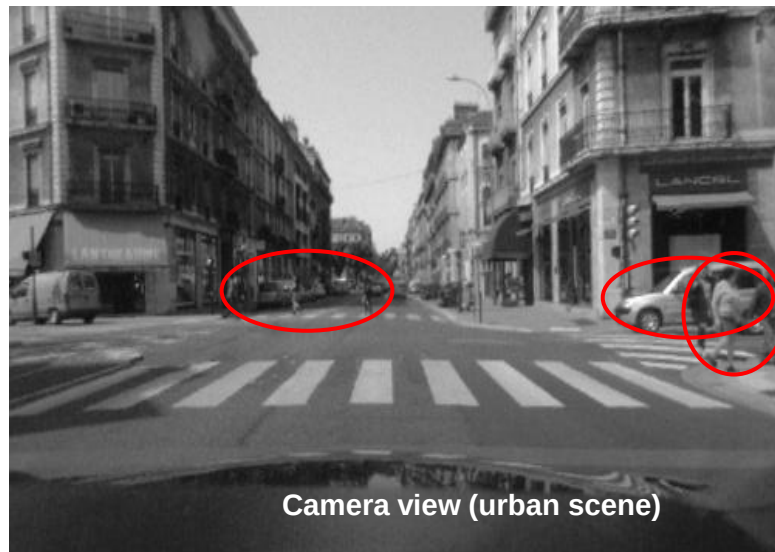
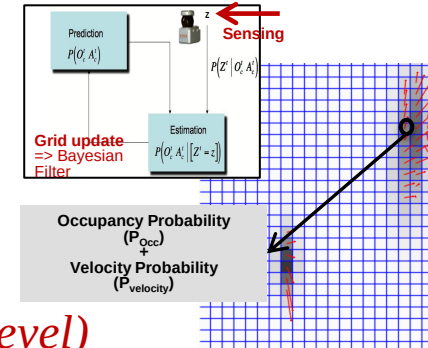
=> A clear distinction between Static & Dynamic & Free components

[Coué & Laugier IJRR 05] [Laugier et al ITSM 2011] [Laugier, Vasquez, Martinelli Mooc uTOP 2015]

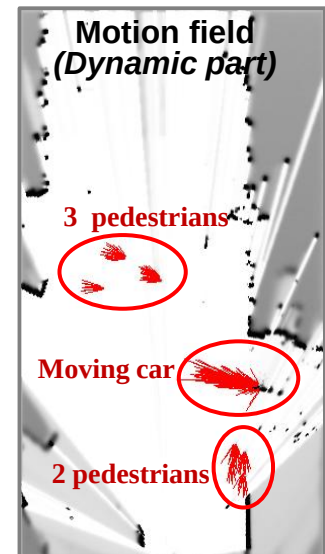


Bayesian Occupancy Filter (BOF) – Main Features

- Estimate **Spatial occupancy** for each cell of the grid $P(O | Z)$
- **Grid update** is performed in each cell in parallel (using *BOF equations*)
- **Extract Motion Field** (using *Bayesian filtering & Fused Sensor data*)
- **Reason at the Grid level** (i.e. *no object segmentation at this reasoning level*)



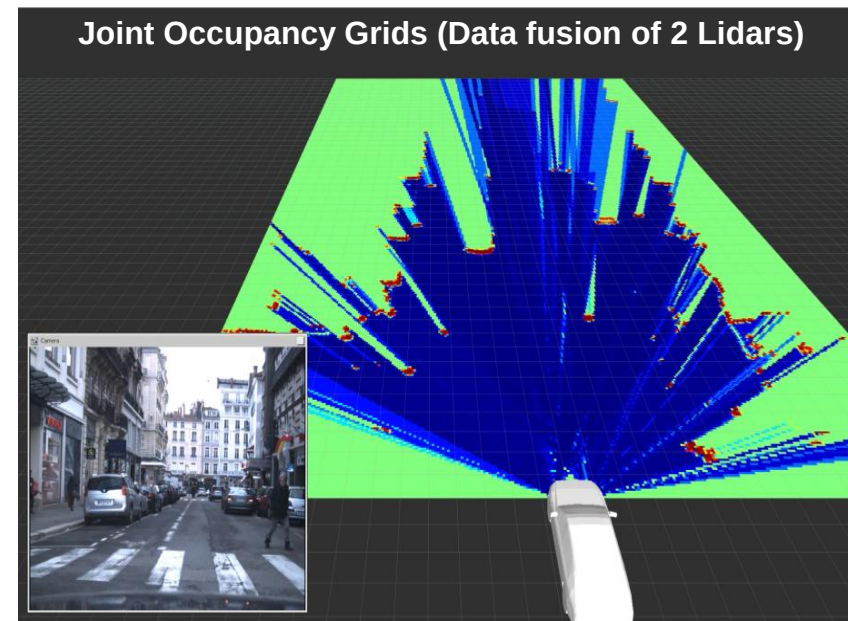
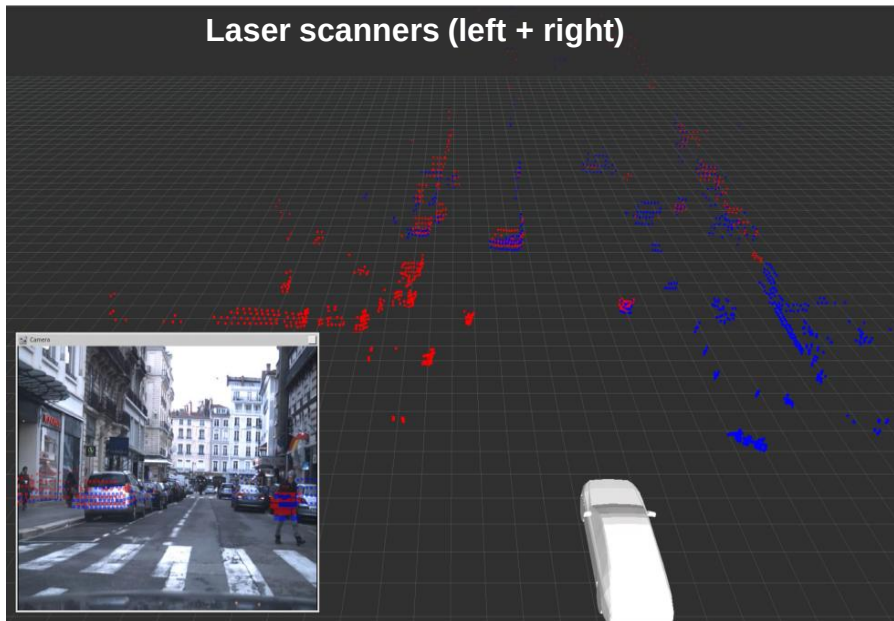
Sensors data fusion
+
Bayesian Filtering



Exploiting the Dynamic information for improving Scene Understanding !!

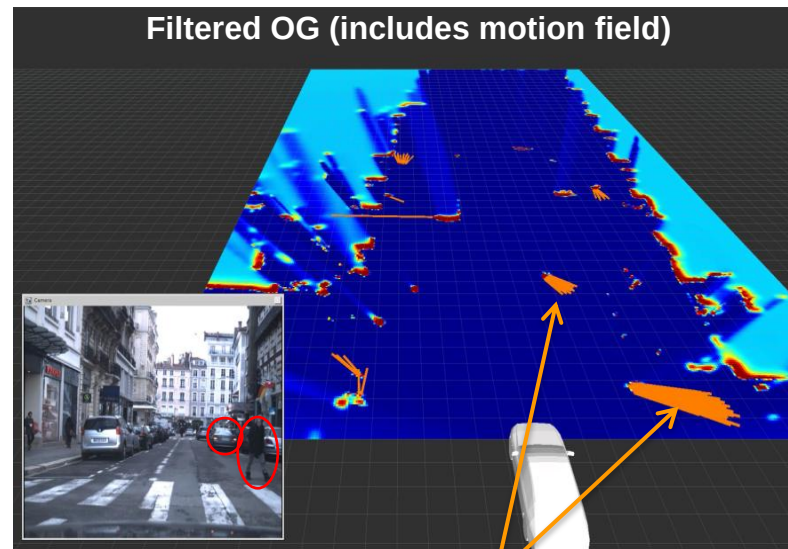
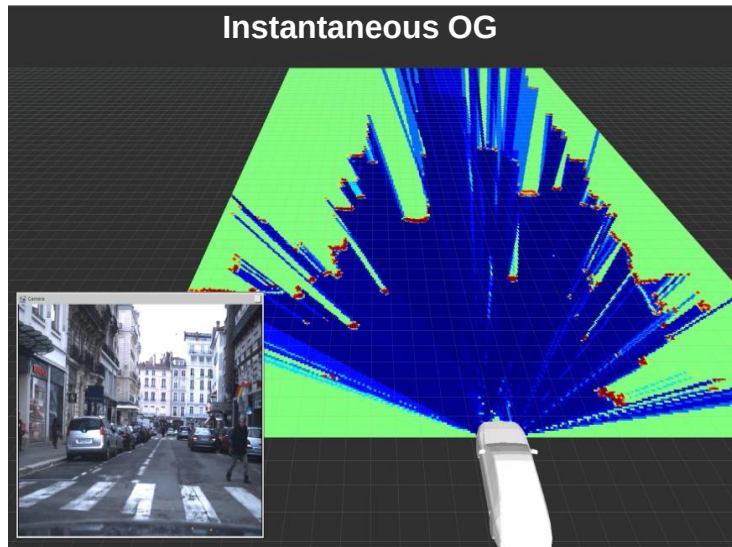
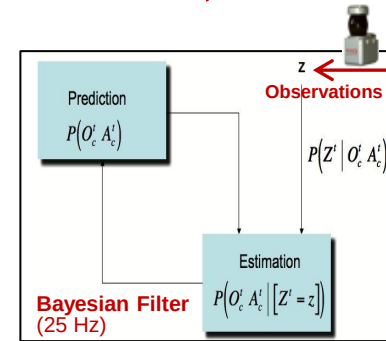
Bayesian data fusion: *The joint Occupancy Grid*

- Observations $\mathbf{Z}_i$ are given by each sensor i (Lidars, cameras, etc)
- For each set of observation $\mathbf{Z}_i$, Occupancy Grids are computed: $P(O | \mathbf{Z}_i)$
- Individual grids are merged into a single one: $P(O | \mathbf{Z})$



Taking into account dynamicity: *Filtered Occupancy Grid (Bayesian filtering)*

- **Filtering** is achieved through the *prediction/correction loop (Bayesian Filter)*
=> *It allows to take into account grid changes over time !*
- **Observations** are used to update the environment model
- Update is performed in each cell in parallel (*using BOF equations*)
- **Motion field** is constructed from the resulting filtered data



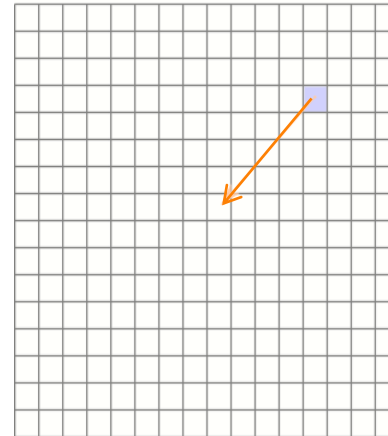
Motion fields are displayed in orange color

Bayesian Occupancy Filter – *Formalism*

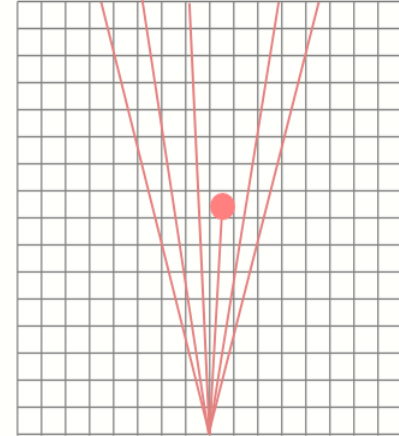
Variables:

- C : current cell
- A : antecedent cell, i.e. the cell from which the occupancy of the current cell comes from
- O : occupancy of the current cell C
- O^{-1} : previous occupancy in the antecedent cell
- V : current velocity
- V^{-1} : previous velocity in the antecedent
- Z : observations (sensor data)

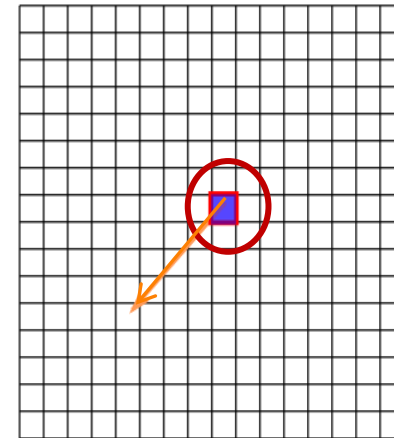
Previous Model (t-1)



Observations (t)



Current Model (t)



Objective:

Evaluate $P(O \ V \mid Z \ C)$

*=> Probability of **Occupancy & Velocity** for each cell C ,
Knowing the **observations Z** & the **cell location C** in the grid*

Bayesian Occupancy Filter

How to theoretically compute $P(O V | Z C)$?

$$P(O V | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

Sum over the possible antecedents **A** and their states (**O⁻¹ V⁻¹**) at time t-1

The joint probability term can be re-written as follows:

$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) P(C | A V) P(Z | O C)$$

Joint probability $\Rightarrow$ used for the update of $P(O V | Z C)$

$P(A)$: Selected as **uniform** (every cell can a priori be an antecedent)

$P(O^{-1} V^{-1} | A)$: Result from the previous iteration

$P(O V | O^{-1} V^{-1})$: **Dynamic model**

$P(C | A V)$: **Indicator function** of the cell **C** corresponding to the “**projection**” in the grid of the antecedent **A** at a given velocity **V**

$P(Z | O C)$: **Sensor model**

Bayesian Occupancy Filter

How to theoretically compute $P(O V | Z C)$?

$$P(O V | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

Sum over the possible antecedents **A** and their states (**$O^{-1} V^{-1}$**) at time t-1

The joint probability term can be re-written as follows:

$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

But, computing this expression is difficult in practice

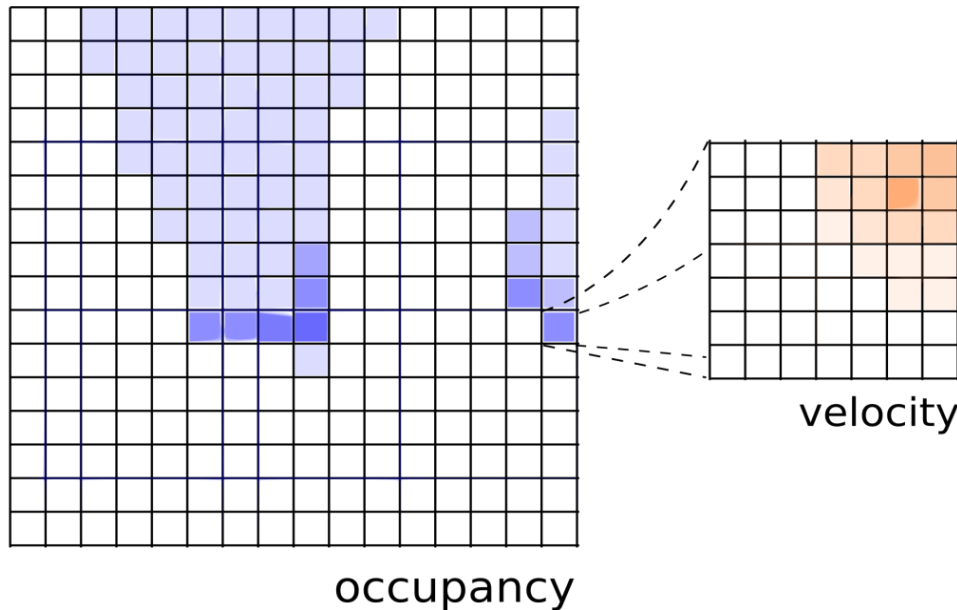
=> Huge range of possible antecedents

=> Strongly depends on Grid size & Velocity range

How to compute $P(OV | Z C)$ in practice?

Initial approach: The classic BOF process

- **Regular grid**
- **Transition histograms** for every cell (for representing velocities)



How to compute $P(OV | Z C)$ in practice?

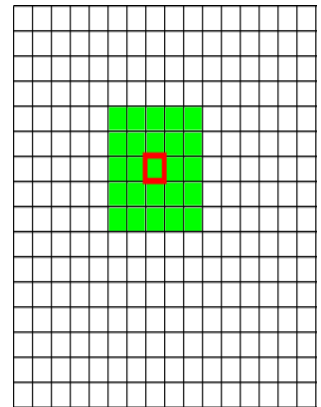
Initial approach: The classic BOF process

$$P(OV | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

Sum over the possible antecedents A and their states $(O^{-1} V^{-1})$

Practical computation:

→ Sum over the **neighborhood**, with a **single possible velocity per antecedent A** of equation:

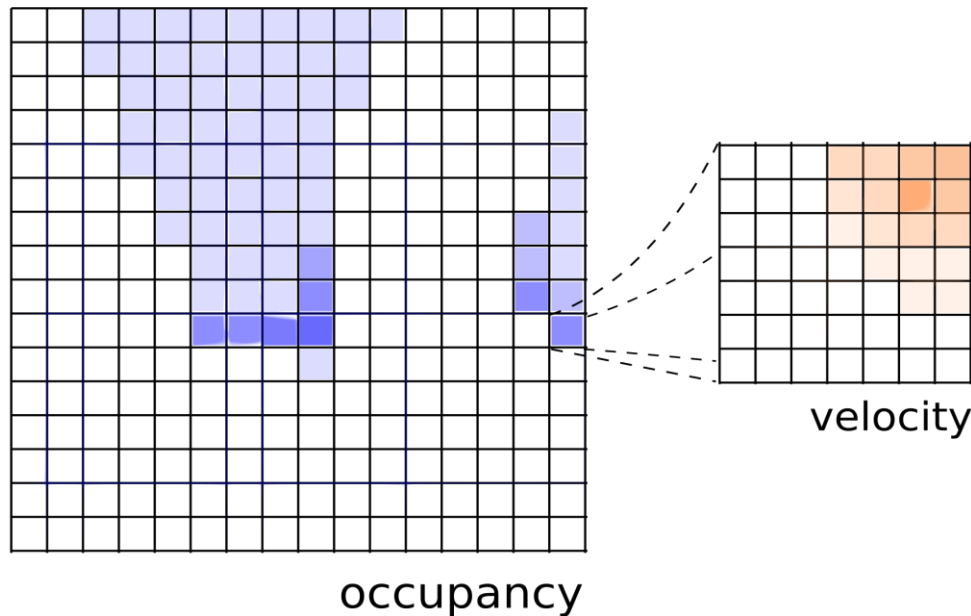


$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

How to compute $P(OV | Z C)$ in practice?

Initial approach: Drawbacks (1)

- **Velocity histogram** needs to be accurate on both **low & high velocities**
 - ⇒ *Its resolution has to be high, while being **mostly empty** !*
 - ⇒ *It requires a **large memory size** (but in practice the **accuracy is still weak**) !*

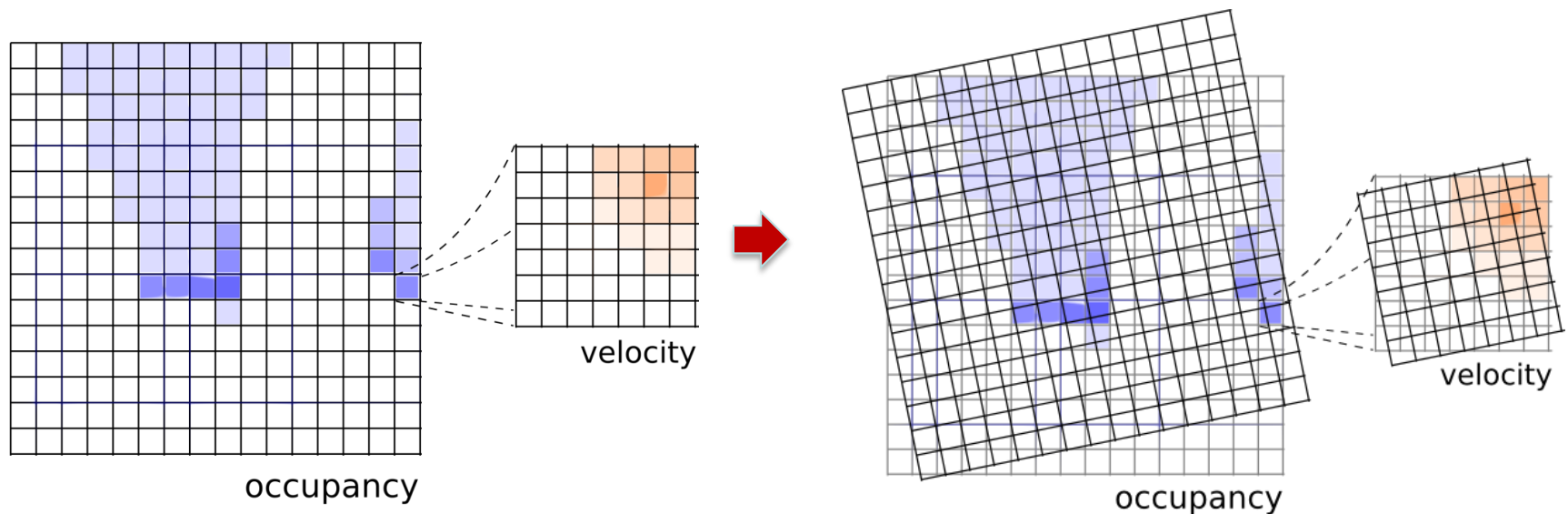


⇒ Large memory size required
⇒ Weak accuracy

How to compute $P(OV | Z C)$ in practice?

Initial approach: Drawbacks (2)

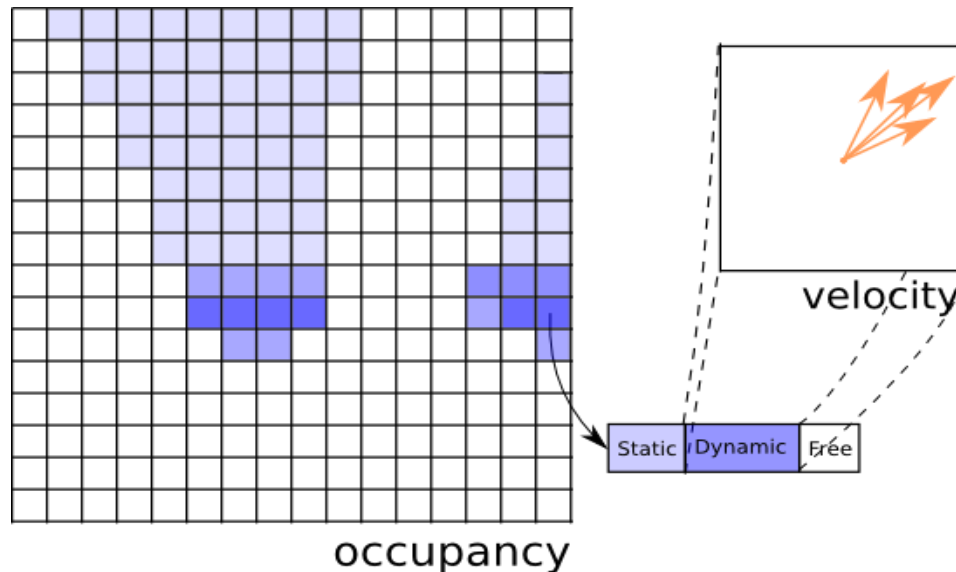
- **Temporal aliasing** $\Rightarrow$ *Due to update & real frequencies synchronization*
- **Spatial aliasing** (moving grid) $\Rightarrow$ *High complexity due to 4-dimension interpolation*
 $\Rightarrow$ *Approximations required in practice*



How to compute $P(OV | Z C)$ in practice?

HSBOF updating process (principle)

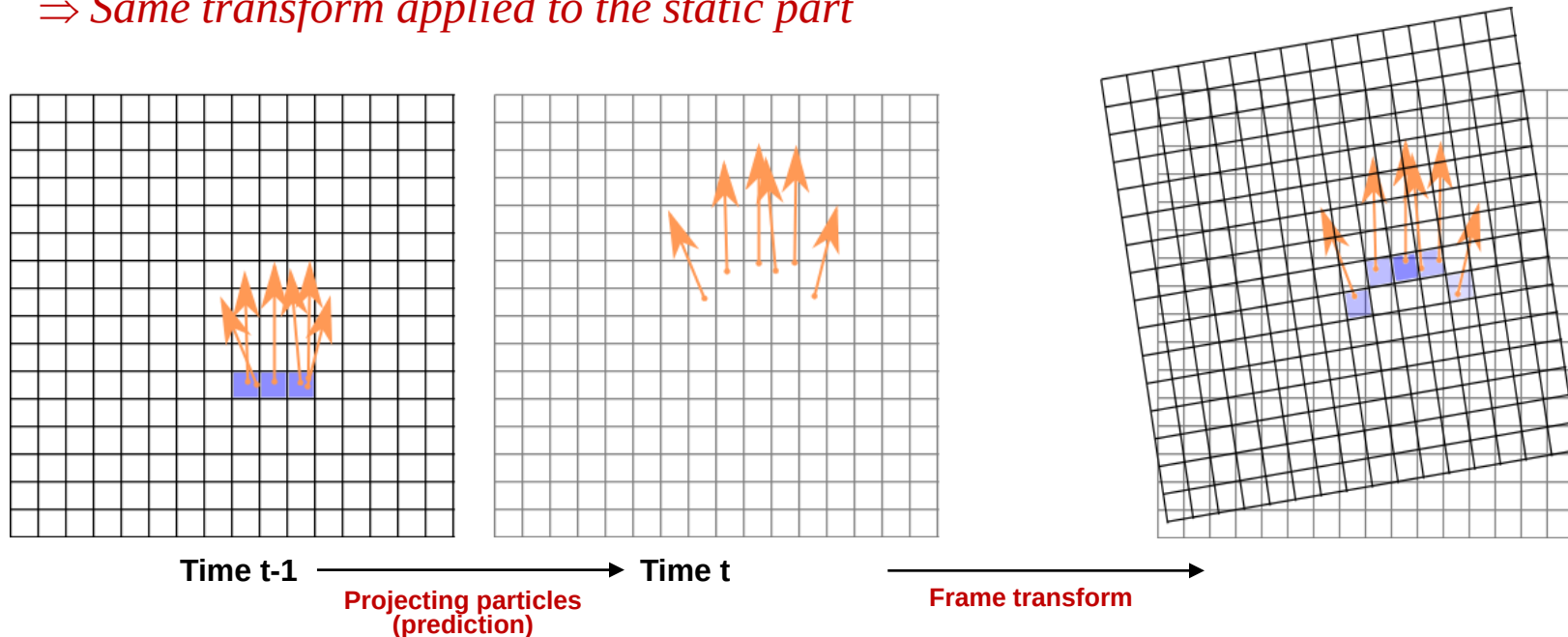
- **Basic idea:** *Modify the representation structure to avoid the previous computational problems*
 - ✓ Making a clear distinction between **Static & Dynamic & Free** components
 - ✓ Modeling velocity using **Particles** (*instead of histogram*)
 - ✓ Making an **adaptive repartition** of those particles in the grid



How to compute $P(OV \mid Z \ C)$ in practice?

HSBOF updating process (principle)

- Introducing a Dynamic model for “projecting” particles in the grid ($S_{t-1} \rightarrow S_t$)
 - $\Rightarrow$ Immediate antecedent association
 - $\Rightarrow$ Simplified velocity prediction to the cells
- Updating Grid Reference Frame
 - $\Rightarrow$ Translation & Rotation values **provided by sensors** (Odometry + IMU)
 - $\Rightarrow$ Same transform applied to the static part

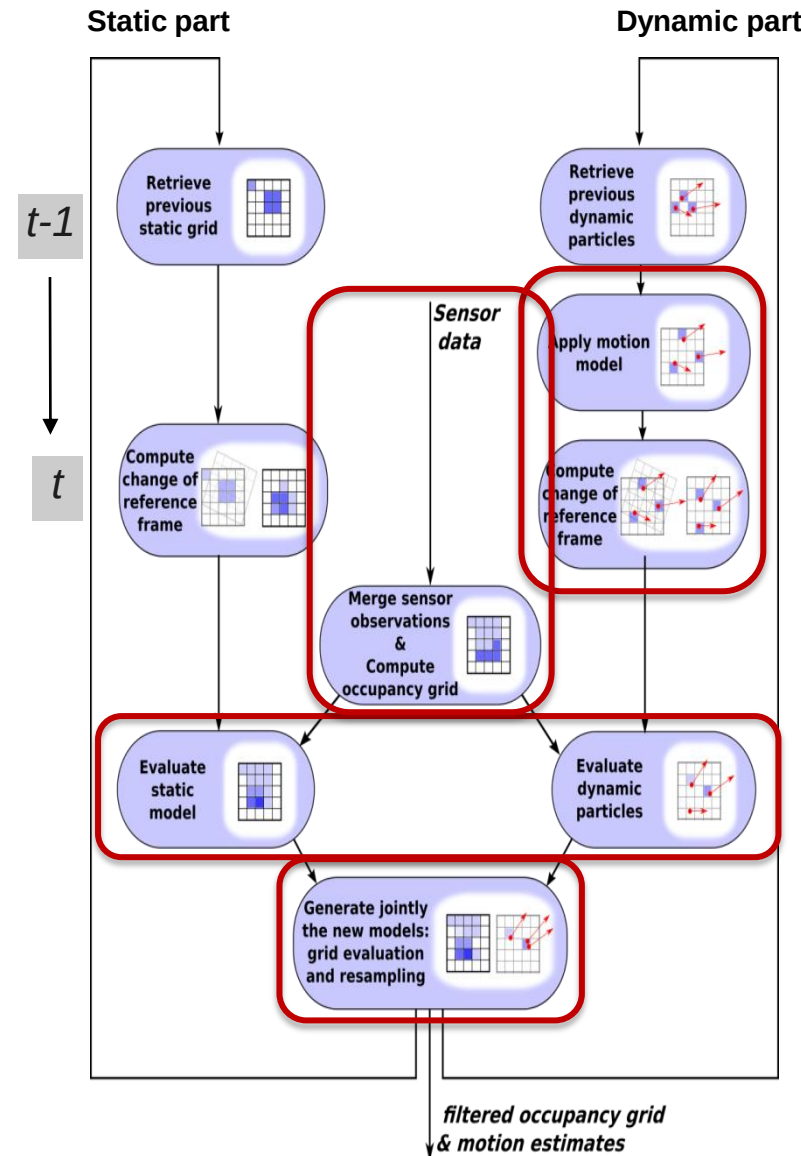


How to compute $P(OV | Z C)$ in practice?

HSBOF updating process (outline of the algorithm)

Main steps in the updating process

- Dynamic part (particles) is “**projected**” in the grid using motion model => *motion prediction*
- Both Dynamic & Static parts are expressed in the **new reference frame** => *moving vehicle frame*
- The two resulting representations are confronted to the **observations** => *estimation step*
- **New representations (static & dynamic)** are jointly evaluated and particles re-sampled



How to compute $P(OV | Z C)$ in practice ?

HSBOF filtering calculation

$$P(OV | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

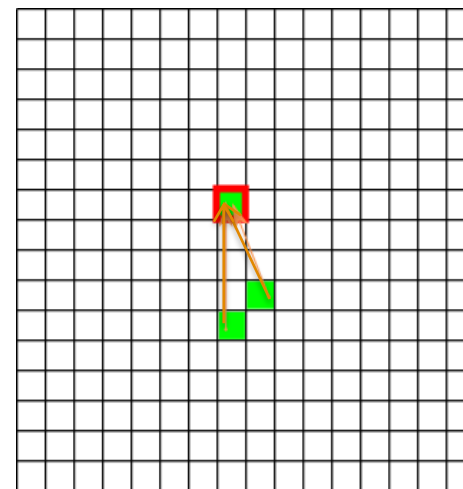
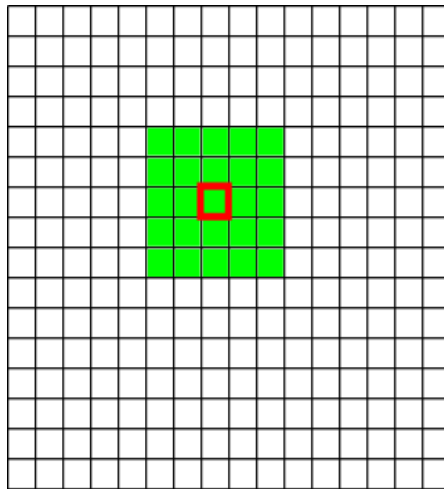
Sum over the neighborhood, with a single velocity per antecedent

A more efficient computation approach :

=> Sum over *the particles projected in the cell* & *their related static parts*

$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

Previous
computation approach
(histograms)



New
computation approach
(particles)

HSBOF: *Main Features (summary)*

- Empty & Static components => **Occupancy Grid**
- Dynamic components => **Sets of Particles (Motion field)**
 - ✓ Smooth integration of the ego-motion (IMU & Odometry)
 - ✓ Propagation of sets of particles in the Grid (using dynamic models)
 - ✓ Joint estimation of distributions
- More efficient (computation & memory) & Better estimation of velocities (more accurate)

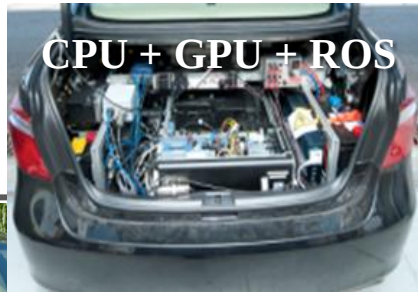
Content of the Lecture

- Socio-economic & Technological Context
- Decisional & Control Architecture: Outline
- Bayesian Perception (*Key Technology 1*)
- **Embedded Perception & Experimental results**
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- Conclusion & Perspectives

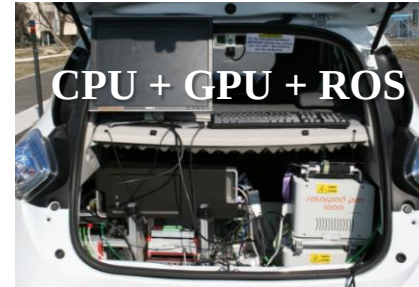
Experimental Vehicles & Embedded Perception Units



**Toyota Lexus
2010**



ROS



**Renault Zoé
2014**



Connected Perception Unit



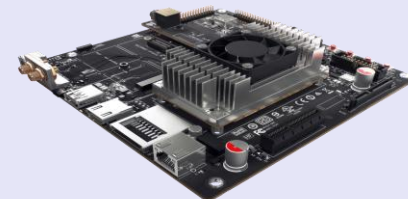
**Nvidia GTX Titan X
Generation Maxwell**



**Nvidia GTX Jetson TK1
Generation Maxwell**



**Nvidia GTX Jetson TX1
Generation Maxwell**



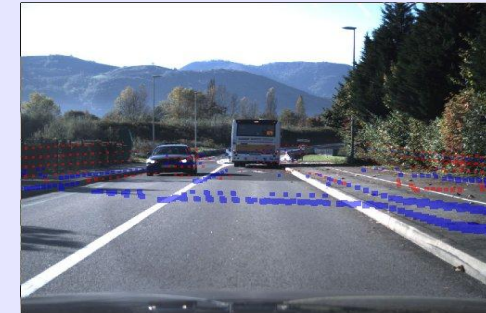
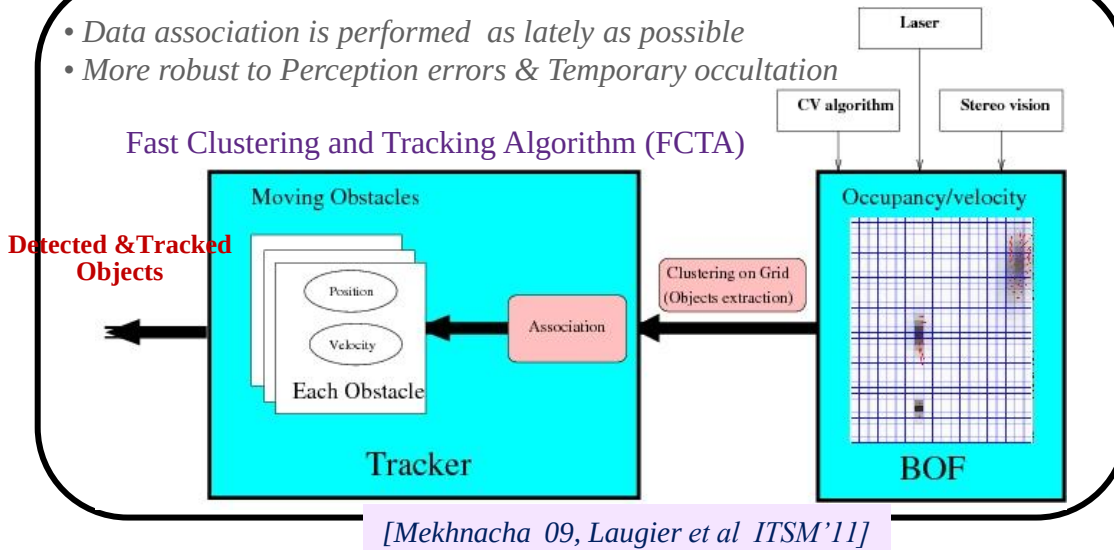
Embedded Perception Units & Hardware

Former Bayesian Perception Architecture (outline)

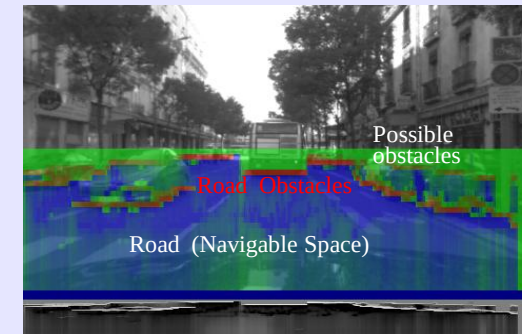
Bayesian Sensor Fusion + Detection & Tracking

- Data association is performed as lately as possible
- More robust to Perception errors & Temporary occultation

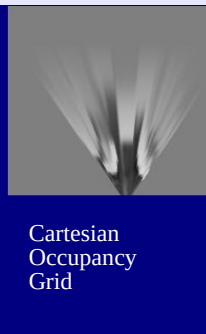
Fast Clustering and Tracking Algorithm (FCTA)



Laser Fusion (8 layers, 2 lasers)



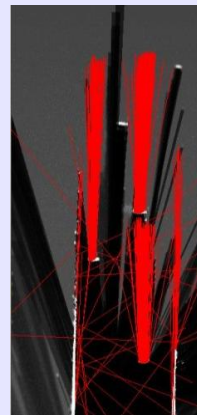
Stereo-vision (U-disparity OG+ Road/obstacle classif.)



Multi-Lane tracker



Motion Detection
=> Dynamic grid filtering using Motion data (IMU + Odometry)



Intensity Features



Depth Features

Objects classification



Codebook Matching



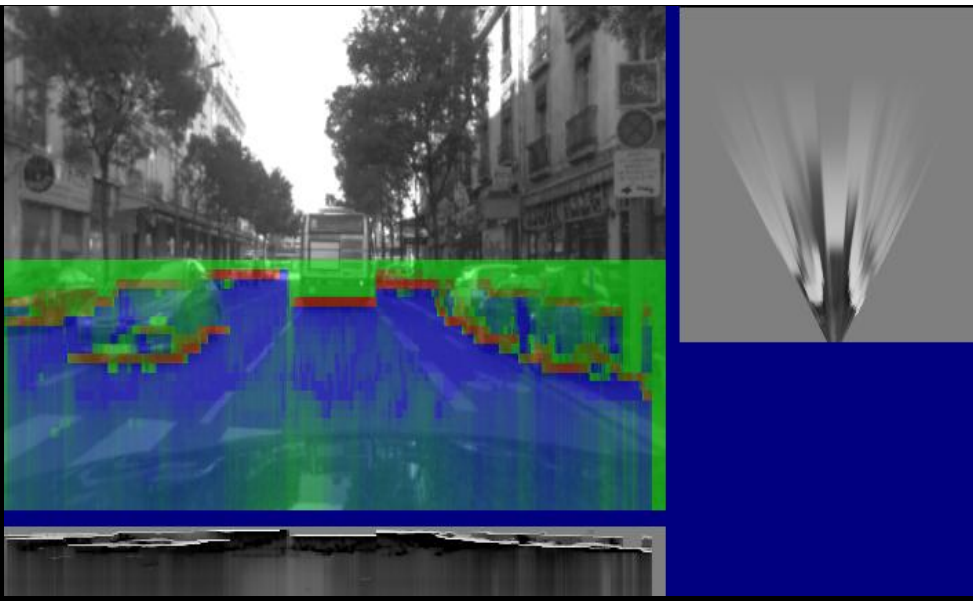
Detections

Former experimental results (*Inria – Toyota Lexus*)

Multiple sensors Fusion (Stereo vision & Lidars)

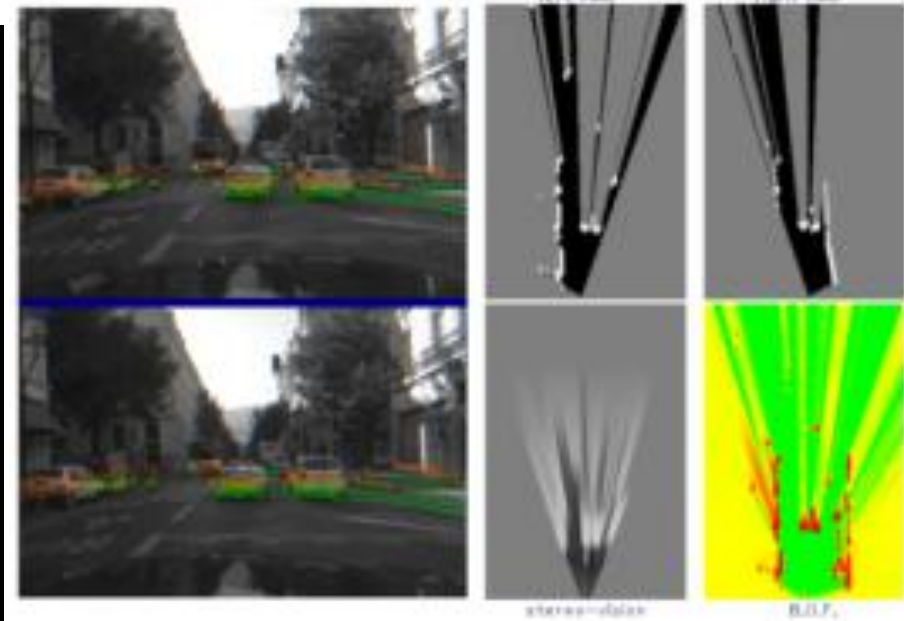


[Perrollaz et al 10] [Laugier et al ITSM 11]
IROS Harashima Award 2012



Stereo Vision

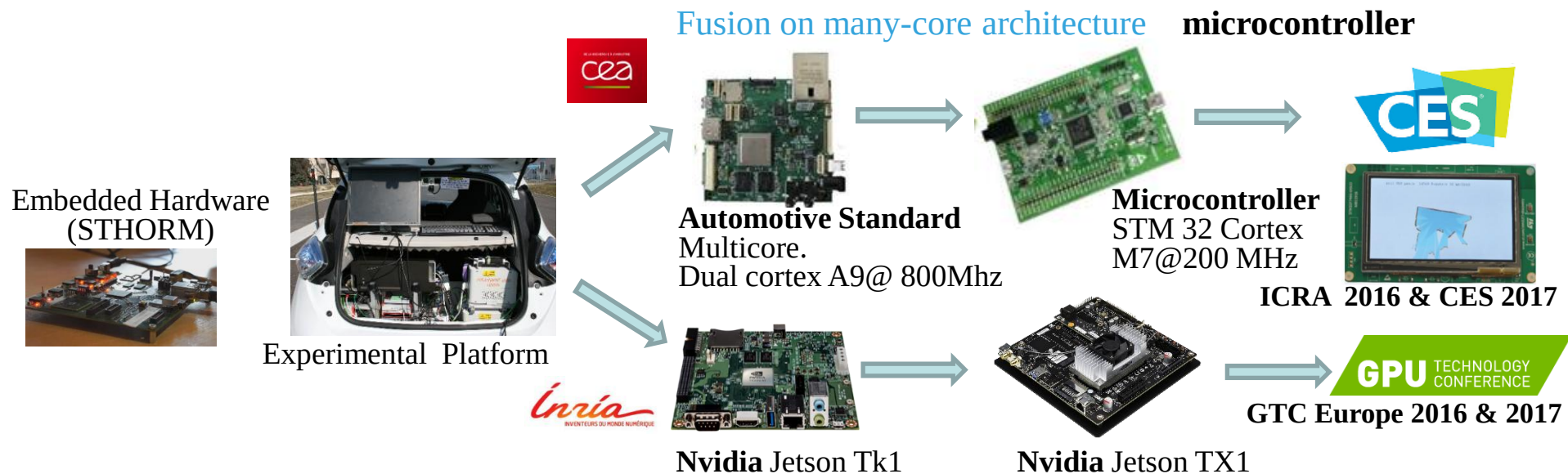
(U-disparity OG + Road / Obstacles classification)



Bayesian Sensor Fusion (Stereo Vision + Lidars)

Embedded Perception

Objectives & Achievements 2013 -17



BOF

2013

HSBOF

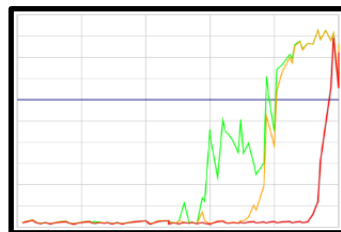
2014

CMCDOT

2015

CMCDOT *Cuda Optimization on Tegra*

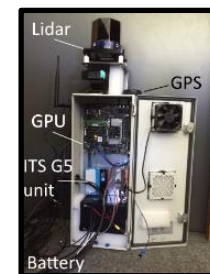
2016 - 17



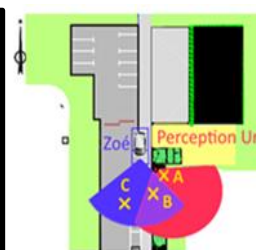
Risk assessment system



Experimental scenario (crash-test equipment)



Connected Perception Unit



Distributed Perception (V2X)



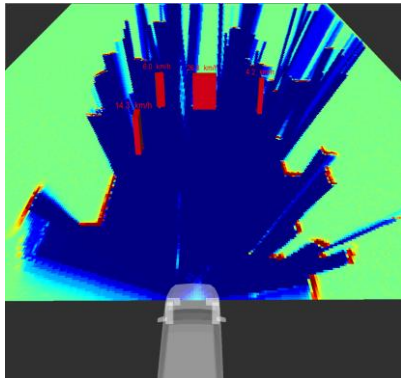
Zoe Automatization

DP-Grids: Recent implementations & Improvements

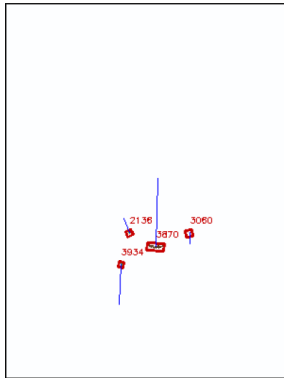


Several implementations (models & algorithms) more and more adapted to *Embedded constraints & Scene complexity*

- ❖ Hybrid Sampling Bayesian Occupancy Filter (HSBOF, 2014) [Negre et al 14] [Rummelhard et al 14]
=> *Drastic **memory size reduction** (factor 100) + Increased **efficiency** (complex scenes) + More **accurate Velocity estimation** (using Particles & Motion data from ego-vehicle)*
- ❖ Conditional Monte-Carlo Dense Occupancy Tracker (CMCDOT, 2015) [Rummelhard et al 15]
=> *Increased **efficiency** using “state data” (Static, Dynamic, Empty, **Unknown**) + Integration of a “Dense Occupancy Tracker” (Object level, Using particles propagation & ID)*
- ❖ CMCDOT + Ground Estimator (under Patenting, 2017) [Rummelhard et al 17]
=> *Ground shape estimation & Improve obstacle detection (avoid false detections on the ground)*



Grid & Pseudo-objects



Tracked Objects



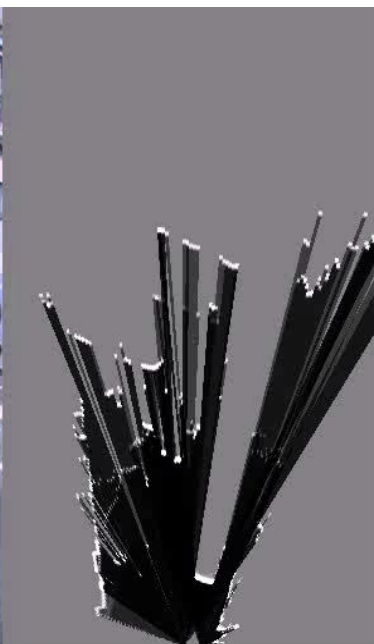
Classification (using Deep Learning)

Detection & Tracking
& Classification

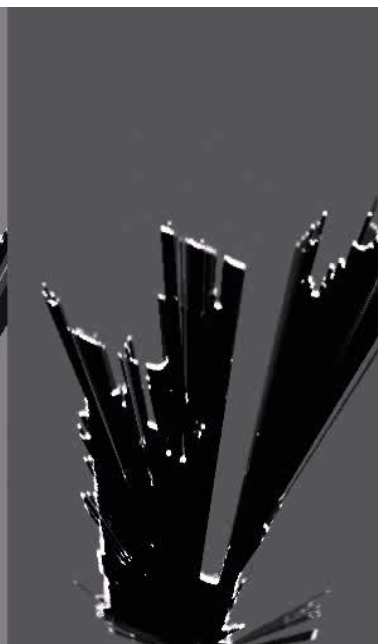
Observed Urban Traffic scene



Ego Vehicle (*not visible on the video*)



OG Left Lidar



OG Right Lidar



OG Fusion
+
Velocity Fields



Detection & Tracking & Classification results



Moving Object Classification

Pedestrian

Bicycle

Vehicle

Other

Lidars
Field of View

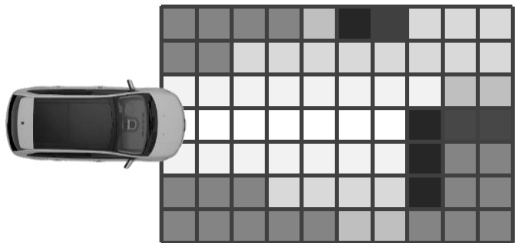
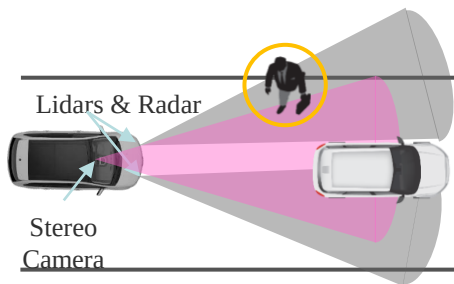
Camera
Field of View

informatics mathematics
Inria



Software / Hardware Integration – Motivation

PhD Tiana Rakotovao



~ Billions
Floating-point
operations
per sec

OGs in practice:

- High number of cells
- Several sensors

Hardware accelerators

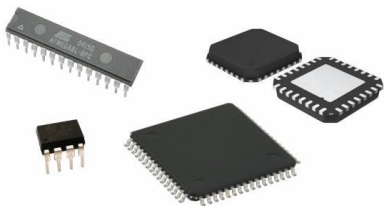


High-end GPUs & CPUs

Not adapted for
automotive industry



Electronic Control Units
Microcontroller, FPGA ...



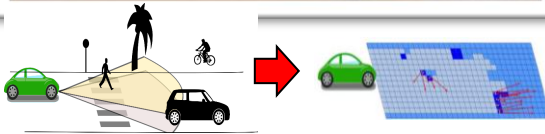
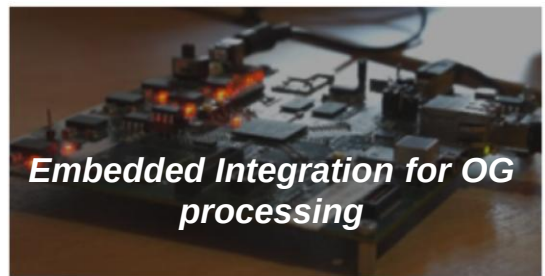
How to integrate
computing requirements of OGs
into embedded ECUs ?

Software / Hardware Integration – *Main Features*

PhD Tiana Rakotovao

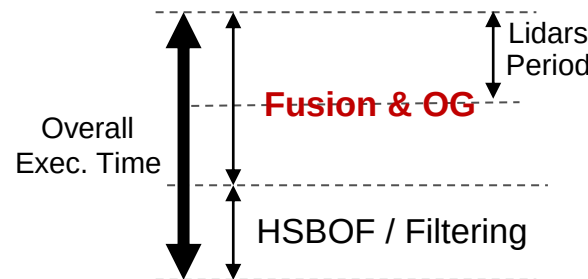
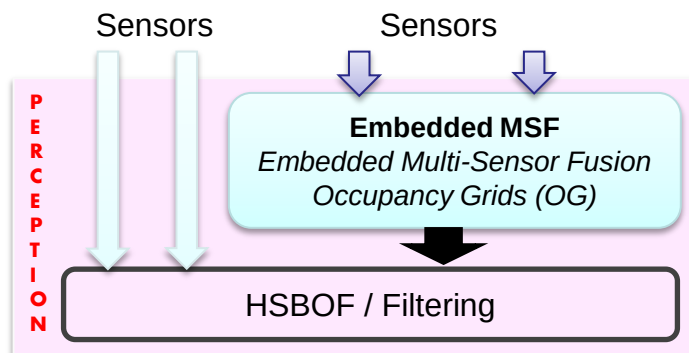


❑ **The challenge:** *How to cope with contradictory requirements & constraints ?*



- **Embedded characteristics:** *Low computing power, Low memory space, Low bandwidth*
- **Embedded constraints:** *Low purchase cost, Low energy consumption, Small physical size*
- **Algorithmic constraints:** *High computing requirement, High memory space & bandwidth requirement*

❑ **Time Performance Analysis**



Software / Hardware Integration – GPU



- Highly parallelizable framework, **27 kernels** over cells and particles
=> Occupancy, speed estimation, re-sampling, sorting, prediction
- Real-time implementation (20 Hz), optimized using Nvidia profiling tools

Results:

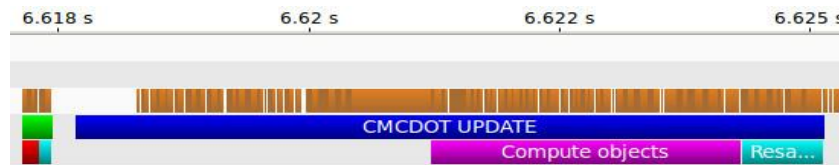
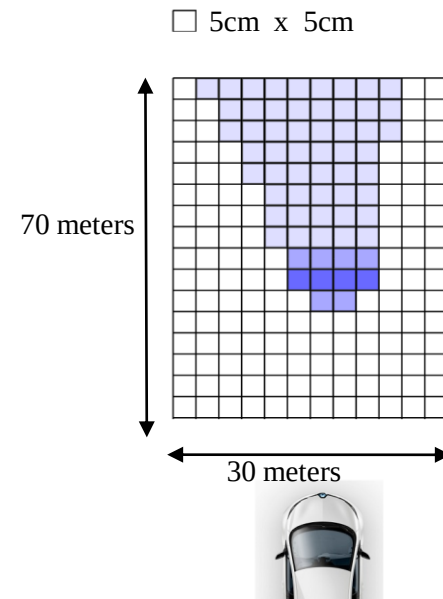
- Configuration with 8 Lidar layers (2x4)
- Grid: 1400 x 600 (840 000 cells) + Velocity samples: 65 536



=> Jetson TK1: *Grid Fusion 17ms, CMCDOT 70ms*



=> Jetson TX1: *Grid Fusion 0.7ms, CMCDOT 17ms*



Software / Hardware Integration – μ Controller

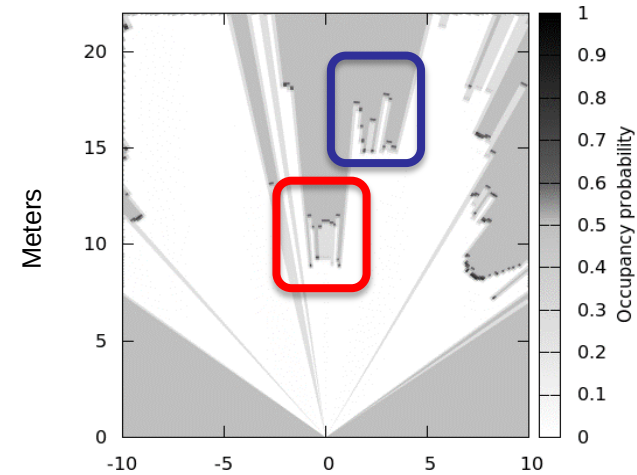
PhD Tiana Rakotovao

Implementing MSF (OG without filtering) on μ Controller [1][2]



- ⇒ Low Cost / Energy / Size (widely used in Industrial product)
- ⇒ Implementation based on **Integer Arithmetic** (Quantized Occupancy Probability)
- ⇒ Time performance: **Increased by a factor 5-10**
- ⇒ Energy Consumption: **Decreased by a factor 100**

Inria / Renault Zoé (4 Lidars @ 25Hz)



Multi-Sensor
Fusion
on
 μ Controller



ARM Cortex-M3 @48MHz

- No floating-point
- Power consumption < 1Watt
- Low-cost < 2 €



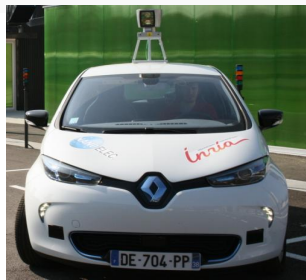
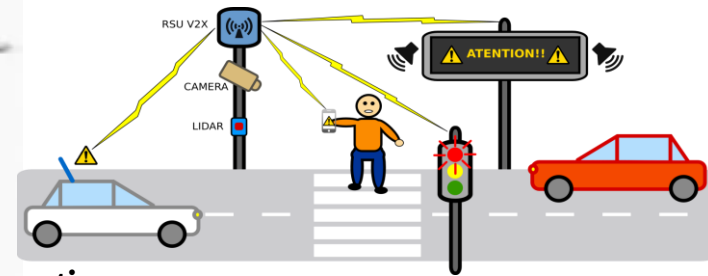
[1] T. Rakotovao, et al. Multi-Sensor Fusion of Occupancy Grids based on Integer Arithmetic. IEEE ICRA 2016

[2] PhD Thesis T. Rakotovao, Feb 2017

Experimental Platforms & V2X



~200 m long
Parking lots, Road, Intersection
Traffic Lights
Cameras, Road sensors, V2X



Autonomous
Renault Zoé



2 Renault Twizy



Pedestrian Crash-test platform



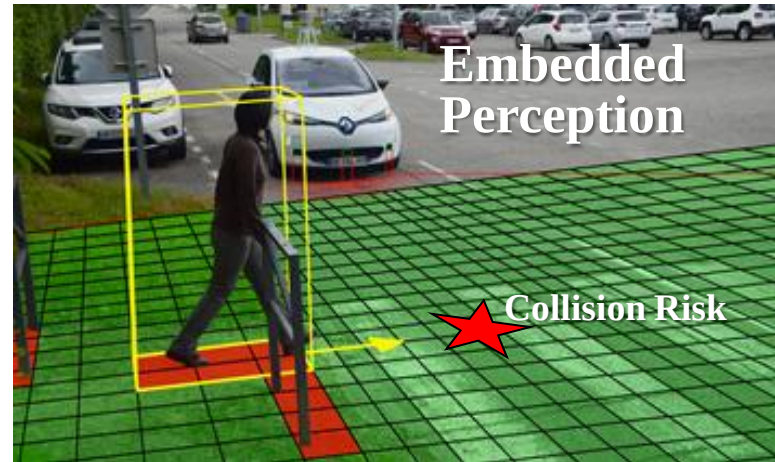
Connected
Perception Unit



Connected
Traffic Cone

V2X: Extended Collision Risk Assessment

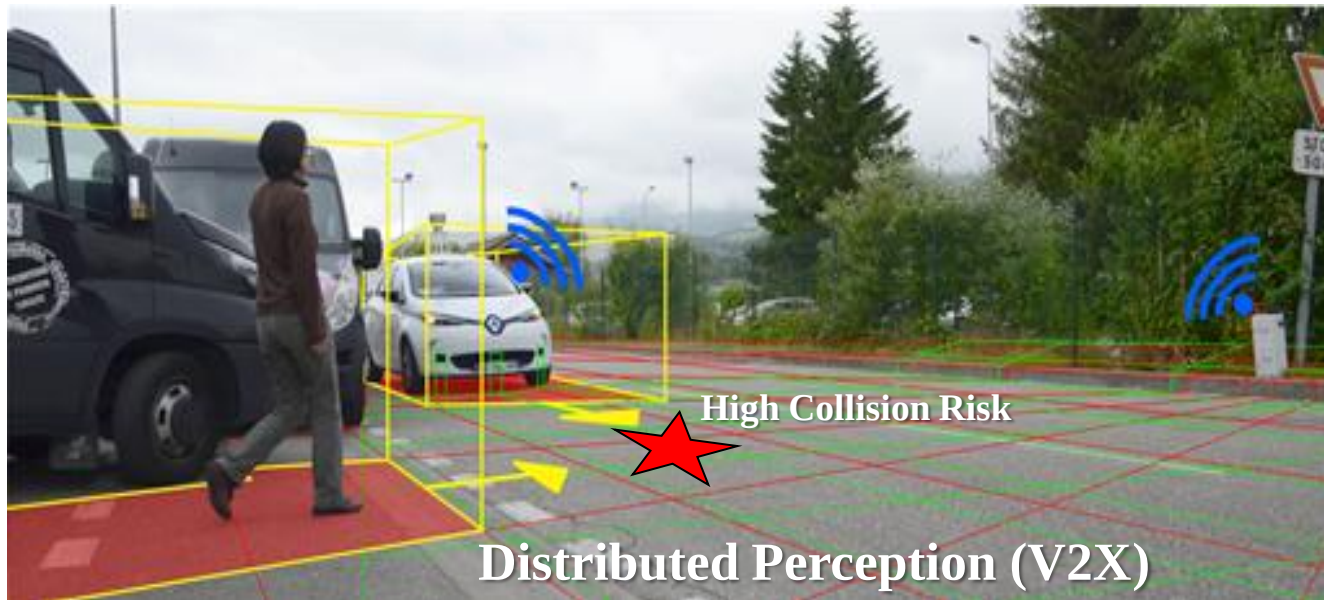
Concept of Distributed Perception



Detection & Collision Risk
using embedded Perception



Detection & Collision Risk
using Infrastructure Sensors & V2X



V2X: Data exchange & Synchronization

□ Data exchange



ROS

GPS position + Velocity + Bounding box
(broadcast)

Collision Risk (CMCDOT)
(space & time localization, probability)



ITS-G5 (Standard ITS Geonetworking devices)
Basic Transport Protocol IEEE 802.11p

Same perception system (DP-Grids + Risk)

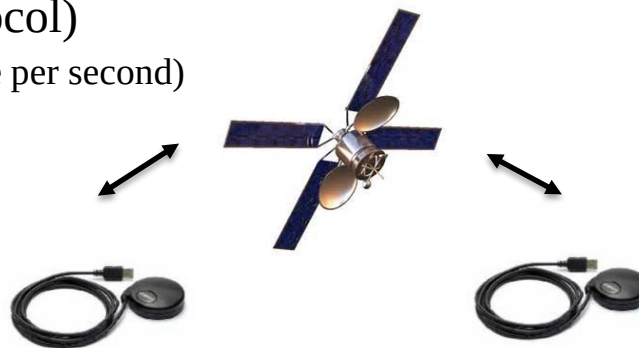
□ Synchronization

Chrony (Network Time Protocol)

GPS Garmin + PPS Signal (1 pulse per second)



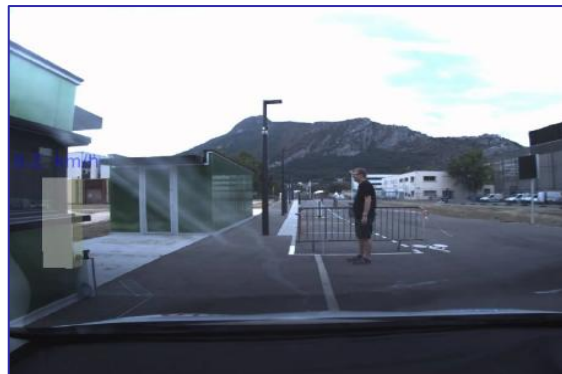
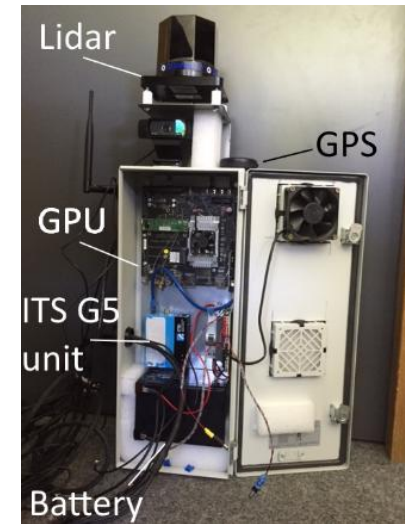
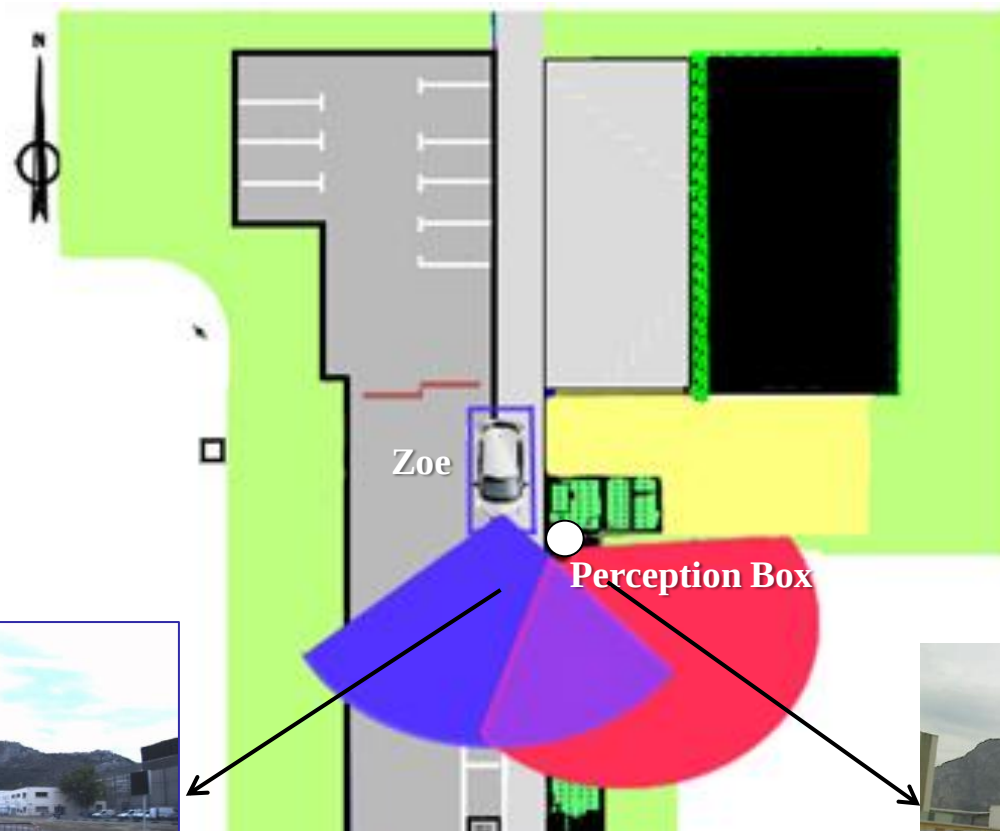
Serial Port



GPIO + UART



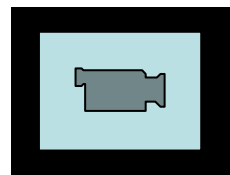
V2X: Distributed Perception Experiment



Camera Image provided by the
Zoe vehicle



Camera Image provided by the
Perception box

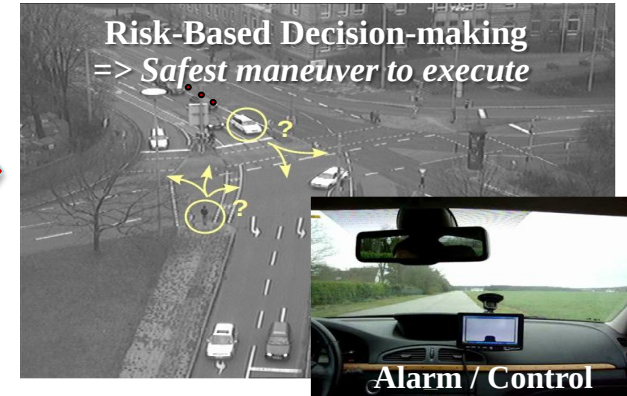
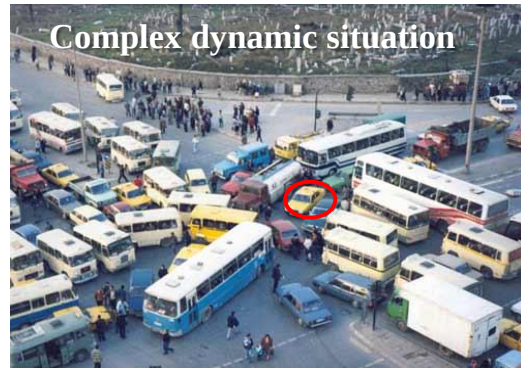


Content of the Lecture

- ❑ Socio-economic & Technological Context
- ❑ Decisional & Control Architecture: Outline
- ❑ Bayesian Perception (*Key Technology 1*)
- ❑ Embedded Perception & Experimental results
- ❑ **Bayesian Risk Assessment & Decision-making**
(*Key Technology 2*)
- ❑ Conclusion & Perspectives

Key Technology 2: Risk Assessment & Decision

=> Decision-making for avoiding Pending & Future Collisions



□ Main challenges

Uncertainty, Partial Knowledge, World changes, Human in the loop + Real time

□ Approach: Prediction + Risk Assessment + Bayesian Decision-making

- ✓ Reason about *Uncertainty & Contextual Knowledge* (using *History & Prediction*)
- ✓ Estimate probabilistic Collision Risk at a given *time horizon* $t+\delta$
- ✓ Make Driving Decisions by taking into account the *Predicted behavior* of all the observed surrounding traffic participants (cars, cycles, pedestrians ...) & *Social / Traffic rules*

DP-Grids: Underlying Conservative Prediction Capability

=> *Application to Conservative Collision Anticipation*

[Coué & Laugier IJRR 05]



Thanks to the prediction capability of the BOF technology, the Autonomous Vehicle “anticipates” the behavior of the pedestrian and brakes *(even if the pedestrian is temporarily hidden by the parked vehicle)*

Short-term collision risk – Main features

=> *Grid level & Conservative motion hypotheses (proximity perception)*

□ Main Features

- Detect “**Risky Situations**” a few seconds ahead (0.5 to 3s)
- Risky situations are **localized in Space & Time**
 - ⇒ **Conservative Motion Prediction** in the grid (Particles & Occupancy)
 - ⇒ **Collision checking** with **Car model** (Shape & Velocity) for **every future time steps** (*horizon h*)
- Resulting information can be used for choosing **Avoidance Maneuvers**

Proximity perception: $d < 100\text{m}$ and $t < 5\text{s}$

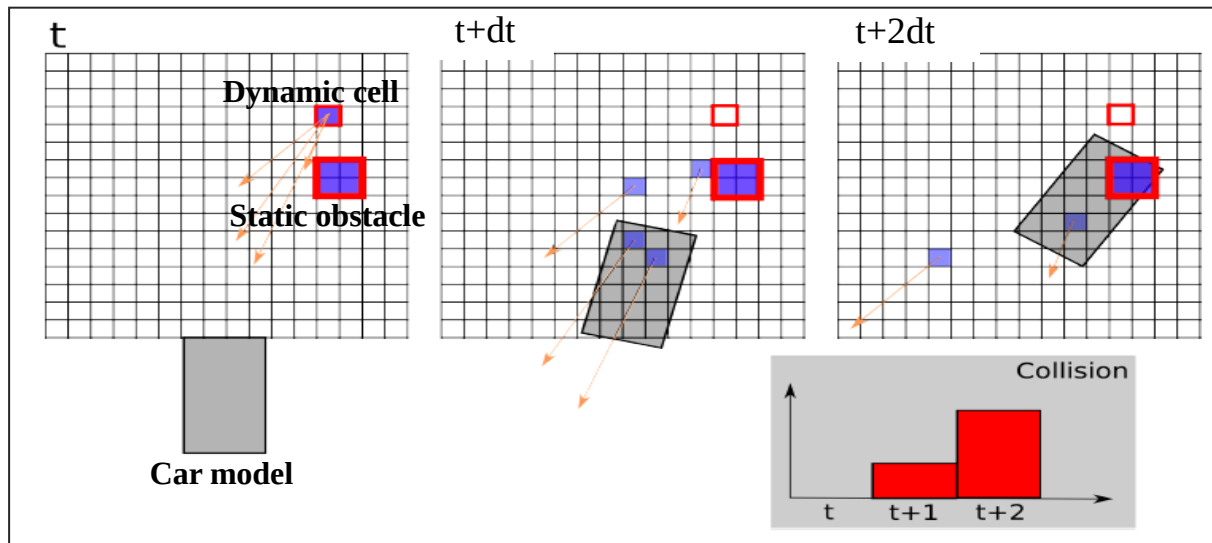
$\delta = 0.5\text{s}$ => Precrash

$\delta = 1\text{s}$ => Collision mitigation

$\delta > 1.5\text{s}$ => Warning / Emergency Braking

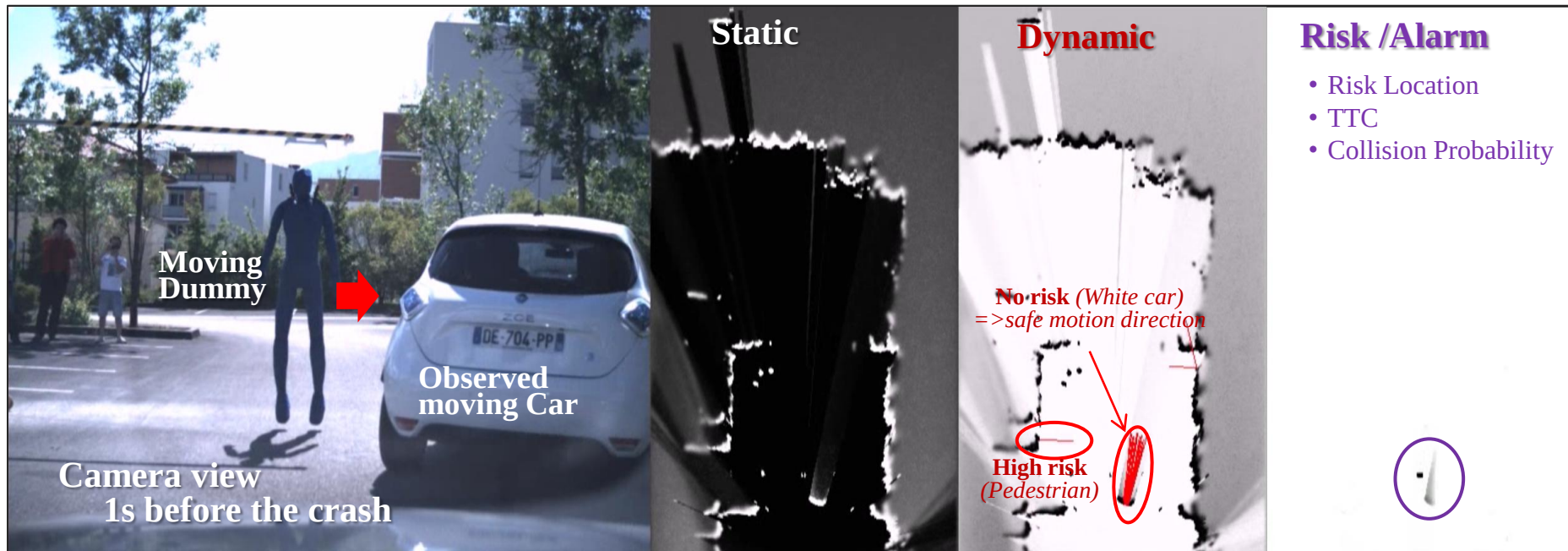
□ Collision Risk Estimation

- ✓ Projecting over time the estimated **Scene changes** (DP-Grid) & **Car Model** (Shape + Motion)
- ✓ Evaluate the Collision Risk for every next time step
- ✓ Integration of risk over a time range $[t \ t+\delta]$



Short-term collision risk – System outputs

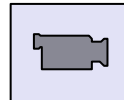
=> *Static & Dynamic grids + Risk assessment*



Short-term collision risk – *Experimental results*

Objectives:

- ✓ *Detect most of potential future collisions*
- ✓ *Reduce drastically false alarms*



Generalized Risk Assessment (Object level)

=> Increasing time horizon & complexity using context & semantics
=> Key concept: **Behaviors Modeling & Prediction**

Decision-making in complex traffic situations

- ✓ Understand the current traffic situation & its likely evolution
- ✓ Evaluate the **Risk of future collision** by reasoning on traffic participants Behaviors
- ✓ Takes into account Context & Semantics

Previous
observations

Highly structured environment + Traffic rules
=> Prediction more easy

Context & Semantics
History + Space geometry + Traffic rules
+
Behavior Prediction
For all surrounding traffic participants
+
Probabilistic Risk Assessment

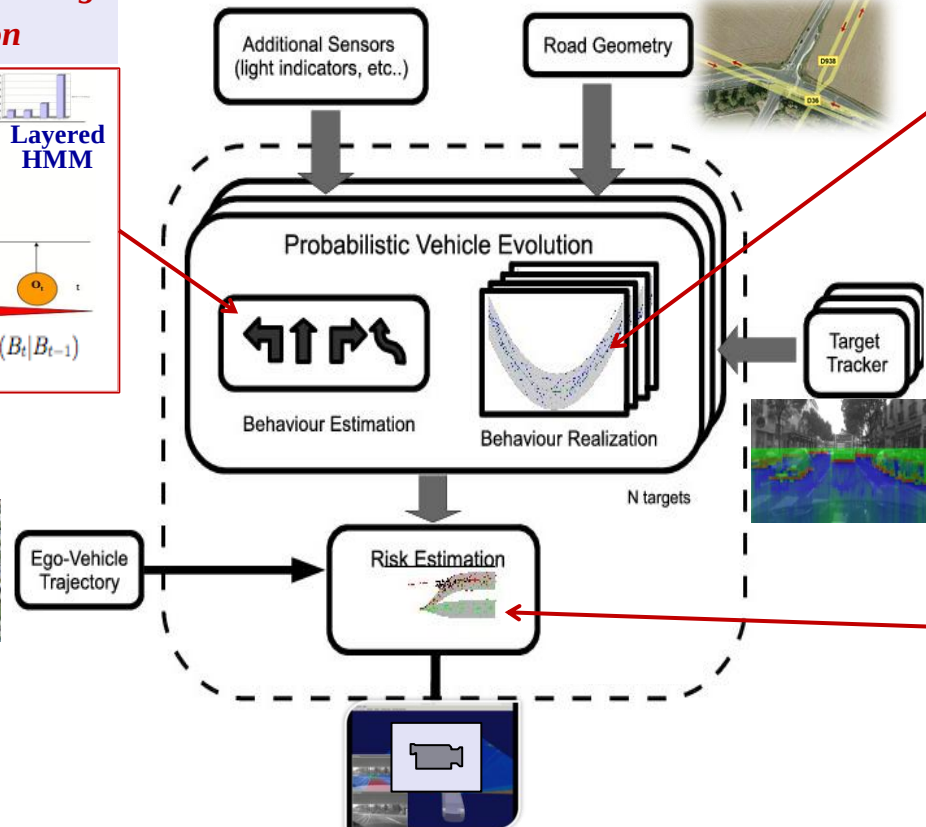
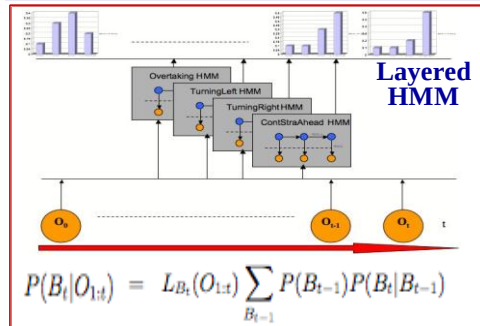
Behavior-based Collision risk (*Object level*)

Approach 1: Trajectory prediction & Collision Risk Assessment

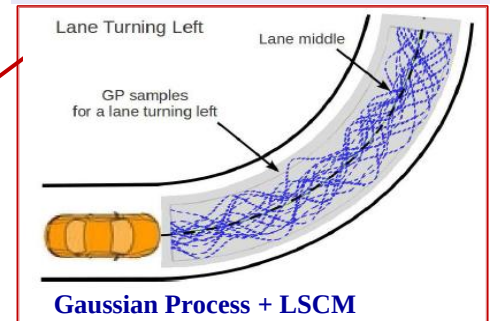
[Tay thesis 09] [Laugier et al 11]

Patent Inria & Toyota & Probayes 2010

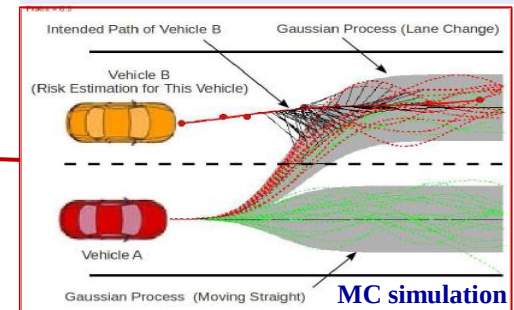
Behavior modeling & learning + Behavior Prediction



From behaviors to trajectories



Collision risk assessment (Probabilistic)



Behavior-based Collision risk (*Object level*)

Approach 2: Intention & Expectation comparison

=> Complex scenarios with *interdependent behaviors & human drivers*



[Lefevre thesis 13] [Lefevre & Laugier IV'12, Best student paper]

Patent Inria & Renault 2012 (risk assessment at road intersection)

Patent Inria & Berkeley 2013 (postponing decisions for safer results)

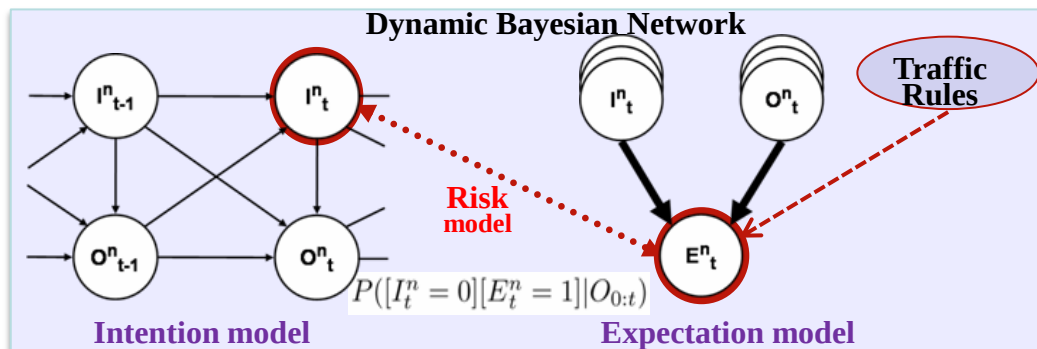


A Human-like reasoning paradigm => *Detect Drivers Errors & Colliding behaviors*

- ✓ Estimating “*Drivers Intentions*” from Vehicles States Observations ($X \ Y \ \theta \ S \ TS$) => Perception or V2V
- ✓ Inferring “*Behaviors Expectations*” from Drivers Intentions & Traffic rules
- ✓ **Risk** = Comparing Maneuvers *Intention & Expectation*

=> Taking **traffic context** into account (Topology, Geometry, Priority rules, Vehicles states)

=> **Digital map** obtained using “Open Street Map”



CMCDOT – Experimental results in urban environment

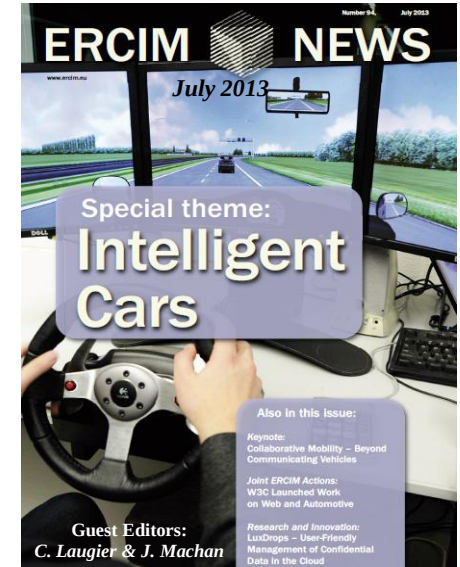
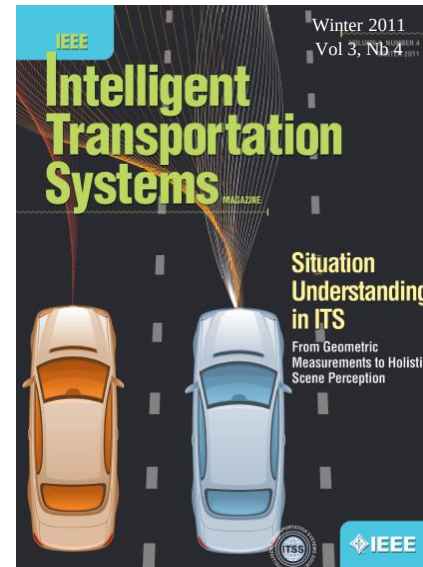
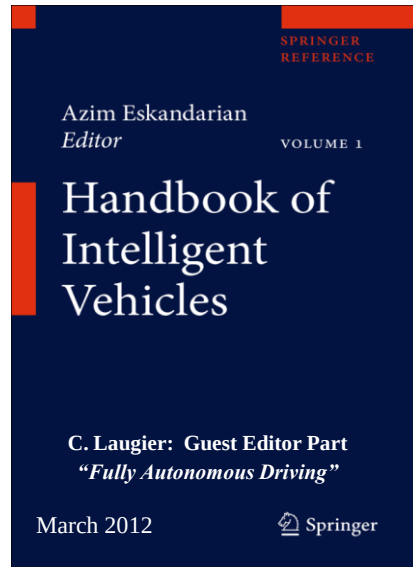
Annotated Video



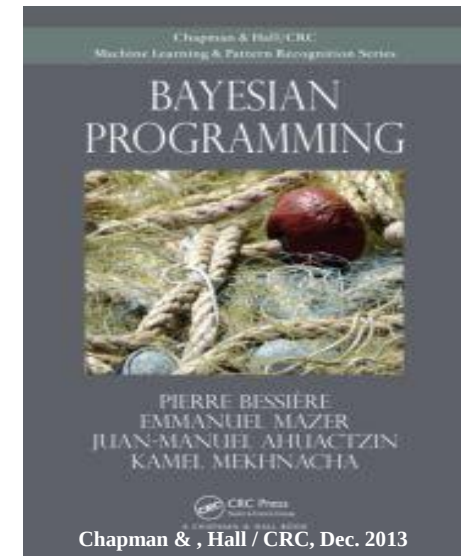
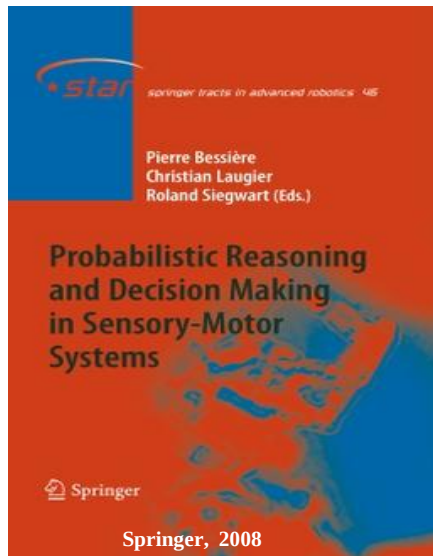
Sensor data

Inria
informatics mathematics





Thank You  Any questions ?



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