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► To cite this version:

Carlos Flores, Vicente Milanés, Fawzi Nashashibi. Online Feedforward/Feedback Structure Adaptation for Heterogeneous CACC Strings. American Control Conference (ACC) 2018, Jun 2018, Milwaukee, United States. hal-01835132

HAL Id: hal-01835132

<https://hal.inria.fr/hal-01835132>

Submitted on 11 Jul 2018

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Online Feedforward/Feedback Structure Adaptation for Heterogeneous CACC Strings

Carlos Flores, Vicente Milanés and Fawzi Nashashibi.

Abstract—Cooperative Adaptive Cruise Control has been extensively studied in recent years, however most of efforts have been oriented to homogeneous strings control. When a heterogeneous string is formed, the differences between vehicles dynamics introduce disturbances in the closed loop system affecting the string stability. This paper presents an online CACC feedforward adaptation with a fractional-order feedback controller for stable heterogeneous strings of vehicles. A particle filter algorithm is employed to perform an online parameter identification over the preceding vehicle longitudinal model, allowing further adaptation of the control structure. Simulations demonstrate the advantages over conventional homogeneous structures as well as system’s capability to both enhance stability and guarantee string stability regardless the vehicles distribution.

I. INTRODUCTION

In the last years, Cooperative Adaptive Cruise Control (CACC) has become a promising solution for improving traffic flow [1] with the introduction of longitudinal automation, ranging sensors and vehicle-to-vehicle (V2V) communication links. Several projects have been deployed to investigate the benefits of CACC and platooning when applied over conventional vehicles [2], [3], heavy duty trucks¹ and mixed traffic². These works have proved the advantages of such techniques on highway driving without requiring major modification of the infrastructure, showing significant improvements in terms of traffic capacity [4].

From a control point of view, CACC approaches require each vehicle to track efficiently, smoothly and with robustness its preceding one at a reference distance defined by a spacing policy. Among the different spacing policies, constant time gap (CTG) [5] strategy is the most employed since it provides the most intuitive way to set the distance between vehicles as it varies proportionally to the ego-speed. The system gap-regulation performance and its stability strongly depend on the desired time gap—i.e. keeping a car-following formation with shorter time gaps requires more performing reference tracking capabilities—.

String stability plays a key role when it comes to design CACC systems. This concept was firstly introduced by [6] and widely studied in the work of [7], [8] among others. It

refers to the string capability to attenuate disturbance propagations in upstream direction. This can be mathematically interpreted as:

$$\Gamma(s) = \frac{Z_i(s)}{Z_{i-1}(s)}; i \geq 2 \quad (1)$$

where the term $Z_i(s)$ might refer to different vehicle states. A sufficient condition to guarantee the system string stability is to ensure that the infinite norm of the string stability function is less or equal than unity for all vehicles—i.e. $\|\Gamma(s)\|_\infty \leq 1; \forall i \geq 2$. In the case where all the string members have identical dynamics (homogeneous strings), the string stability can be studied defining $Z_i(s)$ as the vehicle position, speed, acceleration, spacing error or control effort.

However, when the CACC is integrated by vehicles with different dynamics (heterogeneous strings), spacing errors and control effort signals evolve differently for each vehicle, because they are closely dependent to the ego and preceding vehicles’ dynamics. For this reason, this work employs the string stability criterion defined in GCDC 2011 [9].

Regarding to heterogeneous strings, firsts analysis have been presented on [10]. Some first approaches include a graph-based control for multi-lane convoy in [11]. In [12], the effect of different time lags and system delays in an ACC string is studied. A CACC control strategy is proposed in [13], [14] that relies on leader-predecessor topology, showing improvement in the performance and ensuring a bounded spacing error regardless the string configuration—i.e. fast-slow, slow-fast, among others—. Although good results have been obtained, communication with the leader vehicle may not always be available due to congestion or if the string length exceeds the secure communication range. A feedforward/feedback (FF/FB) control strategy (which has been widely employed in the CACC literature [15], [16]) is proposed to control a heterogeneous string in [17], where the effect of having vehicles with different behavior is analysed. The ideal FF/FB controllers in function of the formation dynamics, actuators lag, and communications delays is also revised. The influence of the difference between string vehicles’ dynamics is analyzed in [17], considering an offline set FF controller that filters the preceding vehicle reference signal. However, CACC formations should handle real traffic split/merge maneuvers, which means that the system may face a change of the preceding vehicle, requiring to adapt its structure in real time.

Having this in mind, the objectives of this paper are:

- Mitigating the disturbances introduced by the difference between vehicles’ dynamics in the string

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¹<https://www.eutruckplatooning.com/default.aspx>

²<http://www.gcgc.net/en/>

- Developing a string stable control system for heterogeneous strings
- Taking into account communication links only available between the ego and preceding vehicle
- Adapting the control response online in function of the preceding vehicle dynamics with robustness against modelling uncertainties

This work proposes a FF/FB control strategy which adapts the FF filter in function of the ego and preceding vehicles' dynamics, guaranteeing string stability. The online adaptation is done applying an identification algorithm based on a Particle Filter (PF) over the received V2V data to determine the preceding vehicle longitudinal behavior. A fractional-order feedback controller is designed to be robust against system disturbances and to guarantee the desired tracking stability within a given loop bandwidth without requiring high control efforts. Simulation results demonstrate the advantages of applying the proposed online-adapted structure over static structures.

II. EMPLOYED FF/FB STRUCTURE

The following configurations of CACC controllers can be found in the state-of-the-art: leader-predecessor following [13], [14], two-vehicle look-ahead [18], bidirectional control [19] and one-vehicle look-ahead topology [16]. This work considers only preceding vehicle information.

Fig. 1 shows the proposed structure, where $Gpf_i(s)$, $C_i(s)$, $H(s)$, $F_i(s)$ represent the vehicle model ($X_i(s)/U_i(s)$), controller, spacing policy and FF filter respectively. The communication temporal delay is represented by $D(s) = e^{-\theta s}$; $\theta > 0$. The closed-loop transfer function of the structure in Fig. 1 is given by the expression:

$$\frac{X_i(s)}{X_{i-1}(s)} = \frac{D(s)F_i(s)\frac{Gp_i(s)}{Gp_{i-1}(s)} + Gpf_i(s)C_i(s)}{1 + Gpf_i(s)C_i(s)H_i(s)}; i \geq 2 \quad (2)$$

which ∞ -norm has to be maintained below unity to ensure the string stability. The expression $Gp_i(s)$ refers to the low level longitudinal speed behavior ($V_{real}(s)/U_i(s)$) and can be also defined as $Gp_i(s) = s \cdot Gpf_i(s)$. Let define $P_i(s)$ as the term $\frac{Gp_i(s)}{Gp_{i-1}(s)}$. For homogeneous strings this term has no effect since $P_i(s) = 1$, but when $Gp_i \neq Gp_{i-1}(s)$ the FF loop is affected, compromising the system stability. For this reason, an inverse model control is proposed to be employed so the effect of $P_i(s)$ in the closed loop is reduced. This type of control structures has been extensively studied and employed in the literature [20]. The FF controller is set to be of the form $F_i(s) = (\tilde{P}_i(s)H_i(s))^{-1}$ where $\tilde{P}_i(s)$ is an estimation of $P_i(s)$. The term $H(s)$ is employed to guarantee string stability for every time gap $h > 0$, in case the FF link presents no communication delays [10], limiting its bandwidth to the interest frequency region as well.

Ideally, perfect tracking of the given reference is achieved when $F_i(s) \equiv (P_i(s)H_i(s))^{-1}$. In practice, it is difficult to determine exactly the term $P_i(s)$ and attain a perfect model

Fig. 1. FF/FB structure employed for CACC systems

inversion. However, a sufficient condition to demonstrate that inverse-model FF/FB structures outperforms FB-only despite the uncertainty over $P_i(s)$, is to demonstrate that $\|\tilde{E}_{ff,i}(j\omega)\|_2 \leq \|\tilde{E}_{fb,i}(j\omega)\|_2$ [21], [22]. Assuming no communication delays, the FF/FB $\tilde{E}_{ff,i}(j\omega)$ and FB errors $\tilde{E}_{fb,i}(j\omega)$ functions are given by the expressions:

$$\begin{aligned} \tilde{E}_{fb,i}(j\omega) &= \frac{X_{i-1}(j\omega)}{(1 + Gpf_i(j\omega)C_i(j\omega)H(j\omega))}; \\ \tilde{E}_{ff,i}(j\omega) &= \frac{(\tilde{P}_i(j\omega) - P_i(j\omega)) \cdot X_{i-1}(j\omega)}{(1 + Gpf_i(j\omega)C_i(j\omega)H(j\omega))\tilde{P}_i(j\omega)}; \end{aligned} \quad (3)$$

where it can be observed that the condition is fulfilled if:

$$|\tilde{P}_i(j\omega) - P_i(j\omega)| \leq |\tilde{P}_i(j\omega)|; \quad (4)$$

To satisfy this condition, the objective is to reduce as much as possible the model uncertainty $|\Delta_{P_i}(j\omega)| = |\tilde{P}_i(j\omega) - P_i(j\omega)|$ in the interest frequency region—i.e. the closed loop bandwidth $\omega \in (0, 1/h]$ —to yield the best reference tracking as possible, being h the employed time gap. For the estimation of $\tilde{P}_i(s)$ through the FF controller $F_i(s)$, the ego-vehicle model is assumed to be known; whereas the preceding car model is not due to changes when preceding vehicle leaves or a cut-in occurs. To approximate $\tilde{G}_{i-1}(s) \rightarrow G_{i-1}(s)$, the V2V data is employed to estimate $G_{i-1}(s)$ by using a parameter identification method.

III. ONLINE PRECEDING VEHICLE IDENTIFICATION

As explained above, an identification algorithm is applied over the V2V data to adapt online the FF filter in function of the ego and preceding vehicle dynamics. Generally, vehicles' longitudinal command is based on a hierarchical control strategy composed by a high-level structure that generates a reference speed and a low-level cruise controller in charge of commanding the actuators to track the desired speed. The longitudinal low-level control can be described by a second order model of the form:

$$Gp(s) = \frac{V_{real}(s)}{U(s)} = \frac{\omega_n^2 \cdot e^{-\theta s}}{s^2 + 2\xi\omega_n s + \omega_n^2} \quad (5)$$

where θ , ω_n and ξ represent the transport delay, plant natural frequency and damping factor. Given that the identification algorithm requires to compute the distance between the model estimations and the observations at each sample time,

a discrete version of the model in Eq. 5 is used for the estimation. For this purpose, the Tustin discretization method is applied:

$$s = \frac{2}{Ts} \frac{1 - z^{-1}}{1 + z^{-1}}; z \geq 0 \quad (6)$$

where Ts is the sample time of the identification algorithm and z the discrete operator. Model parameters are determined in real time employing a Particle Filter (PF) algorithm. It provides a fast and robust estimation of the parameters, even if the measurements are corrupted with sensor noise or if the system varies through the time.

A. Online Parameters Modelling Algorithm

An applied version of the Sequential-Importance-Resampling (SIR) PF proposed in [23] is employed in this work. Since the experimental platform models present a negligible transport delay ($\theta \approx 0$), only the natural frequency ω_n and damping factor ξ parameters are considered to describe all the possible longitudinal low level controllers.

Model parameters are assumed to exist as $\xi \in [\xi_{min}, \xi_{max}]$ and $\omega_n \in [\omega_{nmin}, \omega_{nmax}]$. This assumption is carried out because PF algorithms require distribution in bounded parameters spaces. Each particle is defined as a two component vector: $\theta^j = \langle \log(\omega_n^j), \xi^j \rangle$; $j \in [1, N_p]$, having N_p as the number of particles. The first component is set as the natural frequency logarithm to ensure a more uniform distribution and resampling over the Bode frequency axis.

Initially, a set of particles Θ_{k_0} is generated with a random distribution over the 2D parameter space. Afterwards, the PF is executed online with a sample period Ts recommended to be less than π/ω_{max} to agree with Nyquist sampling principle, but high enough to allow the algorithm online execution without data loss. At each time step k , an input-observation pair $\langle u_k, y_k \rangle$ (reference and measured vehicle longitudinal speed respectively) is received through V2V and queued to the 2D vector $\bar{Z}_{k_0:k}$. The maximum size of $\bar{Z}_{k_0:k}$ —i.e. N_s —is selected as the highest amount of $\langle u_k, y_k \rangle$ pairs that can be employed to determine the particles score, allowing real time execution.

At sample time k , the PF computes every particle estimations within the time window between k_0 to k as $\hat{y}_{k_0:k}^j$, employing a discrete-time state space model obtained combining Eq. 5 and 6. Each particle score is evaluated as the Root Mean Square Error (RMSE) between each particle estimations $\hat{y}_{k_0:k}^j$ and the observations $y_{k_0:k}$ along the time window.

After computing and normalizing each particle score, a resampling process [24] based on such scores is carried out to discard the particles with low fitting and increase the particles population in the areas where high scores have been obtained. For the first executions, as there is no previous knowledge or data to deliver a right parameter estimation with low variance, the preceding vehicle model is assumed to be similar than the ego-model—i.e. $P_i(s) = 1$. As the vector $\bar{Z}_{k_0:k}$ is filled with input-output data, the PF algorithm converges to a stable solution presenting low

variance and the estimated parameters ($\tilde{\theta}_k$) are updated as the best scored particle's parameters ($E(\theta_k)$). The algorithm can be summarized as follows:

Algorithm 1 SIR-based PF algorithm for parameters identification

```

 $\tilde{\theta}_1 = \theta_{ego}$   $\triangleright$  Assume homogeneous case at beginning
1. Initial sampling at  $k = 1$ 
 $\theta_1^j \sim p(\theta_1^j)$ ;  $j \in [1, N_p]$   $\triangleright$  Generate uniform distribution
for  $\theta_k^j$  in  $\Theta_k$  do  $\triangleright$  Iterate over the particles
  2. Compute particle estimation
   $\hat{y}_{k_0:k}^j = \text{ComputeEstimations}(u_{k_0:k}^j, \theta_k^j)$ 
  3. Particle score calculation
   $w_k^j = 1 / \sum_{n=k_0}^k (\hat{y}_n^j - y_n)^2$   $\triangleright$  Estimate score with RMSE
end for
4. Normalise weights and output estimation
 $w_k^j = w_k^j / \sum_{j=1}^{N_p} w_k^j$ 
 $E(\theta_k) = \text{argmax}_{\theta_k^j} (w_k^j)$   $\triangleright$  Estimation with highest score
if  $\sigma_{\tilde{\theta}_k} \geq \sigma_{max}$  then  $\triangleright$  Supervise estimation convergence
   $\theta_k = \theta_{ego}$   $\triangleright$  Unstable solution, set homogeneous case
else
   $\tilde{\theta}_k = E(\theta_k)$   $\triangleright$  Stable PF output, preceding model is
  updated with parameters estimation
end if
5. Particles resampling  $\triangleright$  Generate new set  $\Theta_{k+1}$ 
 $p(\theta_{k+1}^j = \theta_k^j) = w_k^j$ 
 $\theta_{k+1}^j = \theta_{k+1}^j + \nu_k^j$ ;  $\nu_k^j \sim \mathcal{N}(0, dev^{\tilde{\theta}})$ 

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The configuration of the PF parameters (particles number N_p , samples number N_s , Gaussian noise standard deviation $dev^{\tilde{\theta}}$ and highest tolerated estimation variance σ_{max}) are chosen to increase the convergence speed of $\tilde{\theta}_k \rightarrow \theta_{real}$ (having θ_{real} as the parameters of Gp_{i-1}) and reduce the expectation variance $\sigma_{\tilde{\theta}_k}$ as much as possible.

The PF outputs the expectation $\tilde{\theta}_k = \langle \log(\tilde{\omega}_n), \tilde{\xi} \rangle$ at each sample time and such values are employed to configure $\tilde{G}p_{i-1}(s)$ in the FF filter $F_i(s)$. Even though the application of the PF filter yields a good estimation of $\tilde{G}p_{i-1}(s)$, measurement noise and uncertainties introduce a variance over the algorithm output with respect to the real model $Gp_{i-1}(s)$. As explained in Sec. II, the FF/FB structure demands a low $|\Delta_{Gp_{i-1}}(s)|$ to guarantee an enhanced reference tracking. Therefore, it is required to determine the PF accuracy on the parameters identification task. For this, an offline convergence study is performed modelling different type of vehicles (fast/slow and underdamped/overdamped) following a speed profile with several speed changes. Observation noise is considered as $\mathcal{N}(0, 0.15)$. The implemented PF parameters configuration for the study are set as follows:

TABLE I
PF PARAMETERS SET FOR THE CONVERGENCE STUDY

N_s	N_p	Ts	ω_{min}	ω_{max}	ξ_{min}	ξ_{max}	iterations
900	200	0.1	0.9	5	0.2	1	10

The study is depicted in Fig. 2, where it can be appreciated the parameters estimation of 9 different vehicle dynamics.

FF/FB ($\|S_i^{ff,conv}\|_\infty$) and the proposed FF/FB approach ($\|S_i^{ff,adapt}\|_\infty$). The analysis considers no temporal delay on the communication link and a time gap set of 0.6s.

TABLE III

CONTROLLER PARAMETERS FOR THREE DIFFERENT TYPE OF VEHICLES

Ego	Prec.	$\ S_i^{fb}\ _\infty$	$\ S_i^{ff,conv}\ _\infty$	$\ S_i^{ff,adapt}\ _\infty$
1	1	3.85	0.60	0.60
-	2	3.85	1.20	0.39
-	3	3.85	1.50	0.34
2	1	4.08	4.44	0.60
-	2	4.08	0.49	0.49
-	3	4.08	1.05	0.32
3	1	1.77	21.89	0.72
-	2	1.77	4.76	0.44
-	3	1.77	0.44	0.36

For the FB-only approach, one can see that the system stability is independent from the preceding vehicle dynamics as would be expected from an ACC structure. In the case where $F(s) = 1/H(s)$, it is clear that when $P_i(s) \approx 1$ the performance improves. But when the vehicle dynamics differ, the system stability decreases as the magnitude of $P_i(s)$ becomes higher, introducing undesired behavior on the closed loop. When the ego-model has faster dynamics the performance results better, while the worst behavior is obtained when its dynamics are slower than the preceding ones.

For the proposed structure, the system robustness/stability is improved for all scenarios. The enhancement with respect to the other solutions becomes more noticeable as the magnitude of $P_i(s)$ is higher. Generally, better results are obtained with the proposed solution if the ego-vehicle presents a faster model than the preceding one.

Finally, the string stability is analysed in Fig. 4 to demonstrate the fulfilment of the condition in Eq. 1. As in the previous study, the performances of FB-only, FF/FB with the conventional FF filter and the proposed approach are compared for all the possible ego-preceding combinations from Tab. II. As the communication delay directly affects the system string stability, a $\theta = 0.1s$ is set.

For the FB-only and the FF/FB structures with conventional FF filter, the string stability present an overshoot over the unity at higher frequencies if the ego-model has a low ω_n . This is due to the incapacity of slower vehicles to track correctly high frequency speed changes. If the ego-model accounts with a bigger ω_n , an overshoot is observed at lower frequencies given that faster vehicles overreact to the preceding speed changes.

When the proposed adapted-FF filter is employed, although in some frequency regions the magnitude of $\|T_i(s)\|$ may be higher than for the other static structures, its peak value is maintained below unity in all frequencies for all the possible scenarios, satisfying the string stability condition.

V. SIMULATION RESULTS

Two scenarios are considered to validate the FF/FB structure. The first where all the vehicles have a previously

Fig. 4. String stability comparison between FB-only (green), FF/FB with the conventional FF filter (blue) and the proposed FF/FB with adaptive FF filter (red)

adapted FF filter considering the ego and preceding vehicle models, and the second where all of them have the conventional FF filter $F(s) = 1/H(s)$ as suggested in [10]. Communication links are available with a temporal delay of $\theta = 0.1s$. The string is composed by five vehicles with different dynamics distributed along the formation. The vehicle models parameters are chosen randomly among the range $\omega_n \in [0.9, 5] rad/s$ and $\xi \in [0.2, 1]$. A detailed description of the string members is presented in Tab. IV.

TABLE IV

SIMULATION PARAMETERS OF STRING VEHICLES

Parameter	Veh.1	Veh.2	Veh.3	Veh.4	Veh.5
ω_n [rad/s]	3.33	1.54	5	2	2.86
ξ	0.60	0.40	0.90	0.40	0.25

Having the presented string configuration, speed change perturbations are introduced in the leader vehicle. In the upper plots of Fig. 5, the vehicles' speeds are showed for both scenarios evolving after a leader acceleration and deceleration at $t = 55s$ and $t = 80s$ respectively. The proposed system attenuates uniformly the leader speed changes upstream. Whereas for the conventional FF filter, the second and fifth vehicles amplify their precedings' oscillations. Such behavior is observed when the ego-vehicle has slower dynamics or is less damped than its preceding one, which agrees with the conclusions obtained in [13] and the studies presented in Sec. IV-A.

In the lower plots of Fig. 5 the spacing errors of the controlled vehicles are depicted when using the conventional and the proposed adapted FF filter. The most remarkable differences are that not only the spacing errors are attenuated upstream but also the maximum observed error is reduced from 0.42 to 0.13 meters when applying the online-adapted FF filter.

Fig. 5. Performance comparison between the FF/FB structure with the conventional and the online-adapted FF filter. First to last vehicle (dark to light blue)

A. Simulation with Online Preceding Vehicle Modelling

A four vehicle scenario is set with the following string configuration: Type 2, Type 1, Type 3, Type 2; from leader to last vehicle. For the first test, the conventional FF filter is employed for all string members. In the second test, all the vehicles have only previous knowledge of their own models and their preceding vehicles' models are obtained applying the PF over the received V2V data adapt online FF filter. The same communication delay of $\theta = 0.1s$ is considered with a reference time gap of 0.6s between vehicles.

Fig. 6 shows the vehicles' speed evolution. When the conventional FF filter is applied, the vehicles' speeds do not evolve uniformly as desired. It can be appreciated that slower vehicles present a higher speed overshoot than the faster ones, which introduces considerable spacing errors (see Fig. 7) that can reach up to 1.6 meters for the case of the third vehicle. When the proposed adapted FF filter is applied, in the first speed step the vehicles' speeds evolve as in the conventional scenario due to the lack of knowledge of their preceding vehicle model. For the following speed changes, one can observe in Fig. 8 that the modelling parameters converge to their solutions as more V2V data is received to be modelled. This permits a more stable speed evolution as each vehicle is able to adapt the FF filter with the identified preceding vehicle parameters, compensating the dynamics difference. The spacing error peak value is also reduced from 1.8 up to 0.4 meters.

In CACC homogeneous strings, when the leader accelerates or decelerates the rest of the string members should face a positive or negative spacing error respectively due to the temporal delay in the V2V link. Instead, when the CACC string is heterogeneous, faster vehicles overreact to

Fig. 6. Vehicles' speeds along the string from first to last (dark to light blue), with the string members adapting their FF filter online and with the conventional FF filter (top and bottom figures respectively)

Fig. 7. Vehicles' spacing errors along the string from first to last (black to light blue), with the conventional FF filter and with the string members adapting their FF filter online (top and bottom figures respectively)

the speed change with respect to their slower preceding vehicle, which produces a negative distance error (see 2nd and 4th vehicle in upper plot of Fig. 7). If the ego-vehicle accounts with slower dynamics, the spacing error becomes positive as would be expected towards an increment in the leader speed but higher than desired due to the ego-vehicle limitation to track efficiently its faster preceding vehicle speed changes. This also agrees with the results obtained in Sec. IV-A.

To deal with this problem, the adaptive FF filter is configured to process the preceding vehicle's reference considering both vehicles' models. This can be appreciated on the lower plot of Fig. 7, where for the first speed change in time $t=10s$ the spacing errors evolve differently; but as each vehicle adapts its structure, not only the errors' peak values are reduced but also their evolution results more likely as an homogeneous string scenario (positive or negative speed changes produce spacing errors of equal sign).

VI. CONCLUSIONS

An online adapted FF/FB control structure to deal with the CACC heterogeneous string challenge has been proposed, analysed and validated through simulation. Results show that by adapting the FF filter online considering the ego and preceding vehicle models, the disturbances introduced by the

Fig. 8. Model parameters identification by the PF filter of the first, second and third follower vehicles. In red and green the estimation of ω_n and ξ respectively

vehicles dynamics difference can be attenuated and string stability can be ensured for constant time gap CACC. A PF has been proposed to identify the preceding vehicle model parameters online, using the V2V data. Analysis show that although the PF outputs the parameters within a estimation range, the proposed FB fractional-order lead controller is able to provide an enhanced reference tracking task, as well as ensure the string stability even for the worst uncertainty over the preceding vehicle model. Simulation results demonstrate that the proposed online adapted FF/FB structure outperforms structures that does not take into consideration the difference between vehicles' dynamics, not only in terms of string stability but also on the spacing error regulation task. Future work includes considering uncertainties over the ego-vehicle model, emergency situations and tests over real platforms.

ACKNOWLEDGMENTS

This work has been founded by French Research Agency through the VALET project (ANR-15-CE22-0013). The authors would like to thank PhD. Raoul de Charette for valuable discussions during the development of this work.

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