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Abstract: This short paper is devoted to the study of effective hardware architectures for the RC6 block cipher using Virtex-E and Virtex-II FPGA devices. The key point of the implementation is the design of an arithmetic operator computing $f(X) = (X(2X+1)) \mod 2^w$. Significant speed and area improvements are obtained by taking full advantage of the small multiplier blocks available in Virtex-II devices.

Key-words: FPGA, RC6 block cipher, computer arithmetic, cryptography.

(Résumé : tsvp)

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Implantations haut débit de l'algorithme de chiffrage par blocs RC6 sur des circuits Virtex-E et Virtex-II

Résumé: Cet article est consacré à l'étude d'architectures performantes pour l'algorithme de chiffrage par blocs RC6 à l'aide de circuits FPGA des familles Virtex-E et Virtex-II. La principale difficulté consiste à implanter efficacement un opérateur calculant $f(X) = (X(2X+1)) \bmod 2^w$. Des gains importants en surface et en vitesse sont obtenus en utilisant les petits blocs de multiplication disponibles sur les circuits Virtex-II.

Mots-clé: FPGA, algorithme de chiffrage par blocs, RC6, arithmétique des ordinateurs, cryptographie.

In 1997, the National Institute of Standards and Technology (NIST) initiated a process to specify a new symmetric-key encryption algorithm capable of protecting sensitive data. RSA Laboratories submitted RC6 [7] as a candidate for this Advanced Encryption Standard (AES). NIST announced fifteen AES candidates at the First AES Candidate Conference (August 1998) and solicited public comments to select five finalist algorithms (August 1999): MARS, RC6, Rijndael, Serpent, and Twofish.

Though the algorithm Rijndael was eventually selected, RC6 remains a good choice for security applications and is also a candidate for the NESSIE project, the NP 18033 project, and the Cryptrec project initiated by the Information-technology Promotion Agency in Japan.

A version of RC6 is more exactly specified as RC6-w/r/b, where the parameters w, r, and b respectively express the word size (in bits), the number of rounds, and the size of the encryption key (in bytes). Since all actual implementations are targeted at w=32 and r=20, we use RC6 as shorthand to refer to RC6-32/20/b. A key schedule generates 2r+4 words (w bits each) from the b-bytes key provided by the user (see [7] for details). These values (called round keys) are stored in an array $S[0,\ldots,2r+3]$ and are used in both encryption and decryption. The encryption algorithm involves four operations:

- Integer addition modulo 2^w (denoted by $X \boxplus Y$).
- Bitwise exclusive or of two w-bit words (denoted by $X \oplus Y$).
- Computation of $f(X) = (X(2X+1)) \mod 2^w$, where X is a w-bit integer.
- Rotation of the w-bit word X to the left by an amount given by the $\log_2 w$ least significant bits of Y (denoted by $X \ll Y$).

Note that the decryption process requires moreover integer subtraction modulo 2^w and rotation to the right. As the algorithm is similar to encryption, we will not consider it here.

In this paper, we study effective hardware architectures of this block cipher using Virtex-E and Virtex-II field programmable gate arrays (FPGAs). In section 1, we investigate various implementations of f(X) and show that the choice of an algorithm depends on the target FPGA family. We also describe architectures of RC6 processors. Section 2 digests our main results and compare them with recent works on RC6.

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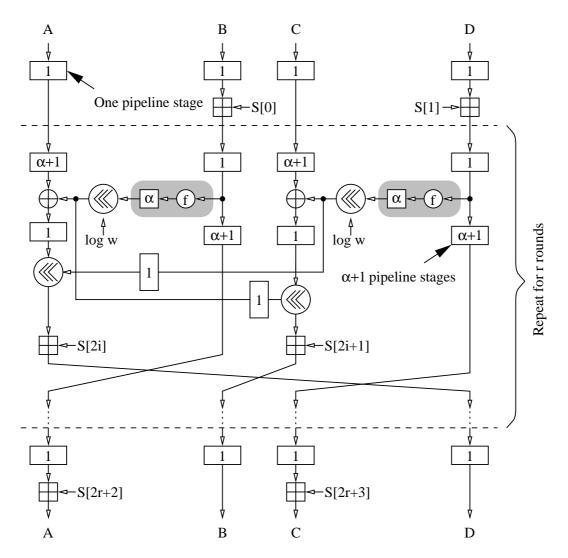


Figure 1: Encryption with RC6.

1 Hardware implementation

Designing an efficient operator dedicated to f(X) is the key point of the hardware implementation and depends on the target FPGA resources. After a brief overview of useful features of Virtex-E and Virtex-II devices, we describe and evaluate three

algorithms computing f(X). We propose finally some architectures of a RC6 processor.

1.1 Some Features of the Virtex-E and Virtex-II Devices

Virtex-E and Virtex-II configurable logic blocks (CLBs) provide functional elements for synchronous and combinatorial logic. Each CLB includes respectively two (Virtex-E) or four (Virtex-II) slices containing basically two 4-input look-up tables (LUT), two storage elements, and fast carry logic dedicated to addition and subtraction.

A Virtex-II device also embeds many 18×18 two's complement multipliers (the MULT18x18 blocks), each of them supporting two input ports 18-bit signed or 17-bit unsigned wide. Furthermore, each multiplier has an internal pipeline stage. Surprisingly, this feature is poorly documented in the Virtex-II data sheet and synthesis tools seem unable to automatically deal with it. The MULT18x18S component, available in the Virtex-II library of Synplify Pro, allows us to write VHDL multipliers that take advantage of this pipeline characteristic.

1.2 Dedicated operators for $f(X) = (X(2X+1)) \mod 2^w$

1.2.1 Algorithm 1

An artless approach consists in writing the VHDL code depicted by Figure 2. When the size of the operands is strictly greater than 17, tools like Synplify use the well-known divide-and-conquer approach (see for example [6]) in order to synthesize unsigned multipliers for the Virtex-II family. Consequently, Synplify allocates three MULT18x18 blocks to carry out the product $(X(2X + 1)) \mod 2^w$ (Figure 3).

1.2.2 Algorithm 2

Consider the problem of computing $f(X) = (X(2X+1)) \mod 2^w$ when X is a 8-bit unsigned integer. As shown in Figure 4, the partial products can be significantly simplified before performing their addition using the identities $x_i x_i = x_i$ and $x_i x_j + x_j x_i = 2x_i x_j$. Finally, based on the relation $x_i x_j + x_i = 2x_i x_j + x_i \bar{x}_j$ we remove $x_3 x_2$ and x_2 from the leftmost column and replace them by $x_3 \bar{x}_2$. As f(X) is computed modulo 2^8 , we ignore the term $2x_3 x_2$.

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```
entity rc6_f is
  port (
    X : in std_logic_vector (31 downto 0);
  Q : out std_logic_vector (31 downto 0));
end rc6_f;
architecture behavioral of rc6_f is
  signal d0 : std_logic_vector (31 downto 0);
  signal d1 : std_logic_vector (31 downto 0);
  signal p : std_logic_vector (63 downto 0);
  begin -- behavioral
  d0 <= X;
  d1 <= X (30 downto 0) & '1';
  p <= d0 * d1;
  Q <= p (31 downto 0);
end behavioral;</pre>
```

Figure 2: Algorithm 1: naive implementation of f(X).

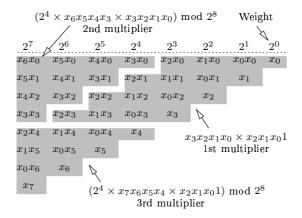


Figure 3: Synthesizing the code illustrated by Fig. 2 with the divide-and-conquer strategy; in this example w = 8.

Let us formalize the algorithm sketched in this example. If w is even, the computation of f(X) involves the addition of $\frac{w}{2}$ partial products PP_i defined by:

$$PP_{i} = \begin{cases} \sum_{j=0}^{w-1} x_{j} 2^{j} & \text{if } i = \frac{w}{2} - 1\\ x_{i+1} \bar{x}_{i} 2^{w-1} + x_{i} 2^{w-3} & \text{if } i = \frac{w}{2} - 2\\ \sum_{j=2i+3}^{w-1} \left(x_{j-i-2} x_{i} 2^{j} + x_{i} 2^{2i+1} \right) & \text{otherwise} \end{cases}$$
 (1)

| 2^{7} | 2^6 | 2^5 | 2^4 | 2^3 | 2^2 | 2^1 | 2^0 |
|----------------|--------------|--------------|--------------|--------------|----------|----------|-------|
| x_6 | x_5 | x_4 | x_3 | x_2 | x_1 | x_0 | 1 |
| x_7 | x_6 | x_5 | x_4 | x_3 | x_2 | x_1 | x_0 |
| x_6x_0 | x_5x_0 | $x_{4}x_{0}$ | $x_{3}x_{0}$ | $x_{2}x_{0}$ | x_1x_0 | x_0x_0 | x_0 |
| x_5x_1 | x_4x_1 | x_3x_1 | x_2x_1 | x_1x_1 | x_0x_1 | x_1 | 0 |
| x_4x_2 | x_3x_2 | x_2x_2 | x_1x_2 | x_0x_2 | x_2 | 0 | 0 |
| x_3x_3 | x_2x_3 | x_1x_3 | x_0x_3 | x_3 | 0 | 0 | 0 |
| x_2x_4 | x_1x_4 | x_0x_4 | x_4 | 0 | 0 | 0 | 0 |
| x_1x_5 | x_0x_5 | x_5 | 0 | 0 | 0 | 0 | 0 |
| x_0x_6 | x_6 | 0 | 0 | 0 | 0 | 0 | 0 |
| x_7 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| $x_5 x_0$ | $x_{4}x_{0}$ | $x_{3}x_{0}$ | x_2x_0 | x_1x_0 | 0 | x_0 | 0 |
| x_4x_1 | x_3x_1 | x_2x_1 | 0 | x_1 | 0 | 0 | 0 |
| x_3x_2 | 0 | x_2 | 0 | 0 | 0 | 0 | 0 |
| $\mathbf{x_3}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| x_7 | x_6 | x_5 | x_4 | x_3 | x_2 | x_1 | x_0 |
| x_5x_0 | $x_{4}x_{0}$ | $x_{3}x_{0}$ | $x_{2}x_{0}$ | $x_{1}x_{0}$ | 0 | x_0 | 0 |
| x_4x_1 | x_3x_1 | x_2x_1 | 0 | x_1 | 0 | 0 | 0 |
| $x_3\bar{x}_2$ | 0 | x_2 | 0 | 0 | 0 | 0 | 0 |
| x_7 | x_6 | x_5 | x_4 | x_3 | x_2 | x_1 | x_0 |

Figure 4: Algorithm 2: computation of $f(X) = (X(2X + 1)) \mod 2^8$ with AND gates and a few carry-propagate adders.

Equation (1) allows us to automatically generate a VHDL operator for any even value of w. A proof of this algorithm is available in [1].

1.2.3 Algorithm 3

Remember that the divide-and-conquer requires three embedded multipliers in order to implement f(X) on a Virtex-II device. Consequently, this method leads to a small operator in terms of slice number. Though algorithm 2 allows simplifications of the partial products, it doesn't make use of the Virtex-II embedded multipliers and generates larger circuits. We propose here an algorithm combining the benefits of these two methods. Consider again the computation of f(X) with w=8 (Figure 5). The trick consists in performing the rectangular multiplication $(2 \cdot X_{3:0} + 1)X_{3:0}$, where $X_{q:p}$ denotes $\sum_{i=p}^{q} x_i 2^i$. Examine now the remaining terms of the partial products:

• The product $X_{5:4}X_{1:0}$ appears two times; therefore, we compute it with a single embedded multiplier and left-shift the result.

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• As the weight of $2x_0x_6$ and $2x_2x_4$ is strictly greater than 2^7 , we discard these terms

• Finally, we add the two products and the higher half of X modulo 2^8 .

For w = 32, this method requires a 16×17 multiplication, a 14×14 multiplication, and two additions. Formally, this algorithm is described by:

$$(X(2X+1)) \bmod 2^{w}$$

$$= \left(\left(\sum_{i=0}^{\frac{w}{2}-1} x_{i} 2^{i} \cdot \left(\sum_{i=0}^{\frac{w}{2}-1} x_{i} 2^{i+1} + 1 \right) \right) \bmod 2^{w} + \left(2 \cdot \sum_{i=0}^{\frac{w}{2}-3} x_{i} 2^{i} \cdot \sum_{i=\frac{w}{2}}^{w-3} x_{i} 2^{i+1} \right) \bmod 2^{w} + \sum_{i=\frac{w}{2}}^{w-1} x_{i} 2^{i} \right) \bmod 2^{w}.$$

$$(2)$$

The proof of this equality is straightforward and will not be addressed here.

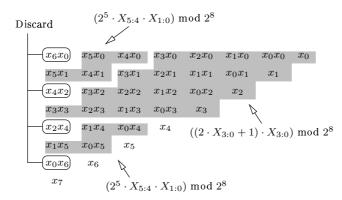


Figure 5: Algorithm 3: computation of $f(X) = (X(2X + 1)) \mod 2^8$ with two embedded multipliers and two carry-propagate adders.

1.3 Comparison of the algorithms

We have written a C library which generates VHDL descriptions of the operators described above. The VHDL code was synthesized using Synplify Pro 7.0.3 and

implemented on several Virtex-E and Virtex-II devices using Xilinx Alliance Series 4.1.03i. Table 1 summarizes the results of some experiments.

| Device | Algorithm 1 | | | Algorithm 2 | | |
|------------|-------------|-----------|------------|-------------|-----------|------------|
| Device | Slices | MULT18x18 | Delay [ns] | Slices | MULT18x18 | Delay [ns] |
| XCV1000E-6 | 288 | - | 18.8 | 181 | - | 16.5 |
| XC2V1000-6 | 18 | 3 | 11.0 | 193 | 0 | 10.9 |

| Device | Algorithm 3 | | | |
|------------|-------------|-----------|------------|--|
| Device | Slices | MULT18x18 | Delay [ns] | |
| XCV1000E-6 | 233 | = | 19.9 | |
| XC2V1000-6 | 17 | 2 | 10.7 | |

Table 1: Comparison of several f(X) operators for Virtex-E and Virtex-II devices.

Algorithm 2 is the best choice for the Virtex-E family. On a Virtex-II device, algorithm 3 leads to the smallest and fastest circuit. As the complete RC6 pipeline involves $40 \ f(X)$ operators, this method saves up to $40 \ \mathrm{MULT} 18 \mathrm{x} 18$ blocks compared with algorithm 1. Note that our VHDL generators allow to pipeline the operators.

1.4 Architecture of the RC6 processor

Now that we have efficient f(X) operators, the design of a cipher round is straightforward: integer addition modulo 2^w takes advantage of fast-carry logic, a barrel shifter achieves the rotations, and LUTs implement bitwise exclusive or. In order to shorten the critical path, we insert registers as illustrated by Figure 1. Note that the depth of the pipeline depends on the latency α of the f(X) operator ($\alpha = 0$ or $\alpha = 1$).

Figure 6a shows a first architecture consisting of the input round, r = 20 rounds, and the output round. The 2r + 4 round keys are stored in w-bit registers. A shift register implements the control unit. A token indicates the validity of the data on the corresponding pipeline stage. However, this approach involves 40 f(X) operators and will only fit into large FPGAs.

Figure 6b depicts an iterative architecture with partial loop unrolling and pipelining. The circuit implements k rounds (k is an integer divisor of the total number of rounds r), the input round, and the output round. This methodology was inspired by hardware implementations of the IDEA block cipher described in [9] and [5]. The control unit requires a minor update in that the token addresses now the round key memory. At the price of a lower throughput, this approach permits the implementation of RC6 in smaller and cheaper devices.

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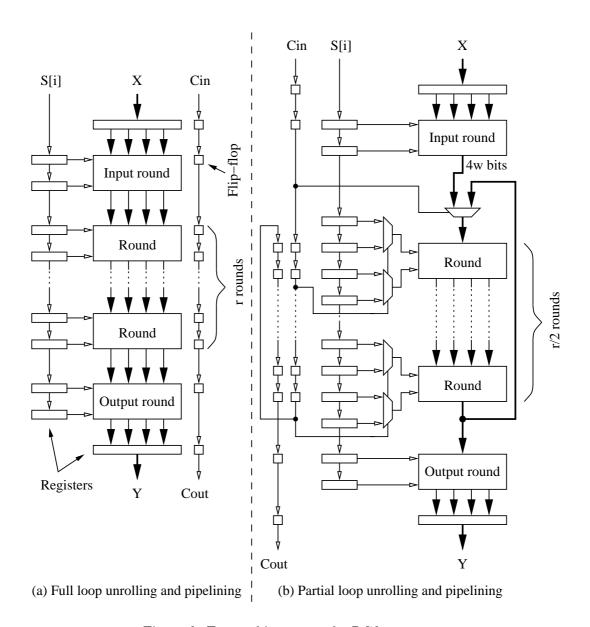


Figure 6: Two architectures of a RC6 processor.

2 Results

A VHDL generator allows us to specify the parameters w and r, the latency α of the f(X) operator and the number of rounds physically implemented on the FPGA.

This tool is useful to study the trade-off between the choice of a device and the throughput. Table 2 summarizes some results. In all our experiments, the f(X) operator has an internal pipeline stage and the latency of a round is therefore equal to three. XC2V500 and XC2V250 devices have not enough I/Os to deal with 128-bit words. Our solution consists in defining 64-bit input and output ports and spending two clock cycles for data transmission.

| Device | Algo | Rounds | Slices | MULT | Delay | Throughput |
|------------|------|----------------|-------------|-----------|-------|------------|
| Device | Aigo | (# iterations) | Blices | 18x18S | [ns] | [Gb/s] |
| XCV1600E-8 | 2 | 20 (1) | 14110 (90%) | = | 13.2 | 9.7 |
| XCV1000E-8 | 2 | 10 (2) | 7157 (46%) | - | 13.2 | 4.8 |
| XC2V3000-6 | 3 | 20 (1) | 8554 (59%) | 80 (83%) | 8.4 | 15.2 |
| XC2V3000-6 | 2 | 10(2) | 7456~(52%) | 0 (0%) | 13.3 | 4.8 |
| XC2V1000-6 | 3 | 10(2) | 4391~(85%) | 40 (100%) | 8.6 | 7.4 |
| XC2V500-6 | 3 | 5 (4) | 2365~(76%) | 20 (62%) | 8.2 | 3.9 |
| XC2V250-6 | 3 | 4 (5) | 1534~(99%) | 16 (66%) | 8.9 | 2.8 |

Table 2: Characteristics of our RC6 processors.

Table 3 digests results published by some other researchers. A NSA team has implemented RC6 with semi-custom ASICs based on a 0.5 μ m CMOS library [8]. Using the architecture depicted by Figure 6a with a pipeline stage between two consecutive rounds and algorithm 1 to compute f(X), the NSA team reports a throughput of 2.2 Gbits/s.

Gaj et al. have proposed an architecture similar to Figure 6 [3][2]. The main differences lie in the f(X) operator and in the number of pipeline stages per cipher round (3 in our case versus 28 in their system). However, four XCV1000-6 devices are required to implement the algorithm with full loop unrolling. While the throughput is close to ours, this solution is more expensive and requires a larger area on the PCB.

J.-O. Haenni has studied software implementations of RC6 for Itanium and G4 processors [4]. The code was written in assembly language to benefit from the potential of multimedia instructions. FPGA and ASIC approaches clearly outperform optimized software solutions.

3 Conclusions

In this paper, improved architectures of the RC6 block cipher for Virtex-E and Virtex-II FPGAs have been described. Our dedicated VHDL generators provide a

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| Reference | Technology | $\begin{array}{c} \textbf{Throughput} \\ \textbf{[Gb/s]} \end{array}$ |
|---|-----------------------------------|---|
| NSA team [8] | $0.5~\mu\mathrm{m}~\mathrm{CMOS}$ | 2.2 |
| Gaj and Chodowiec [3] | XCV1000-6 (4 devices) | 13.1 |
| Haenni [4] | Itanium (733 MHz) | 0.33 |
| | G4 (450 MHz) | 0.47 |
| Best solution of this paper (see table 2) | XC2V3000-6 | 15.2 |

Table 3: Results of some other researchers.

wide parameter space exploration: choice of the dedicated f(x) operator, number of pipeline stages per round, and number of rounds physically implemented on the FPGA. Significant speed and area improvements are obtained by taking full advantage of Virtex-II MULT18x18 dedicated multiplier blocks.

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